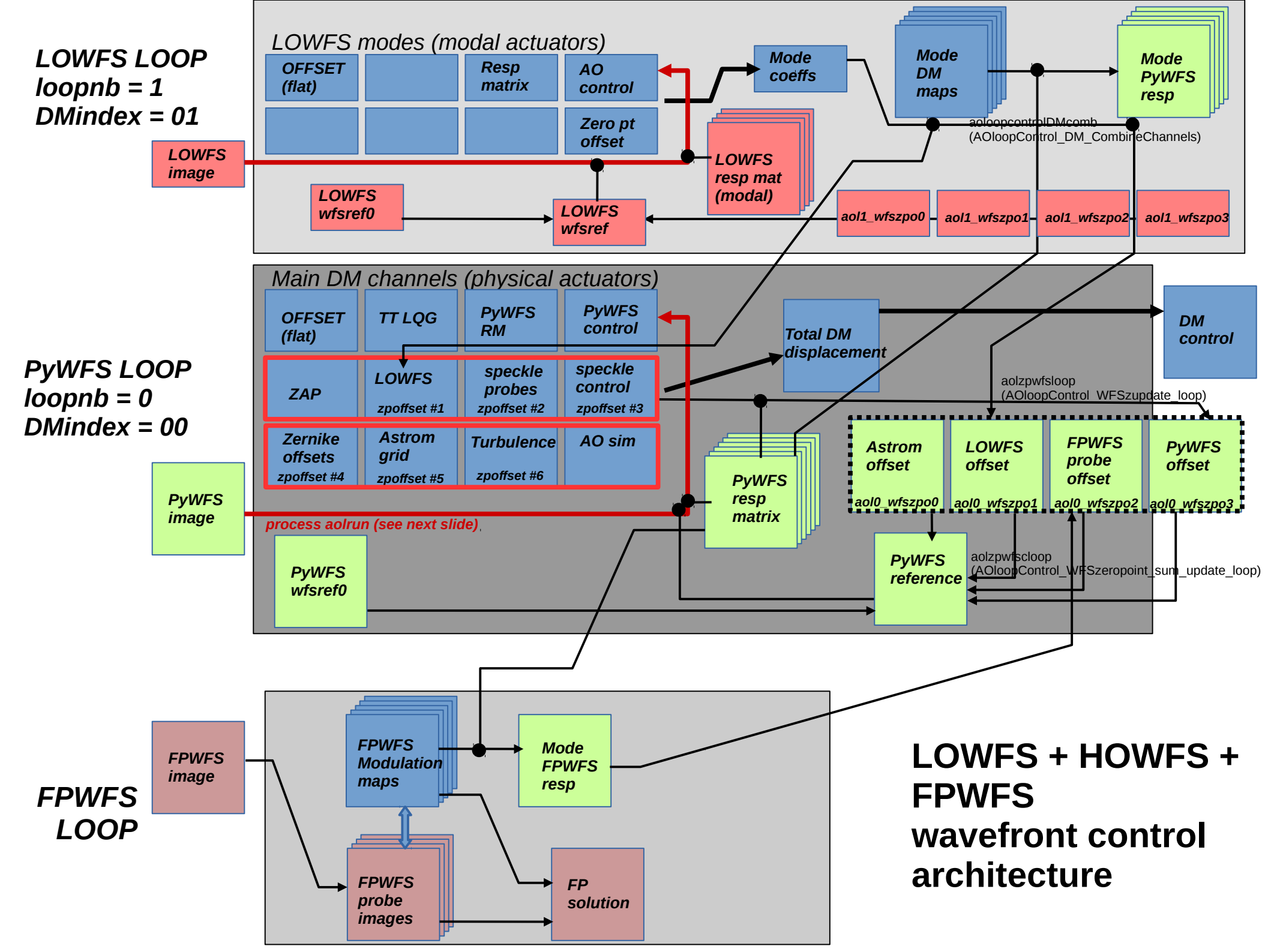
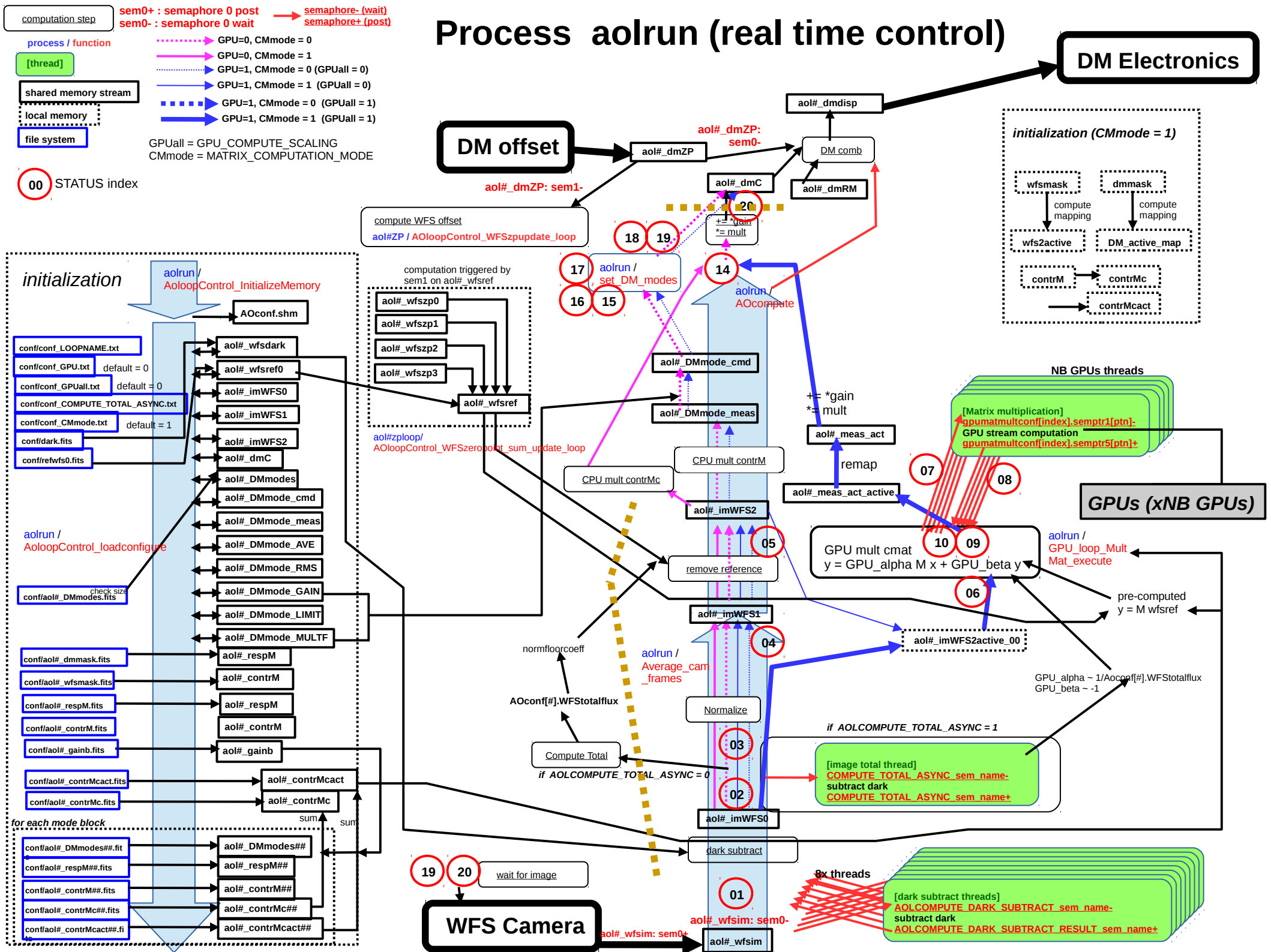

LOWFS LOOP
loopnb = 1
DMindex = 01
LOWFS modes (modal actuators)
OFFSET (flat)
Resp matrix
AO control
Zero pt offset
Mode coeffs
Mode DM maps
Mode PyWFS resp
aoloopcontrolDMcomb
(AOloopControl_DM_CombineChannels)
LOWFS image
LOWFS resp mat (modal)
LOWFS wfsref0
LOWFS wfsref
aol1_wfszpo0
aol1_wfszpo1
aol1_wfszpo2
aol1_wfszpo3
Main DM channels (physical actuators)
OFFSET (flat)
TT LQG
PyWFS RM
PyWFS control
Total DM displacement
DM control
PyWFS LOOP
loopnb = 0
DMindex = 00
ZAP
LOWFS
zpoffset #1
