Coded DPF Proofs

Albert Gao / sixiangg 03/19/2022

1 Context

We explore the problem of retrieving an item from a server without revealing which item is retrieved. This general class of problems is referred to as private information retrieval (PIR), first introduced in [1]. One class of approaches to this problem makes use of distributed point functions (DPF), first introduced in [2], with improvements in [3] and [4]. Another direction to the problem of PIR concerns the storage model of servers. Instead of assuming multiple servers that replicate the same data set, some recent work such as [5] looks at PIR involving servers with coded storage. We show that the DPF technique can be applied to the coded setting while maintaining polylogarithmic communication complexity.

Before adapting our approach to coded storage, we first discuss PIR and DPF in the setting of replicated storage as well as some of the extensions. As a rough example, suppose each server contains the same $n=2^m$ items and a client desires item index $\alpha \in \{0,1\}^m$. Suppose each server $j \in [p]$ has access to two functions $h, g_j : \{0,1\}^m \to \mathbb{F}$ such that $h(\beta)$ is the data at index β and $f = \sum_j g_j$ is a coordinate function that vanishes everwhere but α , where $f(\alpha) = 1$. Then as long as each g_j by itself does not reveal α and servers cannot collude, we can compute $h(\alpha) = (h \cdot f)(\alpha) = \sum_{\beta} h(\beta) \sum_j g_j(\beta) = \sum_j \sum_{\beta} h(\beta) g_j(\beta)$, where each server j only communicates $\sum_{\beta} h(\beta) g_j(\beta)$ to the client. We now make precise a more general definition of such sharing of point functions.

Definition 1.1. (Point Function). For $m \in \mathbb{Z}^+$, $\alpha \in \{0,1\}^m$, the point function $f_\alpha : \{0,1\}^m \to \mathbb{F}$ is defined via

$$f_{\alpha}(\beta) = \begin{cases} 1, & \beta = \alpha \\ 0, & \beta \neq \alpha \end{cases}.$$

In order to share point functions among p servers, the client generates p relatively short keys so the servers can evaluate each of the shared functions without too much trouble. Here, we assume one-way functions exist, which implies pseudorandom generators (PRGs) exist.

Definition 1.2. (Distributed Point Function: Syntax). A *p*-party distributed point function (DPF) is a tuple of algorithms (Gen, Eval, Rec) with the following syntax.

- $\mathsf{Gen}(1^{\lambda}, \alpha)$ is a PPT algorithm that outputs p keys (k_1, \dots, k_p) , where 1^{λ} is the security parameter and $\alpha \in \{0, 1\}^m$.
- Eval (k, β) is a PPT algorithm that outputs some $\kappa \in \mathbb{F}$, where $\beta \in \{0, 1\}^m$.
- $\mathsf{Rec}(\overrightarrow{\kappa_i})$ is a PPT algorithm that outputs some $\mu \in \mathbb{F}$, where $\overrightarrow{\kappa_i}$ is a length-p vector.

DPF under the setting of at most a unresponsive failures (or b Byzantine servers) is where Eval may instead return empty string (or arbitrary strings) for at most a (or b) servers. We now specify what it means for a DPF to be secure.

Definition 1.3. (Distributed Point Function: Security). A *p*-party *t*-secure DPF is a tuple of algorithms (Gen, Eval, Rec) with the following properties.

- Correctness: For any nonempty $\alpha \in \{0,1\}^*$, if $(k_1, \dots, k_p) \leftarrow \mathsf{Gen}(1^{\lambda}, \alpha)$, then for any $\beta \in \{0,1\}^{|\alpha|}$ we have $\Pr\left[\mathsf{Rec}\left(\overline{\mathsf{Eval}(k_i,\beta)}\right) = f_{\alpha}(\beta)\right] = 1$.
- Secrecy: For any set $S \subseteq [n]$ of size t, there exists a PPT algorithm Sim such that for every sequence of $(\alpha_{\lambda} \in \{0,1\}^{\lambda})$ where $\lambda \in \mathbb{Z}^+$, the outputs of the following experiments Real and Ideal are computationally indistinguishable.
 - Real $(1^{\lambda}): (k_1, \cdots, k_p) \leftarrow \mathsf{Gen}(1^{\lambda}, \alpha_{\lambda})$. Output $(k_j)_{j \in S}$.
 - Ideal (1^{λ}) : Output $Sim(1^{\lambda})$.

Note that a secure and efficient DPF scheme under this definition does not automatically imply a secure and efficient PIR scheme. We will clarify this point later.

2 Multi-Party DPF

We extend two-party DPF construction from [4] to the p-party setting.

Theorem 2.1. A p-party 1-secure DPF under the setting of at most p-2 unresponsive failures (or, less than $\frac{p}{2}$ Byzantine failures (?)) exists.

Proof. The tuple of algorithms is as specified in Algorithm 1.

References

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- [3] Elette Boyle, Niv Gilboa, and Yuval Ishai. Function secret sharing. In Annual international conference on the theory and applications of cryptographic techniques, pages 337–367. Springer, 2015.
- [4] Elette Boyle, Niv Gilboa, and Yuval Ishai. Function secret sharing: Improvements and extensions. Cryptology ePrint Archive, Report 2018/707, 2018.
- [5] Razane Tajeddine, Oliver W Gnilke, David Karpuk, Ragnar Freij-Hollanti, and Camilla Hollanti. Private information retrieval from coded storage systems with colluding, byzantine, and unresponsive servers. *IEEE Transactions on information theory*, 65(6):3898–3906, 2019.

