Adarsha Kanel

18 Cityside gardens Northeast, Calgary, AB T3N 1J1 ♦ C: 587-716-1964 Email: adarsha.kanel@ucalgary.ca GitHub repository: https://github.com/adarshakanel

EDUCATION

Bachelor of Science - Computer Science at University of Calgary, Calgary, Alberta

- Expected Graduation (2022)
- Cumulative GPA: 3.418

SKILLS

Proficient in

C++, Java, Python, Unity, A-frame, HTML, SQL, PHP, Haskell, Prolog, Assembly.

Other Skills

- Git and LaTeX.
- Ability to communicate in three different languages Nepali, Hindi, and English.
- > Operating System: Proficient in Unix/Linux, Microsoft, Android, iOS.

WORK EXPERIENCE

Position: Host, Red Lobster, Calgary, AB (02/2016 to 02/2021)

- Greet and seat customer by bringing them to their assigned table and if needed communicate delays and subsequently offer additional services such as beverages to keep them occupied while waiting.
- Present menus, create personal dining experience, answer questions, and offer information on menu items, beverages, and specials.
- Accept and organize reservations, and prioritize reservations to accommodate customers.
- > Appeasing guest requests or complaints and in need be escalating major complaints to manager

PROJECTS

National Health Registry (February 2021 – April)

- > Developing a national health registry database, website, and an android app using React, SQL, and Java
- Current health registries are complex and fragmented, my teams' goal is to design a simple health registry that is readily available across the country, and easily accessible across numerous devices
- Following the Agile software development model, currently in the design phase

Self-checkout Machine software (March 2021- April)

- Develop the software of a self-checkout machine, similar to ones used in Co-op, using Java and Swing
- Work with a group of people over multiple iterations to take the given hardware and make the appropriate self-checkout machine

ARGami (March 2021- Present)

- > Developing an AR app to help users make origami . This will use either ARKit or ARCore, and machine learning to recognize objects
- More features, models to be added later
- Following the Agile software development model, currently in the requirements phase