speckle probes
zpoffset #2
speckle control
zpoffset #3
aolzpwfsloop
(AOloopControl_WFSzupdate_loop)
Zernike offsets
zpoffset #4
Astrom grid
zpoffset #5
Turbulence
zpoffset #6
AO sim
Astrom offset
aol0_wfszpo0
LOWFS offset
aol0_wfszpo1
FPWFS probe offset
aol0_wfszpo2
PyWFS offset
aol0_wfszpo3
PyWFS image
PyWFS resp matrix
process aolrun (see next slide)
PyWFS wfsref0
PyWFS reference
aolzpwfscloop
(AOloopControl_WFSzeropoint_sum_update_loop)
FPWFS LOOP
FPWFS image
FPWFS Modulation maps
Mode FPWFS resp
FPWFS probe images
FP solution
LOWFS + HOWFS + FPWFS
wavefront control architecture


Process aolrun (real time control)
computation step
sem0+ : semaphore 0 post
sem0- : semaphore 0 wait
semaphore- (wait)
semaphore+ (post)
process / function
[thread]
shared memory stream
local memory
file system
GPU=0, CMmode = 0
GPU=0, CMmode = 1
GPU=1, CMmode = 0 (GPUall = 0)
GPU=1, CMmode = 1 (GPUall = 0)
GPU=1, CMmode = 0 (GPUall = 1)
GPU=1, CMmode = 1 (GPUall = 1)
GPUall = GPU_COMPUTE_SCALING
CMmode = MATRIX_COMPUTATION_MODE
00 STATUS index
DM Electronics
DM offset
aol#_dmdisp
aol#_dmZP
aol#_dmZP: sem0-
aol#_dmZP: sem1-
DM comb
aol#_dmC
aol#_dmRM
