

Q1

a.

Palindrome.py without strace -c

time python3 palindrome.py < t3.txt

Longest palindrome: ____o.O.o____

real 0m0.039s

user 0m0.022s

sys 0m0.007s

time python3 palindrome.py < t4.txt

Longest palindrome: redder

real 0m0.304s

user 0m0.300s

sys 0m0.003s

Slow-pali.cpp without strace -c

time ./slow-pali < t3.txt

Longest palindrome: ____o.O.o____

real 0m0.003s

user 0m0.000s

sys 0m0.002s

time ./slow-pali < t4.txt

Longest palindrome: redder

real 0m2.006s

user 0m0.498

sys 0m1.487s

b.

In t3.txt, palindrome.py spends 0.007s in kernel mode and in t4.txt, it spends 0.003s in kernel mode.

In t3.txt, palindrome.py spends 0.022s in user mode and in t4.txt, it spends 0.300s in kernel mode.

In t3.txt, slow-pali.cpp spends 0.002s in kernel mode and in t4.txt, it spends 1.487s in kernel mode.

In t3.txt, slow-pali.cpp spends 0.000s in user mode and in t4.txt, it spends 0.498s in user mode.

c.

The python runs faster in the file t4.txt than t3.txt because the slow-pali.cpp code will perform more system calls than python one as for it performs a system call for every byte read from the input text file, and thus the larger the file, the longer the sys time is.

On the other hand, because there are less system calls in smaller files as there are less characters, the slow-pali.cpp runs faster than palindrom.py file in a text file such as t3.txt.

Q3.

Fast-pali.cpp without strace -c

```
time ./fast-pali < t3.txt
Longest palindrome: ____o.O.o____
```

```
real  0m0.003s
user  0m0.001s
sys   0m0.002s
```

```
time ./fast-pali < t4.txt
Longest palindrome: redder
```

```
real  0m0.093s
user  0m0.091s
sys   0m0.001s
```

Palindrom.py with strace -c

```
time strace -c python3 palindrome.py < t3.txt
```

```
Longest palindrome: ____o.O.o____
```

% time	seconds	usecs/call	calls	errors	syscall
36.14	0.000850	5	151	76	openat
11.48	0.000270	5	48		mmap
11.22	0.000264	1	199	45	stat
7.48	0.000176	11	16		mprotect
6.08	0.000143	5	26		getdents
5.95	0.000140	1	115		fstat
5.40	0.000127	1	78		close
4.85	0.000114	1	92		read
3.06	0.000072	72	1		execve
2.64	0.000062	62	1	1	access
1.19	0.000028	0	51	4	lseek
1.06	0.000025	0	28		brk
0.89	0.000021	3	7		munmap
0.68	0.000016	0	18	11	ioctl
0.30	0.000007	0	68		rt_sigaction
0.30	0.000007	7	1		arch_prctl
0.21	0.000005	5	1		set_tid_address
0.21	0.000005	5	1		set_robust_list
0.21	0.000005	5	1		getrandom
0.13	0.000003	3	1		rt_sigprocmask
0.13	0.000003	1	2		futex
0.09	0.000002	0	9		lstat

0.09	0.000002	2	1	prlimit64
0.04	0.000001	0	3	fcntl
0.04	0.000001	1	1	getcwd
0.04	0.000001	0	4	2 readlink
0.04	0.000001	1	1	geteuid
0.04	0.000001	1	1	getegid
0.00	0.000000	0	1	write
0.00	0.000000	0	3	dup
0.00	0.000000	0	1	getpid
0.00	0.000000	0	1	sysinfo
0.00	0.000000	0	1	getuid
0.00	0.000000	0	1	getgid
0.00	0.000000	0	3	sigaltstack

100.00	0.002352		937	139 total

real 0m0.046s
user 0m0.024s
sys 0m0.021s

time strace -c python3 palindrome.py < t4.txt

Longest palindrome: redder

% time	seconds	usecs/call	calls	errors	syscall
39.75	0.000824	5	151	76	openat
15.77	0.000327	6	48		mmap
8.06	0.000167	10	16		mprotect
7.43	0.000154	1	115		fstat
6.90	0.000143	1	78		close
6.17	0.000128	0	796		read
5.64	0.000117	0	199	45	stat
2.65	0.000055	0	74		brk
0.96	0.000020	2	7		munmap
0.92	0.000019	1	18	11	ioctl
0.87	0.000018	0	51	4	lseek
0.72	0.000015	15	1	1	access
0.63	0.000013	13	1		getrandom
0.53	0.000011	0	68		rt_sigaction
0.53	0.000011	11	1		execve
0.34	0.000007	7	1		arch_prctl
0.29	0.000006	3	2		futex
0.29	0.000006	6	1		prlimit64
0.24	0.000005	5	1		rt_sigprocmask
0.24	0.000005	1	4	2	readlink

