

## Bug List

### Connect 4

After a player wins, the game allows you to keep clicking on the board, which adds the winner's pieces to the board. Shouldn't allow this.

If a player clicks a column that is not yet full, but the cell they click on has a piece in it, the game will tell them they "cannot click here". So a player must click on an open column-cell that has no piece in it yet. Once a column is full, the error works as intended.

### Tic Tac Toe

After a player wins, the alert pops up before the piece is added to the board.

### Memory

When a new game is initiated using the new game button, if you flip the first card too soon, the first card flip click doesn't flip the correct card

### Chess

When showing move options for a king in check, the game will sometimes show spaces that the player can't actually move into as options.

After running test suite, when hitting "new game" button the test suite text does not disappear

### 2048

Screen moves with game when up or down keys are pressed

### Checkers

After running test suite, when hitting "new game" button the test suite text does not disappear.