compute WFS offset
aol#ZP / AOloopControl_WFSzpupdate_loop
+= *gain
*= mult
initialization (CMmode = 1)
wfsmask
dmmask
compute mapping
wfs2active
DM_active_map
contrM
contrMc
contrMcact
initialization
aolrun / AoloopControl_InitializeMemory
AOconf.shm
conf/conf_LOOPNAME.txt
conf/conf_GPU.txt
default = 0
conf/conf_GPUall.txt
default = 0
conf/conf_COMPUTE_TOTAL_ASYNC.txt
conf/conf_CMmode.txt
default = 1
conf/dark.fits
conf/refwfs0.fits
aol#_wfsdark
aol#_wfsref0
aol#_imWFS0
aol#_imWFS1
aol#_imWFS2
aol#_dmC
aol#_DMmodes
aol#_DMmode_cmd
aol#_DMmode_meas
aol#_DMmode_AVE
aol#_DMmode_RMS
aol#_DMmode_GAIN
aol#_DMmode_LIMIT
aol#_DMmode_MULTF
aolrun / AoloopControl_loadconfigure
conf/aol#_DMmodes.fits
check size
conf/aol#_dmmask.fits
conf/aol#_wfsmask.fits
conf/aol#_respM.fits
conf/aol#_contrM.fits
conf/aol#_gainb.fits
conf/aol#_contrMcact.fits
conf/aol#_contrMc.fits
aol#_respM
aol#_contrM
aol#_gainb
aol#_contrMcact
aol#_contrMc
sum
sum
for each mode block
conf/aol#_DMmodes##.fits
conf/aol#_respM##.fits
conf/aol#_contrM##.fits
conf/aol#_contrMc##.fits
conf/aol#_contrMcact##.fits
aol#_DMmodes##
aol#_respM##
aol#_contrM##
aol#_contrMc##
aol#_contrMcact##