Algorithm 1 p-Party Distributed Point Function

return $0_{\mathbb{F}}$.

12:

13: **end if**

Let $G: \{0,1\}^{\lambda} \to \{0,1\}^{2(\lambda+p-1)}$ be a pseudorandom generator. Notation-wise, if b is a bit, we use \overline{b} to denote $b \oplus 1$. [p] denotes set of integers $\{1, \dots, p\}$ and $[p^-]$ denotes set of integers $\{2, \dots, p\} = [p] \setminus \{1\}$.

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\mathsf{Gen}(1^{\lambda},\alpha):
   1: Let \alpha_1, \dots, \alpha_m be the bit decomposition of \alpha.
  2: Sample s_i^{(0)} \leftarrow \{0,1\}^{\lambda} for each j \in [p].
 3: Let t_{j,k}^{(0)} \leftarrow \begin{cases} 0, & j \neq k \\ 1, & j = k \end{cases}, for j \in [p], k \in [p^-].
               s_{j}^{0}||t_{j,2}^{0}||\cdots||t_{j,p}^{0}||s_{j}^{1}||t_{j,2}^{1}||\cdots||t_{j,p}^{1}\leftarrow G(s_{j}^{(i-1)}), \text{ for } j\in[p].

CW_{s_{k}}\leftarrow s_{k}^{\overline{\alpha_{i}}}\oplus s_{1}^{\overline{\alpha_{i}}}, \text{ for } k\in[p^{-}].
               CW_{t_{j,k}^{\beta}} \leftarrow \begin{cases} t_{1,k}^{\beta} \oplus t_{j,k}^{\beta}, & j \neq k \\ t_{1,k}^{\beta} \oplus t_{j,k}^{\beta} \oplus \overline{\alpha_i} \oplus \beta, & j = k \end{cases}, \text{ for } j,k \in [p^-], \beta \in \{0,1\}.
               CW_k^{(i)} \leftarrow CW_{s_k} ||\{CW_{t_{i,k}^0}\}_{j \in [p^-]}||\{CW_{t_{i,k}^1}\}_{j \in [p^-]}, \text{ for } k \in [p^-].
              CW^{(i)} \leftarrow CW_{2}^{(i)} || \cdots || CW_{p}^{(i)}.
s_{j}^{(i)} \leftarrow s_{j}^{\alpha_{i}} \bigoplus_{k \in [p^{-}]} t_{j,k}^{(i-1)} \cdot CW_{s_{k}}, \text{ for } j \in [p]
t_{j,l}^{(i)} \leftarrow t_{j,l}^{\alpha_{i}} \bigoplus_{k \in [p^{-}]} t_{j,k}^{(i-1)} \cdot CW_{t_{j,k}^{\alpha_{i}}}, \text{ for } j \in [p], l \in [p^{-}].
13: CW^{(m+1)} \leftarrow 2 \oplus s_1^{(m)} \oplus s_2^{(m)} || \cdots || p \oplus s_1^{(m)} \oplus s_p^{(m)}, \text{ where } 2, \cdots, p \text{ expressed in binary.}
14: k_j \leftarrow s_j^{(0)} || \{t_{j,k}^{(0)}\}_{k \in [p^-]} || CW^{(1)} || \cdots || CW^{(m+1)}.
15: return (k_1, \cdots, k_p).
\mathsf{Eval}(k_i,\beta):
  1: Parse k_j = s^{(0)}||\{t_k^{(0)}\}_{k \in [p^-]}||CW^{(1)}|| \cdots ||CW^{(m+1)}||
   2: for i = 1 to m do
                Parse CW^{(i)} = \{CW_k^{(i)}\}_{k \in [p^-]} and CW_k^{(i)} = CW_{s_k} ||\{CW_{t_{j_k}^0}\}_{j \in [p^-]} ||\{CW_{t_{j_k}^1}\}_{j \in [p^-]}.
               \tau^{(i)} \leftarrow G(s^{(i-1)}) \bigoplus_{k \in [p^-]} \left( t_k^{(i-1)} \cdot \left( CW_{s_k} || \{CW_{t_{i_k}^0}\}_{j \in [p^-]} || CW_{s_k} || \{CW_{t_{i_k}^1}\}_{j \in [p^-]} \right) \right).
               Parse \tau^{(i)} = s^0 ||\{t_k^0\}_{k \in [p^-]}||s^1||\{t_k^1\}_{k \in [p^-]}.
                s^{(i)} \leftarrow s^{\beta_i}, t_k^{(i)} \leftarrow t_k^{\beta_i}, \text{ for } k \in [p^-].
   7: end for
  8: Parse CW^{(m+1)} = CW_2^{(m+1)} || \cdots || CW_p^{(m+1)}.
9: return s^{(m)} \bigoplus_{k \in [p^-]} \left( t_k^{(m)} \cdot CW_k^{(m+1)} \right).
Rec(s_1, \cdots, s_p):
   1: a := 0, b := 0.
   2: for j, k \in [p] with j < k do
                 if s_i \neq s_k then
                         a := a + 1.
   4:
                 else
   5:
                         b := b + 1.
   6:
                 end if
   8: end for
   9: if a > b then
                 return 1_{\mathbb{F}}.
 10:
                                                                                                                   3
 11: else
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