

Aaron Davis

JAVASCRIPT DEVELOPER

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PROFESSIONAL EXPERIENCE

Security Officer | Securitas

Fort Wayne, IN

2 Years | June 2017 to July 2019

- Monitoring client site for potential workplace safety hazards and fire risks
- Operating truck scale to weigh inbound and outbound trucks
- Following client post orders and performing office duties

Food Champion | Taco Bell

Fort Wayne, IN

3 Months | March 2017 to May 2017

- Taking orders and assisting customers at drive-thru window
- Operating cash register and POS systems
- Food preparation
- General cleaning

Meat Clerk | Kroger Co

Fort Wayne, IN

2 Years | October 2013 to November 2015

- Assisting customers at the service counter by preparing meat and seafood products for purchase
- Cleaning meat preparation room and machinery
- Stocking and unloading meat and seafood products
- Closing meat or seafood service counters at the end of the day

EDUCATION

Immersive Bootcamp in JavaScript Development | Eleven Fifty Academy

Gold Badge | Blue Badge | Red Badge

Fishers, IN

August 2019 to October 2019

TECHNICAL SKILLS

JavaScript | Angular | React | HTML5 | CSS | Git

PROJECTS

Video Game Hub

<https://crithits.herokuapp.com/>

A group project created for my Red Badge Presentation for Eleven Fifty. Similar in concept to my previous project but with a much broader scope and many more features. Built from the ground up using Angular, Postgres, Express, and Node. Styled using Material Design Bootstrap. Users can search for games via the IGDB API and view results through pagination. For each game listed there is some related information and links to browse their respective forums and reviews. Logged in users can create, edit, and delete posts in forums and reviews. The forums pages are categorized and contain sub-forums where users can create their own topics and post comments. The review page provides media, information, and review data for each game. An administration page is available specifically for designated admins, where they can modify user account information or ban them. Admins can also modify other users' posts in the forums and pin topics.

Video Game Reviews

<https://criticalhits.herokuapp.com/>

A solo project created for my Blue Badge Presentation for Eleven Fifty. The project was created utilizing React, Postgres, Express, and Node. Users are able to search for any video game, pulling information from the IGDB API. The results are displayed as thumbnails that bring up its respective review page. The review page shows information about the video game including platform, release date, description, and related YouTube videos. Registered users are able to view other users' reviews, and create/edit/delete their own reviews for each game.

Ghibli Engine

<https://ghibliengine.firebaseio.com/>

A solo project created for my Gold Badge presentation for Eleven Fifty. Ghibli Engine is an informational website for learning about Studio Ghibli films. The user can search for films by title or release year and pull up results from the Studio Ghibli API. Each result will display the box art, title, release year, director/producer, Rotten Tomatoes score, and film summary. Character information is displayable if available.

Netflix Clone

<https://adbe455.github.io/staticLayout/>

A solo project created during the Gold Badge portion of Eleven Fifty. It is a recreation of the Netflix frontpage using HTML and CSS.

CSS Creature

<https://adbe455.github.io/cssCreature/css-smiley.html>

A solo project created early on during the Gold Badge portion of Eleven Fifty. It is a simple image of the character Jack Frost created using CSS.