computation triggered by sem1 on aol#_wfsref
aol#_wfszp0
aol#_wfszp1
aol#_wfszp2
aol#_wfszp3
aol#_wfsref
aol#zploop/ AOloopControl_WFSzeropoint_sum_update_loop
aolrun / set_DM_modes
aolrun / AOcompute
aol#_DMmode_cmd
aol#_DMmode_meas
CPU mult contrM
CPU mult contrMc
aol#_imWFS2
remove reference
aol#_imWFS1
aol#_imWFS0
dark subtract
normfloorcoeff
AOconf[#].WFStotalflux
Compute Total
if AOLCOMPUTE_TOTAL_ASYNC = 0
aolrun / Average_cam_frames
Normalize
if AOLCOMPUTE_TOTAL_ASYNC = 1
[image total thread]
COMPUTE_TOTAL_ASYNC_sem_name-
subtract dark
COMPUTE_TOTAL_ASYNC_sem_name+
wait for image
WFS Camera
aol#_wfsim: sem0+
aol#_wfsim: sem0-
aol#_wfsim
8x threads
[dark subtract threads]
AOLCOMPUTE_DARK_SUBTRACT_sem_name-
subtract dark
AOLCOMPUTE_DARK_SUBTRACT_RESULT_sem_name+
+= *gain
*= mult
aol#_meas_act
remap
aol#_meas_act_active
NB GPUs threads
[Matrix multiplication]
gpumatmultconf[index].semptr1[ptn]-
GPU stream computation
gpumatmultconf[index].semptr5[ptn]+
GPUs (xNB GPUs)
GPU mult cmat
y = GPU_alpha M x + GPU_beta y
aolrun / GPU_loop_Mult Mat_execute
aol#_imWFS2active_00
pre-computed y = M wfsref
GPU_alpha ~ 1/Aoconf[#].WFStotalflux
GPU_beta ~ -1
