

# Assignment-8

**Note:** In all of the questions below, the array accesses should be done only using pointers. You are not allowed to access the values of the array using indexing.

- 1) Given three variables x, y, z write a function to circularly shift their values to the right. In other words if x=5, y=8, z=10 after circular shift x=10, y=5, z=8 Call the function with variables a, b, c to circularly shift values. [5]
  
- 2) Write a C function that accepts two 2D arrays as input, performs matrix multiplication between them, and returns the resulting array. In the main function, call this function, and print the resulting array.[5]

**Input :**

Enter the dimensions of the first matrix (rows columns): 2 2

Enter the elements of the first matrix:

1 2

3 4

Enter the dimensions of the second matrix (rows columns): 2 2

Enter the elements of the second matrix:

5 6

7 8

**Output :**

Resultant matrix after multiplication:

19 22

43 50

- 3) Write a function in C to reverse an array using pointers. The function should not return a new array but instead modify the original array in place. [5]
- 4) Write a function in C that takes the pointer to an array *nums*, containing  $n + 1$  integers where every integer in the range  $[1, n]$  inclusive occurs **atleast once** and prints the numbers which occur more than once. [5]

**Bonus question:** Solve the problem without altering the array *nums* using only a constant amount of extra space (i.e. without creating another array). [5]

- 5) Write a function in C which takes a pointer to a matrix *mat*, an integer  $n$  and right rotates the matrix  $n$  times. [5]

**Bonus question:** Solve the above problem using only a constant amount of extra space. [5]

- 6) Write a program in C which takes two strings as input and concatenates them. [5]

**Sample Input:**

Enter the length of first string: 4

Enter the string: foot

Enter the length of second string: 4

Enter the string: ball

**Sample Output:**

football

**Note:** You are not allowed to fixed size character arrays from the start.