

Таблица типов		
Тип	Размер	
int	4	
double	8	
char	1	
FILE	8	
struct circle	12	
x1: int	4[0]	
y1: int	4[4]	
radius: int	4[8]	
struct rectangle	16	
x1: int	4[0]	
y1: int	4[4]	
x2: int	4[8]	
y2: int	4[12]	
struct triangle	24	
x1: int	4[0]	
y1: int	4[4]	
x2: int	4[8]	
y2: int	4[12]	
x3: int	4[16]	
y3: int	4[20]	
enum key	4[0]	
CIRCLE,		
RECTANGLE,		
TRIANGLE		
enum color	4[0]	
RED,		
ORANGE,		
YELLOW,		
GREEN,		
CYAN,		
BLUE,		
PURPLE		
struct shape	32	
k: key	4[0]	
col: color	4[4]	
union		
c: circle	12[8]	
r: rectngle	16[8]	
t: triangle	24[8]	
enum max_length	4[0]	
struct container	320008	
enum max_length	4[0]	
length: int	4[4]	
cont: shape[10000]	320000[8]	

Глобальная программы	
pi: double	8

Память программы	
<b>main(argc, argv)</b> argc: int argv: char** c: container fileIn: FILE* size: int fileOut1: FILE* fileOut2: FILE* return: int	<b>320052</b> 4[0] 8[4] 320008[12] 8[320020] 4[320028] 8[320032] 8[320040] 4[320048]
.../Sources/container.cpp <b>Init(container &amp;c)</b> c: container	<b>320008</b> 320008[0]
.../Sources/container.cpp <b>In(container &amp;c, FILE *fileIn)</b> c: container fileIn: FILE* key: int	<b>320020</b> 320008[0] 8[320008] 4[320016]
.../Sources/container.cpp <b>DeleteElements(container &amp;c)</b> c: container newContainer: container perimeters: double[c.max_length] averagePerimeter: double index: int	<b>720028</b> 320008[0] 320008[320008] 80000[640016] 8[720016] 4[720024]
.../Sources/rectangle.cpp <b>Perimeter(rectangle &amp;r)</b> r: rectangle return: double	<b>24</b> 16[0] 8[16]

Куча
"task"
"-f", "-n"
"in"
"out1"
"out2"

