WEEK - 2 PRAGRAMMING ASSIGNMENTS

PROGRAM - 1

Input:

```
#include <stdio.h>
     int main()
          int i, j, n;
          int num;
          num = 1;
          printf("Enter the value of n:\n");
          scanf("%d", &n);
for(i = 0; i < n; i++)
10
11
12
               for(j = 0; j <= i; j++)</pre>
13
                   printf("%d ", num);
                   num += 1;
               printf("\n");
          return 0;
```

```
Enter the value of n:

5
1
2 3
4 5 6
7 8 9 10
11 12 13 14 15
...Program finished with exit code 0
Press ENTER to exit console.
```

PROGRAM - 2

Input:

```
#include <stdio.h>
#include <math.h>
int main()
    int cie, see, sum;
    sum = 0;
    char grade;
    printf("Enter your CIE marks (out of 50):\n");
    scanf("%d", &cie);
    printf("Enter your SEE marks (out of 100):\n");
    scanf("%d", &see);
    sum = cie + (see / 2);
    if (sum >= 90) && (sum <= 100))
        grade = 'S';
    else if ((sum >= 80) && (sum <= 89))
    grade = 'A';
else if ((sum >= 70) && (sum <= 79))</pre>
        grade = 'B';
    else if ((sum >= 60) && (sum <= 69))
    grade = 'C';
else if ((sum >= 50) && (sum <= 59))
        grade = 'D';
    else if ((sum >= 40) && (sum <= 49))
        grade = 'E';
        grade = 'F';
    printf("You achieved %c grade\n", grade);
    return 0;
}
```

```
Enter your CIE marks (out of 50):
45
Enter your SEE marks (out of 100):
100
You achieved S grade
...Program finished with exit code 0
Press ENTER to exit console.
```

PROGRAM - 3

Input:

```
Enter the first number:

5
Enter the second number:

15
The prime numbers from 5 to 15 are:

5
7
11
13
...Program finished with exit code 0
Press ENTER to exit console.
```

PROGRAM – 4

Input:

```
void cylinder();
                void cone();
                void sphere();
                #include <stdio.h>
#include <math.h>
                int main()
                            int choice;
                                     printf("----MENU----\n");
printf("1. Cylinder\n");
printf("2. Cone\n");
printf("3. Sphere\n");
printf("4. EXIT\n");
printf("Enter the number of your choice :\n");
scanf("%d", &choice);
switch(choice)
                                                            cylinder();
                                                             cone();
29
30
                                                             sphere();
                                                  case 4: printf("EXITING....\n");
                                                            printf("Enter the correct number from the list!!\n");
                          }
while(choice != 4);
return 0;
                }
                void cylinder()
                            float pi = 3.1415;
                          float pi = 3.1415;
float r, h, area, vol;
printf("Enter the radius of the cylinder\n");
scanf("%f", &r);
printf("Enter the height of the cylinder\n");
scanf("%f", &h);
area = (2 * pi * r * h) + (2 * pi * (r * r));
vol = (pi * (r * r) * h);
printf("The area of the cylinder is : %0.3f\n", area);
printf("The volume of the cylinder is : %0.3f\n", vol);
                void cone()
                            float pi = 3.1415;
                          float pi = 3.1415;
float r, h, area, vol;
printf("Enter the radius of the cone\n");
scanf("%f", &r);
printf("Enter the height of the cone\n");
scanf("%f", &h);
area = (pi * r) * (r + sqrt((r * r) + (h * h)));
vol = (pi * (r * r) * h) / 3;
printf("The area of the cone is : %0.3f\n", area);
printf("The volume of the cone is : %0.3f\n", vol);
                void sphere()
                            float pi = 3.1415;
                           float p1 = 3.1415;
float r, area, vol;
printf("Enter the radius of the sphere\n");
scanf("%f", &r);
area = 4 * pi * (r * r);
vol = (4 / 3) * pi * (r * r * r);
printf("The area of the sphere is : %0.3f\n", area);
printf("The volume of the sphere is : %0.3f\n", vol);
```

Output:

```
--MENU--
1. Cylinder
2. Cone
3. Sphere
4. EXIT
Enter the number of your choice :
Enter the radius of the cone
Enter the height of the cone
The area of the cone is: 83.227
The volume of the cone is: 47.123
 ----MENU-----
1. Cylinder
2. Cone
Sphere
4. EXIT
Enter the number of your choice :
EXITING....
..Program finished with exit code 0
Press ENTER to exit console.
```