0.24	0.000005	5	1	sysinfo
0.24	0.000005	5	1	set_tid_address
0.24	0.000005	5	1	set_robust_list
0.19	0.000004	1	3	dup
0.14	0.000003	1	3	sigaltstack
0.00	0.000000	0	1	write
0.00	0.000000	0	9	lstat
0.00	0.000000	0	1	getpid
0.00	0.000000	0	3	fcntl
0.00	0.000000	0	26	getdents
0.00	0.000000	0	1	getcwd
0.00	0.000000	0	1	getuid
0.00	0.000000	0	1	getgid
0.00	0.000000	0	1	geteuid
0.00	0.000000	0	1	getegid

100.00	0.002073		1687	139 total
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real 0m0.341s

user 0m0.303s

sys 0m0.039s

Slow-pali.cpp with strace -c

time strace -c ./slow-pali < t3.txt

Longest palindrome: __o.O.o__

% time	seconds	usecs/call	calls	errors	syscall
--------	---------	------------	-------	--------	---------

0.00	0.000000	0	43		read
0.00	0.000000	0	1		write
0.00	0.000000	0	5		close
0.00	0.000000	0	8	7	stat
0.00	0.000000	0	6		fstat
0.00	0.000000	0	14		mmap
0.00	0.000000	0	10		mprotect
0.00	0.000000	0	1		munmap
0.00	0.000000	0	3		brk
0.00	0.000000	0	1	1	access
0.00	0.000000	0	1		execve
0.00	0.000000	0	1		arch_prctl
0.00	0.000000	0	48	43	openat

100.00	0.000000		142	51 total
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```
real 0m0.019s
user 0m0.007s
sys 0m0.004s
```

```
time strace -c ./slow-pali < t4.txt
```

```
Longest palindrome: redder
```

```
% time  seconds  usecs/call  calls  errors syscall
```

```
-----
100.00  11.705803      2  5767198      read
 0.00   0.000012      1    10      mprotect
 0.00   0.000009      9     1      munmap
 0.00   0.000007      7     1      write
 0.00   0.000005      1     3      brk
 0.00   0.000004      0    14      mmap
 0.00   0.000002      0     6      fstat
 0.00   0.000000      0     5      close
 0.00   0.000000      0     8      7 stat
 0.00   0.000000      0     1      1 access
 0.00   0.000000      0     1      execve
 0.00   0.000000      0     1      arch_prctl
 0.00   0.000000      0    48     43 openat
-----
```

```
100.00  11.705842      5767297     51 total
```

```
real 0m54.293s
user 0m8.162s
sys 0m56.553s
```

Fast-pali.cpp with strace -c

```
time strace -c ./fast-pali < t3.txt
```

```
Longest palindrome: ___o.O.o___
```

```
% time  seconds  usecs/call  calls  errors syscall
```

```
-----
26.96  0.000093      9    10      mprotect
22.61  0.000078      1    48     43 openat
18.55  0.000064      4    14      mmap
 6.67  0.000023      3     6      read
 6.67  0.000023     23     1      munmap
 5.22  0.000018     18     1      write
 4.35  0.000015      5     3      brk
 3.77  0.000013      2     6      fstat
 3.48  0.000012      2     5      close
 1.74  0.000006      6     1      arch_prctl
-----
```

0.00	0.000000	0	8	7 stat
0.00	0.000000	0	1	1 access
0.00	0.000000	0	1	execve

100.00	0.000345		105	51 total

```
real 0m0.014s
user 0m0.003s
sys  0m0.008s
```

```
time strace -c ./fast-pali < t4.txt
Longest palindrome: redder
```

% time	seconds	usecs/call	calls	errors	syscall
49.49	0.000828	75	11		read
21.82	0.000365	7	48	43	openat
7.65	0.000128	9	14		mmap
4.72	0.000079	7	10		mprotect
3.83	0.000064	64	1	1	access
3.65	0.000061	20	3		brk
3.29	0.000055	6	8	7	stat
1.97	0.000033	33	1		execve
1.67	0.000028	4	6		fstat
1.61	0.000027	5	5		close
0.30	0.000005	5	1		arch_prctl
0.00	0.000000	0	1		write
0.00	0.000000	0	1		munmap

100.00	0.001673		110		51 total

```
real 0m0.112s
user 0m0.091s
sys  0m0.011s
```

My fast-pali.cpp is faster than the slow-pali.cpp because it performs less system calls, 105 for t3.txt and 110 for t4.txt when compared to slow-pali.cpp which does 142 system call for t3.txt and 5767297 system call for t4.txt. So, because slow-pali.cpp has to do more system calls for the same result as fast-pali.cpp, it has to spend much more time in kernel mode, slowing down the code significantly.

B.

The code `fast-pali.cpp` is faster than python because `fast-pali.cpp` performs less system calls, 105 for `t3.txt` and 110 for `t4.txt` than `palindrom.py`, which has 937 for `t3.txt` and 1687 for `t4.txt`. Thus, because of this `fast-pali.cpp` stayed less time in sys mode, 0.008s in `t3.txt`, and 0.001s in `t4.txt`, than `palindrome.py`, which spent 0.007s in `t3.txt` and 0.003 in `t4.txt`, making it faster than `palindrome.py`. Also, because python is an interpreted language, it will be compiled while running, on the other hand `c++` is a compiled language, and is compiled before it is run, making python run slower than `c++` as it will have to run and compile the code when it's running.