

Role Name	Original Name	Primary Function	Description	Strategic Use	Notes (Gaps/Overlaps)
Luminarch	Photomancer	Damage/Support	Master of light magic; blinds, illuminates, or sears foes.	Counters stealth, hybrid utility	
Hydrosage	Aquamancer	Control/Support	Commands water magic; torrents, mists, or ice for control and healing.	Versatile caster, crowd control	
Geovant	Terramancer	Control/Defense	Shapes earth; barriers, boulders, or quakes to disrupt foes.	Fortifies positions, area control	
Ignivox	Pyromancer	Damage	Wields fire magic; incinerates or explodes foes.	High-damage, reckless caster	
Gridreaver	Sweeper	Damage	Strikes rows/columns with sweeping attacks.	Area damage, excels vs clusters	
Chronovant	Time Mage	Support/Control	Manipulates time; hastens allies, slows enemies.	Tempo control, fragile	
Shadowfang	Assassin	Damage	Stealthy killer with lethal single-target strikes.	Precision DPS, counters leaders	
Bladewarden	Warrior	Damage	Melee fighter with versatile close-quarters mastery.	Frontline, adaptable	
Synergist	Coordinator	Support	Links turns with allies for joint attacks or buffs.	Combo enabler, team-reliant	
Chainweaver	Chainer	Support/Damage	Sets up combos that amplify damage when followed up.	Setup specialist, synergy-focused	
Gearmonger	Improviser	Utility	Merges tech and ingenuity; crafts traps or gadgets.	Wildcard, resource-dependent	
Bulwark	Fortifier	Defense/Support	Bolsters defenses with shields or wards for self/allies.	Defensive support, endurance	
Ironskin	Tank	Defense	Draws aggro, intercepts attacks with resilience.	Protector, safeguards allies	
Dancemaster	Choreographer	Support	Enhances evasion with graceful movements for self/allies.	Evasion support, counters hitters	
Mendicant	Healer	Support	Restores health and cures ailments with magic.	Core support, vulnerable	
Crescender	Finisher	Damage	Caps combos with massive climactic strikes.	Burst damage, setup-reliant	
Stancebreaker	Monk	Utility/Control	Shifts stances; inflicts status effects (stun, bleed).	Debuff fighter, controls enemies	
Spellmirror	Red Mage	Utility/Support	Absorbs and reuses enemy abilities adaptively.	Counter specialist, vs magic	
Ravencut	Thief	Utility	Pilfers items, resources, or buffs from enemies.	Resource denial, disruption	
Stormbringer	Nuker	Damage	Unleashes devastating AoE attacks on clustered foes.	Crowd clearer, high-risk	
Harmonist	Resonator	Support	Amplifies magical potency for self/allies.	Magic support, boosts casters	
Zonemaster	Controller	Control	Denies areas with traps, barriers, or hazards.	Battlefield control, splits foes	
Farshot	Marksman	Damage	Delivers precise long-range damage.	Ranged DPS, weak close-up	
Warcrier	Strike-leader	Support/Damage	Boosts attack power with rallying cries or aura.	Offensive support, physical boost	
Skylancer	Dragoon	Damage	Leaps with polearms to strike distant foes.	Mobile striker, counters backline	
Veilstalker	Ninja	Damage/Utility	Vanishes, becoming untargetable before striking.	Evasive assassin, fragile	
Metamorph	Transformer	Utility	Shifts forms (beast, elemental) to adapt mid-battle.	Versatile, complex	
Omnigard	All-rounder	Utility/Damage	Balanced fighter effective in any row.	Jack-of-all-trades, no standout	
Huntsman	Marksman+Controller	Control/Damage	Tracks/pins foes with ranged attacks and snares.	Hybrid control/DPS, isolates	
Sniper	Marksman+Assassin	Damage	Lethal long-range precision strikes on key targets.	Elite killer, vulnerable exposed	
Eclipseblade	Shadowfang+Luminarch	Damage/Utility	Stealthy assassin with light magic; blinds and kills.	Burst with utility, vs stealth	
Tidalreaver	Hydrosage+Skylancer	Damage/Control	Leaping warrior with water magic; sweeps or scatters.	Mobile AoE, repositions	
Pyrechain	Ignivox+Chainweaver	Damage/Support	Fiery mage igniting combos with lingering flames.	Setup/Damage, synergy-focused	
Stonewatcher	Geovant+Bulwark	Defense/Control	Earthen defender raising rocky shields and barriers.	Defensive control, locks areas	
Tempestshot	Farshot+Stormbringer	Damage	Ranged devastator with explosive volleys over areas.	Long-range AoE, softens clusters	
Veilweaver	Veilstalker+Chainweaver	Utility/Support	Ninja vanishing to set combo traps for allies.	Stealth/setup, trap-focused	
Chronoshield	Chronovant+Ironskin	Defense/Control	Time-bending tank slowing foes while absorbing hits.	Protective control, stalls	
Harmonicblade	Harmonist+Bladewarden	Support/Damage	Warrior boosting spellpower with resonant strikes.	Melee support, caster synergy	
Soulshot	Soulreaver+Sniper	Damage/Utility	Ranged predator draining vitality with precise shots.	Ranged sustain, vs durable	

Gravicaller	Graviton+Beastcaller	Control/Utility	Summons gravity-bound beasts to cluster enemies.	Crowd control/summon, AoE setup	
Runedancer	Runescribe+Dancemaster	Support/Utility	Inscribes runes mid-dance for buffs or hazards.	Evasion/setup, subtle influence	
Bloodstorm	Bloodpact+Stormbringer	Damage	Berserker sacrificing health for blood-fueled AoE.	High-risk AoE, desperate play	
Windthief	Windrider+Ravencut	Utility	Swift rogue stealing resources with aerial agility.	Mobility/disruption, harassment	
Aetherfinisher	Aetherborn+Crescender	Damage/Utility	Teleports into combos with void-charged finishers.	Burst/mobility, ends fights	
Oraclezoner	Oracle+Zonemaster	Control/Support	Foresees moves to place preemptive traps/barriers.	Predictive control, frustrates	
Metamorphunt	Metamorph+Huntsman	Control/Utility	Shape-shifter tracking and pinning prey with traps.	Versatile control, pursuit	
Stanceshot	Stancebreaker+Farshot	Damage/Utility	Marksman shifting stances for status-inflicting shots.	Ranged debuff, softens targets	
Synergwind	Synergist+Windrider	Support/Damage	Swift coordinator linking aerial joint attacks.	Mobile synergy, speed-focused	
Mendispell	Mendicant+Spellmirror	Support/Utility	Healer reflecting spells while mending wounds.	Support/counter, vs casters	
Wargrid	Warcrier+Gridreaver	Support/Damage	Rallying leader sweeping rows with boosted attacks.	Offensive AoE/support, morale	