00
01
02
03
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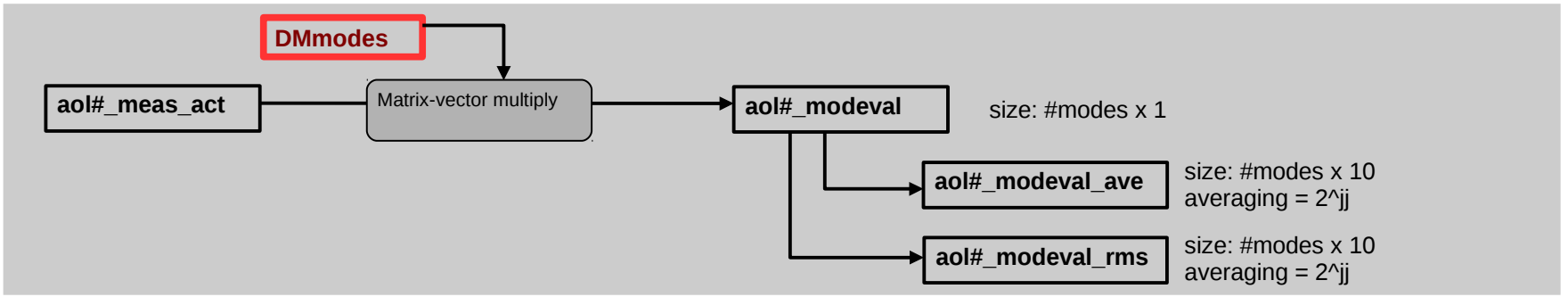
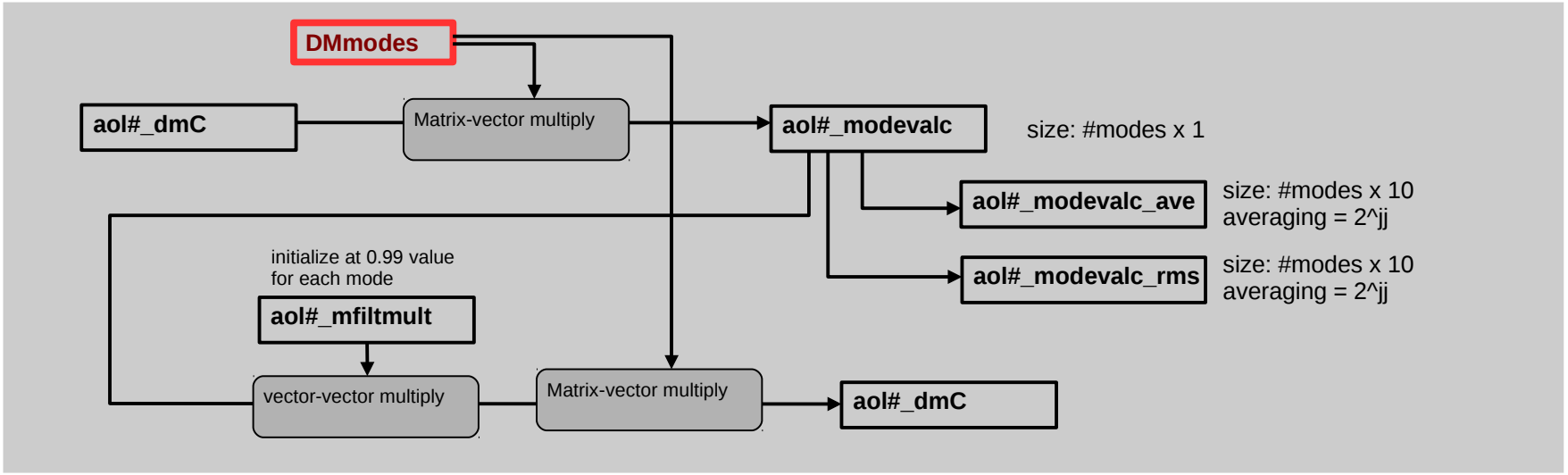
Auxillary processes

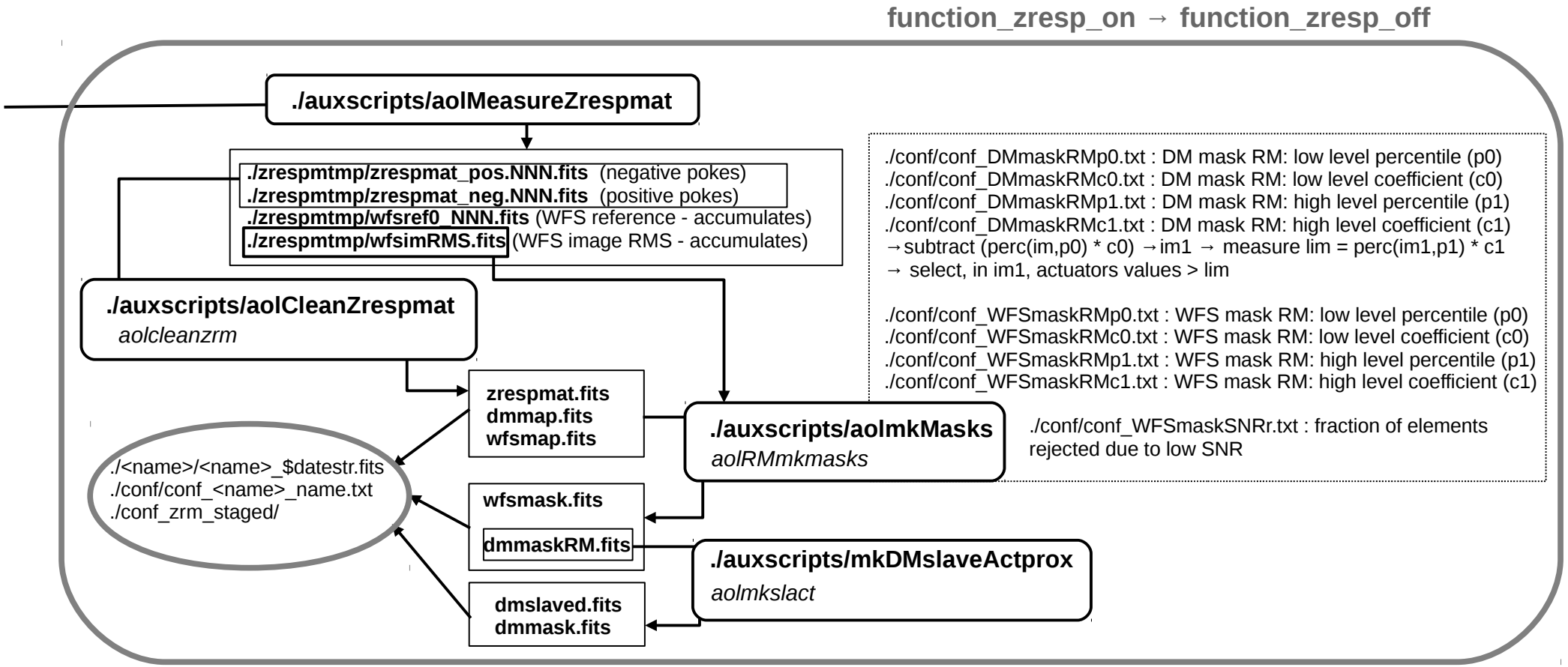
Decompose WFS measurements in modes



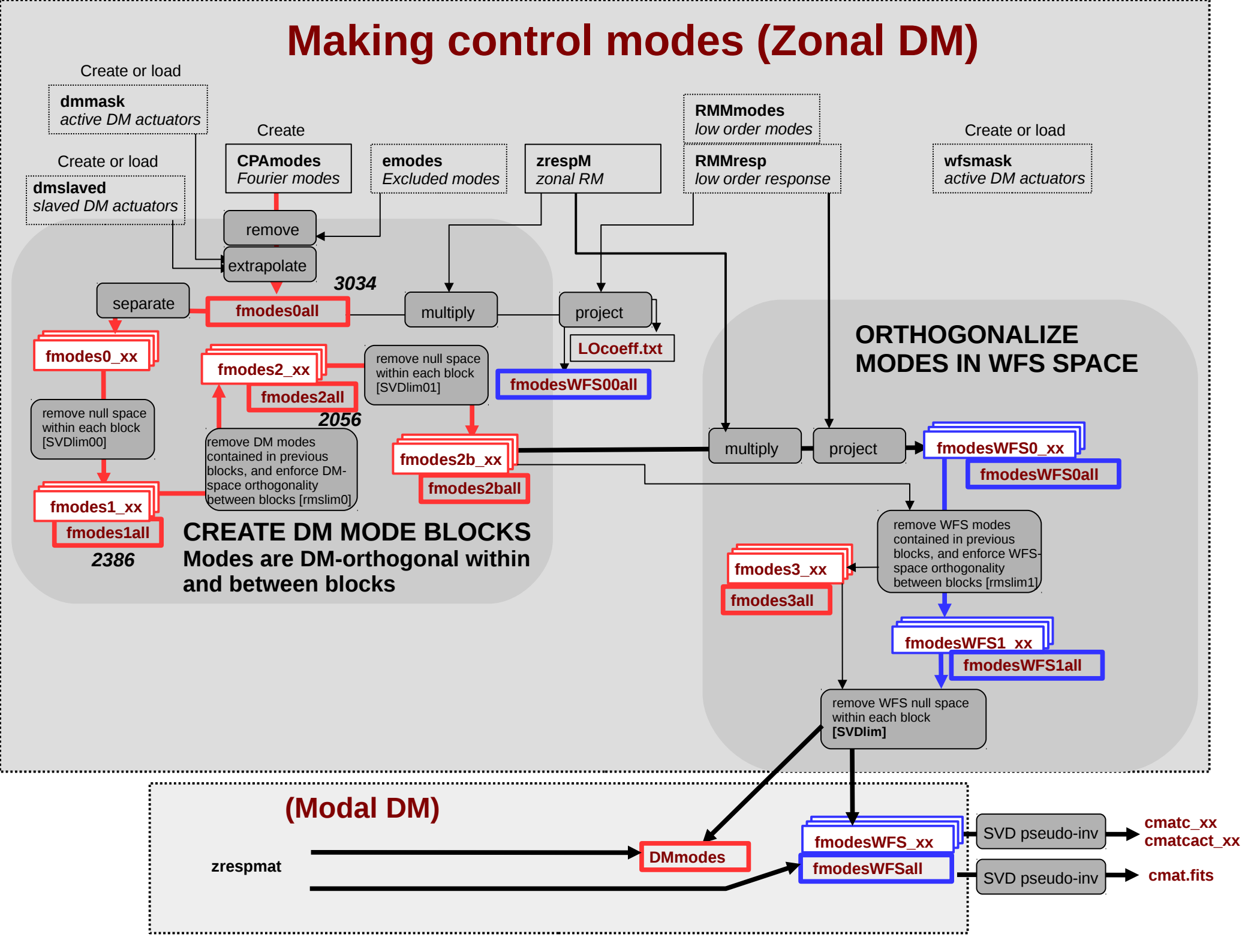
Decompose DM commands in modes + apply modal mult gains



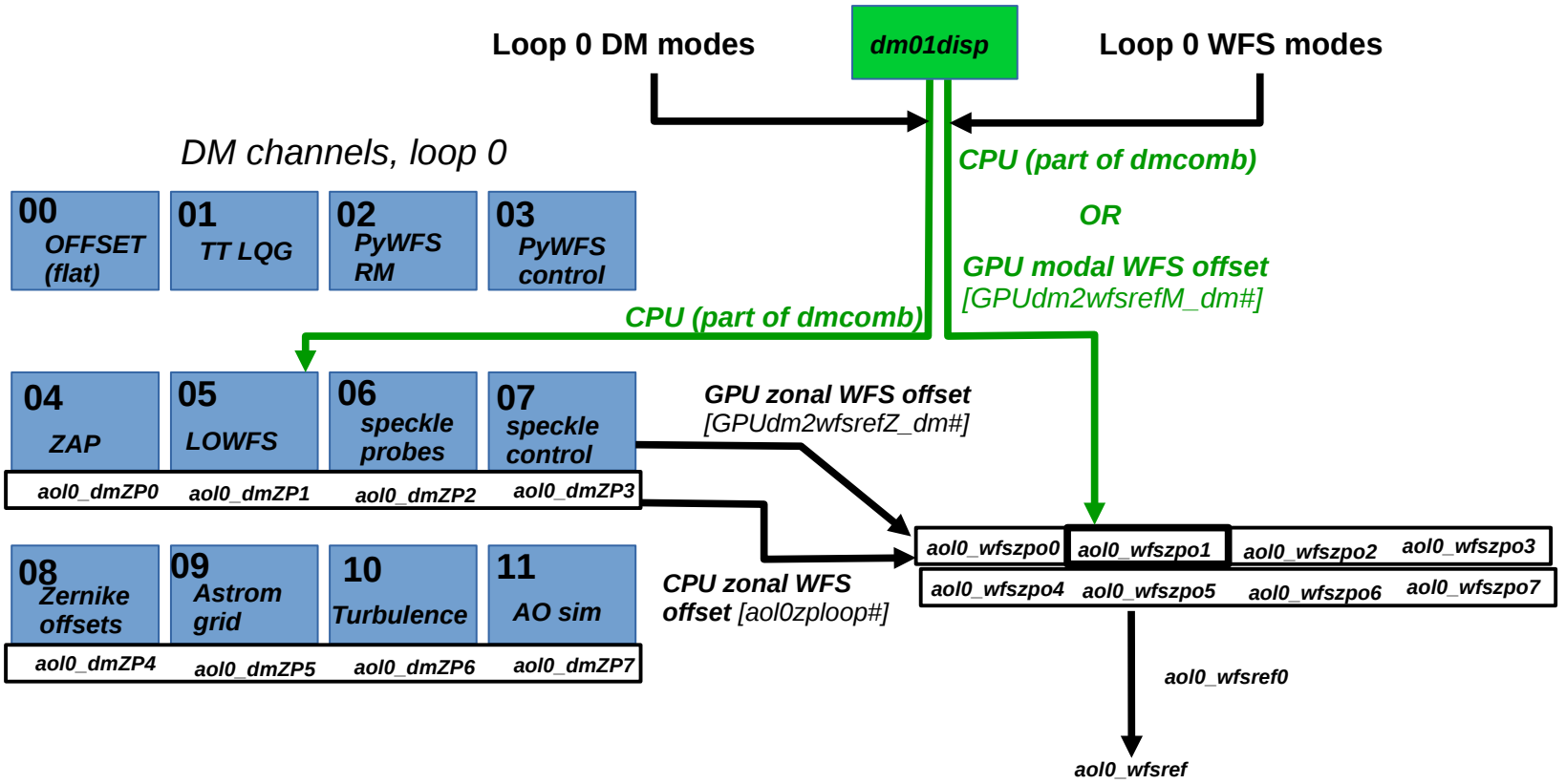
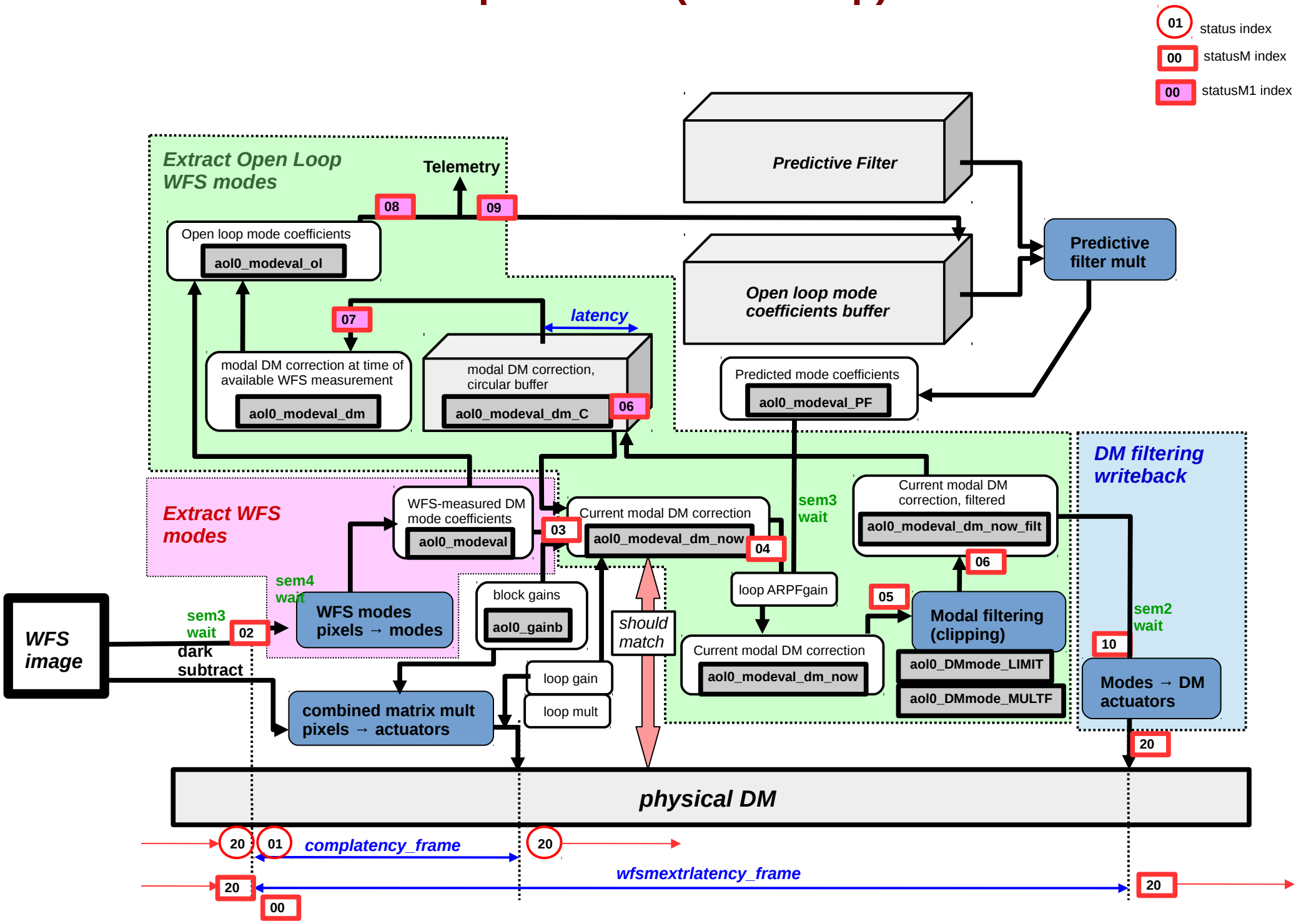
Zonal response matrix acquisition → masks



Making control modes (Zonal DM)



OFFSETTING
LOWFS (loop 1) → PyWFS (loop 0)



Output to DM (main loop)