Java HID API v1.1 Release Notes

8/8/2012

This is v1.1 release of javahidapi project. It includes full project source code, documentation, as well as binary packages.

Summary of changes since previous release

- 1. Added windows DLL builds of HID API.
- 2. Refressed code with latest changes from http://www.signal11.us/oss/hidapi/
- 3. Removed callback mechanism for notifications on device insertion/removal.
- 4. HIDManager class is no longer abstract.
- 5. Included binary shared libraries/DLLs for Mac, Windows and Linux inside hidapi-1.1.jar

hidapi-1.1.jar -JNI wrapper around C/C++ HIDAPI library providing simple java API to work with devices such as USB gamepads, joysticks, keyboards

jhidapi-1.1-sources.jar - source code of hidapi-1.1

jhidapi-1.1-javadoc.jar - javadoc API documentation

Using Java HID API in your project

You need to add *hidapi-jar-1.0.jar* to your project classpath. JAR file holds implementation of native hid interfases on MAC, Linux and Windows. To load appropriate native library please use

com.codeminders.hidapi.ClassPathLibraryLoader.loadNativeHIDLibrary()