Blockly Programming Dataset

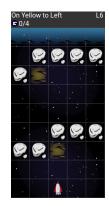
Tomáš Effenberger

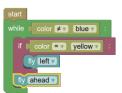


CSEDM 2019

Block-Based Programming







RoboMission

- freely available online game
- description of system behavior and data collection
- open source code
- broad range of difficulties
- 85 tasks

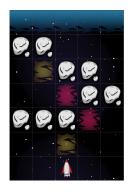
Data

- 1.4 million program snapshots (edit / execution)
- 85 000 task session (student-task pairs)
- 85 tasks
- 5800 students

Dataset Documentation

https://github.com/adaptive-learning/adaptive-learning-research/tree/master/data/robomission-2019-02-09

Grid World and Code Representation

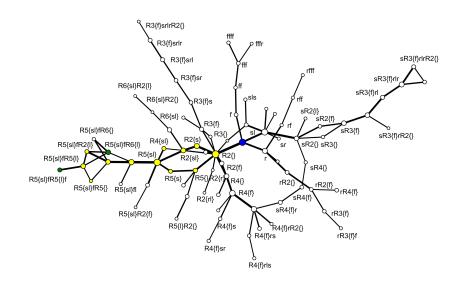


```
color ≠ ▼ blue ▼
   color =
              black v
  fly ahead ▼
if color =
              yellow ▼
  fly right ▼
    color = V
              red ▼
  fly left ▼
```

```
setting.fields:
|b |b |b |b |b |
|kA|kA|k |k |k |
|k |y |kA|kA|k |
|k |k |r |kA|kA|
|kA|kA|kA|r |k |
|k |k |y |k |k |
|k |k |kS|k |k |
```

```
solution:
W!b{Ik{f}Iy{r}Id{l}}
```

Usage Example: Exploring State Space Graphs



Usage Examples

- exploring state space graphs
- measuring similarity of programming tasks
- measuring performance on programming tasks
- measuring difficulty of programming tasks

Summary

- 1.4 million program snapshots, 85 tasks
- comprehensive data documentation
- freely available online game
- description of system behavior and data collection
- open source code

Get the Data

https://github.com/adaptive-learning/adaptive-learning-research/tree/master/data/robomission-2019-02-09