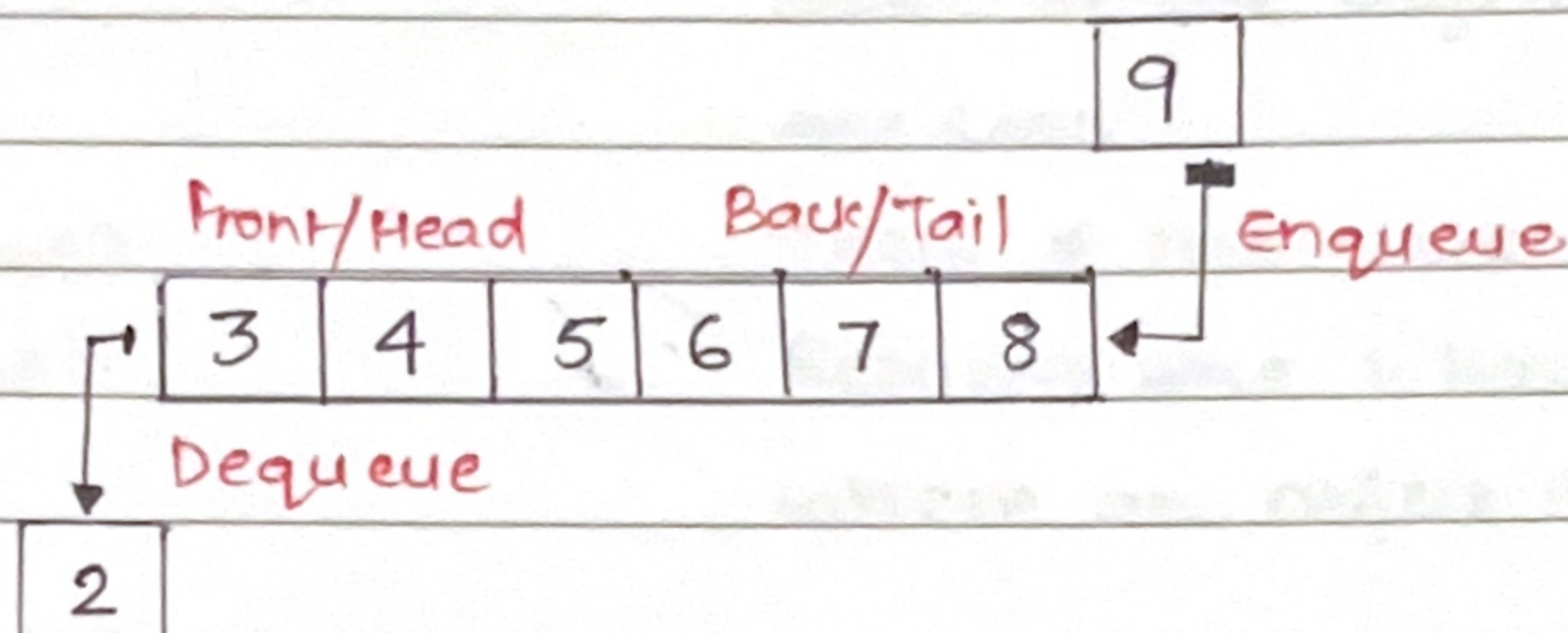


## QUEUE

A Queue in Java, part of the java.util package, extends the collection interface and processes elements in First-In-First-Out (FIFO) order. Elements are added at the end and removed from start ensuring sequential processing.



METHOD	DESCRIPTION
<code>add(E e)</code>	Inserts the specified element into the queue. Throws an exception if it fails
<code>offer(E e)</code>	Inserts the specified element into queue. Returns false if it fails.
<code>remove()</code>	Retrives and remove the head of queue. Throws an exception if the queue is empty.
<code>poll()</code>	Retrives and removes the head of the queue, or returns null if the queue is empty.
<code>element()</code>	Retrives but does not remove, the head of queue. Throws an exception if queue is empty
<code>peek()</code>	Retrives but does not remove the head of queue or returns null if the queue is empty.



- **Priority Queue**

An unbounded priority queue based on priority heap. Elements are ordered according to their natural ordering by a comparator provided at queue construction.

Example:

```
class Main {
    public static void main (String[] args) {
        Queue<Integer> queue = new PriorityQueue<>();
        queue.add(15);
        queue.add(10);
        queue.add(20);
        System.out.println(queue.poll()); // 10
    }
}
```

- **Deque (Double-ended Queue)**

Allows insertion and removal at both ends

Implemented by classes such as "ArrayDeque" and "LinkedList"

Example

```
class Main {
    public static void main (String[] args) {
        Dequeue
        Queue<Integer> deque = new ArrayDeque<>();
        deque.add(1);
        deque.add(2);
        System.out.println(deque.removeFirst()); // 1
    }
}
```

- **ArrayDeque**

A resizable-array implementation of the deque interface more efficient than LinkedList for stack and queue operation



## • Circular Queue

A fixed queue where the last position is connected back to first position to form a circle.

Manages a Fixed size buffer and uses modulo for indexing.

### Implementation

```
public class CircularQueue {
```

```
    private int[] data;
```

```
    private int head;
```

```
    private int tail;
```

```
    private int size;
```

```
    private int capacity;
```

```
    public CircularQueue(int k) {
```

```
        capacity = k;
```

```
        data = new int[k];
```

```
        head = 0;
```

```
        tail = -1;
```

```
        size = 0;
```

```
    }
```

```
    public boolean enqueue(int value) {
```

```
        if (size == capacity) return false;
```

```
        tail = (tail + 1) % capacity;
```

```
        data[tail] = value;
```

```
        return true;
```

```
    }
```

```
    public boolean dequeue() {
```

```
        if (size == 0) return false;
```

```
        head = (head + 1) % capacity;
```

```
        size--;
```

```
        return true;
```

```
    }
```



3

```
return data[tail]
```

3

return size == 0;

3

```
return size == capacity;
```

3

3