PROGRAM - 5

Input: (Taken input of 5 students and floated the course if it has less than 2 students in it.)

```
finclude <stdio.h>
finclude <math.h>

int main()

char name[5][20];
int ele[20];
int i, j, x, ctrl, ctr2, ctr3;
ctr1 = ctr2 = ctr3 = 0;
for (i = 0; i < 5; i++)

printf("Enter name of student %d\n", i + 1);
scanf("%s", name[i]);
printf("---CHOICE OF ELECTIVES---\n");
printf("3. Advanced Dava and JZEE\n");
printf("3. Advanced Dava structures\n");
scanf("%d", &ele(i]);

printf("1. Internet of Things\n");
printf("1. Internet of Things\n");
printf("2. Advanced Dava and JZEE\n");
printf("1. Internet of Things\n");
printf("1. Internet of Things\n");
printf("1. Internet of Things\n");
printf("1. Advanced Dava and JZEE\n");
printf("3. Advanced Dava Structures\n");
printf("1. Internet of Things\n");
printf("3. Advanced Dava and JZEE\n");
printf("1. Internet of Things\n");
printf("2. Advanced Dava and JZEE\n");
printf("3. Advanced Dava and JZEE\n");
printf("1. Internet of Things\n");
printf("1. Internet of Things\n");
printf("1. Internet of Things\n");
printf("2. Advanced Dava and JZEE\n");
printf("3. Advanced Dava and JZEE\n");
printf("3. Advanced Dava and JZEE\n");
printf("4. Advanced Dava and JZEE\n");
printf("5. Advanced Dava and JZEE\n");
printf("6. Advanced Dava and JZEE\n");
printf("6. Advanced Dava and JZEE\n");
printf(
```

```
printf("\n");
printf("The number of students in Elective 1 are : %d\n", ctr1);
printf("The number of students in Elective 2 are : %d\n", ctr2);
printf("The number of students in Elective 3 are : %d\n", ctr3);
printf("\n");
                   if (ctr1 < 2)
                          printf("Course 1 has been floated!\n");
for(i=0; i < 5; i++)</pre>
                                  if(ele[i] == 1)
                                        printf("2. Advanced Java and J2EE\n");
printf("3. Advanced Data Structures\n");
printf("Enter your choice!\n");
scanf("%d", &ele[i]);
                          printf("Course 2 has been floated!\n");
for(i=0; i < 5; i++)</pre>
                                  if(ele[i] == 2)
                                        printf("1. Internet of Things\n");
printf("3. Advanced Data Structures\n");
printf("Enter your choice!\n");
scanf("%d", &ele[i]);
                          printf("Course 3 has been floated!\n");
for(i=0; i < 5; i++)</pre>
                                   if(ele[i] == 3)
                                               printf("1. Internet of Things\n");
printf("2. Advanced Java and J2EE\n");
printf("Enter your choice!\n");
scanf("%d", &ele[i]);
 86
                       ctr1 = ctr2 = ctr3 =0;
for(i = 0; i < 5; i++)
{
                               if (ele[i] == 1)
    ctr1++;
else if (ele[i] == 2)
                              ctr2++;
                                       ctr3++;
                      printf("\n");
printf("The number of students in Elective 1 are : %d\n", ctr1);
printf("The number of students in Elective 2 are : %d\n", ctr2);
printf("The number of students in Elective 3 are : %d\n", ctr3);
printf("\n");
104
                               printf("---THE STUDENTS IN ELECTIVE 1---\n");
                               for(i = 0; i < 5; i++)
                                        if(ele[i] == 1)
    printf("Name %d : %s\n", i+1,name[i]);
                               ł
                               printf("---THE STUDENTS IN ELECTIVE 2---\n");
for(i = 0; i < 5; i++)
{</pre>
                       if (ctr2 != 0)
                                        if(ele[i] == 2)
    printf("Name %d : %s\n", i+1, name[i]);
                              (ctr3 != 0)
                                printf("---THE STUDENTS IN ELECTIVE 3---\n");
for(i = 0; i < 5; i++)</pre>
                                          if(ele[i] == 3)
    printf("Name %d : %s\n", i+1, name[i]);
```

```
Enter name of student 1
john
 --CHOICE OF ELECTIVES---
1. Internet of Things
2. Advanced Java and J2EE
3. Advanced Data Structures
Enter your choice!
Enter name of student 2
ram
 --CHOICE OF ELECTIVES---
1. Internet of Things
2. Advanced Java and J2EE
3. Advanced Data Structures
Enter your choice!
Enter name of student 3
jane
 --CHOICE OF ELECTIVES---

    Internet of Things

2. Advanced Java and J2EE
3. Advanced Data Structures
Enter your choice!
Enter name of student 4
adam
```

```
--CHOICE OF ELECTIVES---

    Internet of Things

2. Advanced Java and J2EE
3. Advanced Data Structures
Enter your choice!
Enter name of student 5
mary
 --CHOICE OF ELECTIVES---
1. Internet of Things
2. Advanced Java and J2EE
3. Advanced Data Structures
Enter your choice!
 ---CHOICE OF ELECTIVES---
1. Internet of Things
2. Advanced Java and J2EE
3. Advanced Data Structures
Enter the elective for which you want
to display the students :
Name 2 : ram
Name 4 : adam
```

```
The number of students in Elective 1 are : 2
The number of students in Elective 2 are : 2
The number of students in Elective 3 are : 1
Course 3 has been floated!
1. Internet of Things
2. Advanced Java and J2EE
Enter your choice!
The number of students in Elective 1 are : 2
The number of students in Elective 2 are : 3
The number of students in Elective 3 are : 0
 --THE STUDENTS IN ELECTIVE 1---
Name 1 : john
Name 5 : mary
 --THE STUDENTS IN ELECTIVE 2---
 ame 2 : ram
 ame 3 : jane
 ame 4 : adam
```