# **EXTRA PROGRAMS**

# PROGRAM - 1

# **INPUT:**

```
[] C\Users\91944\OneDrive\Desktop\oojlab1\ooj_lab\Week10_ExtraPrograms\queue.java - Sublime Text (UNREGISTERED)
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                            ic void dequeue();
ic Boolean isEmpty();
ic void enqueue(int num);
ic int peek();
ic int size();
ic Boolean isFull();
ic void display();
                        int arr[];
int front;
int rear;
int capacity;
int count;
                             arr = new int[size];
capacity = size;
front = 0;
rear = -1;
count = 0;
                         X OETHIC

System.exit(1);
}
     System.out.println("Removing " + arr[front]);
                             front = (front + 1) % capacity;
count--;
                             System.out.println("OverFlow\nProgram Terminated");
System.exit(1);
}
                             System.out.println("Inserting " + item);
                              rear = (rear + 1) % capacity;
arr[rear] = item;
count++;
                                   System.out.println("UnderFlow\nProgram Terminated");
System.exit(1);
                              }
return arr[front];
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                             return (size() == capacity);
                        int i;
if (isEmpty())
System.out.println("QUEUE EMPTY! Nothing to display!");
else
                      System.out.println("----QUEUE CONTENTS-----\n");
for(i = 0; i <= rear; i++)
System.out.print(arr[i]*"\t");</pre>
                       Scanner ss = new Scanner(System.in);
System.out.println("Enter the size of the queue : ");
int n = ss.nextInt();
Queue qu = new Queue(n);
int ch, item;
                       {
    System.out.println("\n----MENU----\n");
    System.out.println("1. ENQUEUE");
```

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```

# **OUTPUT:**

```
C:\Users\91944\OneDrive\Desktop\oojlab1\ooj_lab\Week10_ExtraPrograms>java Queue
Enter the size of the queue :
----MENU----
1. ENQUEUE
2. DEQUEUE
3. SHOW FIRST ELEMENT
4. SHOW NUMBER OF ELEMENTS
5. DISPLAY
Enter a correct choice!
Enter the element you want to enqueue :
Inserting 11
----MENU----
1. ENQUEUE
2. DEQUEUE
3. SHOW FIRST ELEMENT
   SHOW NUMBER OF ELEMENTS
DISPLAY
6. EXIT
Enter a correct choice!
Enter the element you want to enqueue :
Inserting 22
----MENU----
1. ENQUEUE
2. DEQUEUE
3. SHOW FIRST ELEMENT
4. SHOW NUMBER OF ELEMENTS
5. DISPLAY
6. EXIT
Enter a correct choice!
Enter the element you want to enqueue :
Inserting 33
 ----MENU----
1. ENQUEUE
2. DEQUEUE
3. SHOW FIRST ELEMENT
4. SHOW NUMBER OF ELEMENTS
5. DISPLAY
6. EXIT
Enter a correct choice!
----QUEUE CONTENTS----
```

#### PROGRAM - 2

#### **INPUT:**

```
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                 t java.util.Scanner;
              private int n;
MyException(int num)
{
                   blic String toString()
                    if (n < 0)
    return "INVALID INPUT!! The number cannot be NEGATIVE!";
else if(n > 15)
    return "Please enter a number LESS THAN OR EQUAL TO 15!";
return "";
               int num, fact;
Scanner ss = new Scanner(System.in);
void ComputeFactorial() throws MyException
                     System.out.println("Enter the NUMBER :");
                     num = ss.nextInt();
if (num < 0 || num > 15)
    throw new MyException(num);
                                                                              texception.java - Sublime Text (UNREGISTERED)
File Edit Selection Find View Goto Tools Project Preferences Help
                                                                                          fact = compfact(num);
System.out.println("The computed FACTORIAL of "+num+" is : "+fact);
                int compfact(int num)
                          Factorial f = new Factorial();
f.ComputeFactorial();
                           System.out.println("ERROR : "+e):
```

# **OUTPUT:**

```
C:\Users\91944\OneDrive\Desktop\oojlab1\ooj_lab\Week10_ExtraPrograms>java Factorialmain
Enter the NUMBER :
30
ERROR : Please enter a number LESS THAN 15!
C:\Users\91944\OneDrive\Desktop\oojlab1\ooj_lab\Week10_ExtraPrograms>javac factexception.java
C:\Users\91944\OneDrive\Desktop\oojlab1\ooj_lab\Week10_ExtraPrograms>java Factorialmain
Enter the NUMBER :
15
The computed FACTORIAL of 15 is : 2004310016
C:\Users\91944\OneDrive\Desktop\oojlab1\ooj_lab\Week10_ExtraPrograms>java Factorialmain
Enter the NUMBER :
-1
ERROR : INVALID INPUT!! The number cannot be NEGATIVE!
C:\Users\91944\OneDrive\Desktop\oojlab1\ooj_lab\Week10_ExtraPrograms>java Factorialmain
Enter the NUMBER :
The computed FACTORIAL of 6 is : 720
```

## PROGRAM - 3

#### **INPUT:**

```
C\Users\91944\OneDrive\Desktop\oojlab1\ooj_lab\Week10_ExtraProg
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                                 rivate int amt;
rivate int wd;
rongwithdraw(int amount, int withdraw)
                                     amt = amount;
wd = withdraw;
                           public String toString()
{
   if (amt < 0)
        return "INVALID INPUT!! Account Balance cannot be NEGATIVE!";
   else if (wd < 0)
        return "INVALID INPUT!! Withdrawal amount cannot be NEGATIVE!";
   else if (wd > amt)
        return "INVALID INPUT!! Withdrawal amount should be LESS THAN account balance!";
   return "";
}
                             Scanner ss = new Scanner(System.in);
int bal, withdraw;
void accept() throws Wrongwithdraw
{
                                    bal = 0;
withdraw = 0;
System.out.println("\n----TRANSACTION PRE-REQUISITES----\n");
System.out.println("Enter your ACCOUNT BALANCE : ");
bal = ss.nextInt();
if (bal < 0);</pre>
                                                                                                                                           ns\Accountmain.java - Sublime Text (UNREGISTERED)
  File Edit Selection Find View Goto Tools Project Preferences Help
                                     throw new Wrongwithdrow(bal, withdraw);

System.out.println("Enter the WITHDRAWAL AMOUNT :");

withdraw = ss.nextint();

if (withdraw < 0 || withdraw > bal)

throw new Wrongwithdrow(bal, withdraw);
                                          display(bal, withdraw);
                                     bal = bal - withdraw;
System.out.println("\n----TRANSACTION SUCCESSFUL----\n");
System.out.println("ACCOUNT BALANCE after transaction: "-bal);
System.out.println("\n-----\n");
                                    Account acc = new Account();
acc.accept();
}
catch(Wrongwithdraw e)
                                  catch(wrongsteam)
{
    System.out.println("ERROR : "+e);
```

# **OUTPUT:**

```
C:\Users\91944\OneDrive\Desktop\oojlab1\ooj_lab\Week10_ExtraPrograms>java Accountmain
----TRANSACTION PRE-REQUISITES----
Enter your ACCOUNT BALANCE :
-100
ERROR : INVALID INPUT!! Account Balance cannot be NEGATIVE!

C:\Users\91944\OneDrive\Desktop\oojlab1\ooj_lab\Week10_ExtraPrograms>java Accountmain
----TRANSACTION PRE-REQUISITES----
Enter your ACCOUNT BALANCE :
-----
10000
Enter the WITHDRAWAL AMOUNT :
-----TRANSACTION SUCCESSFUL-----
ACCOUNT BALANCE after transaction : 7500
```