

The Dawnchurch

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The church of Pelor, **the Dawnfather**. The Dawnfather is the unofficial head of the pantheon of benevolent gods, the Chainer of Oblivion, and the most worshipped of all gods. The Dawnchurch is highly organized and rigidly structured, and is present in every moderate or large city across the known world. The Dawnchurch creates bonds across disparate geographies and peoples that no other organization is capable of, and it is unequivocally a force for good: feeding the poor, healing, guarding against demonic or devilish influence.

Of course, highly bureaucratic religious institutions are never prone to malfeasance...

Seniority within the Dawnchurch is delineated by robe color: white for novices and monks, yellow for priests, orange for bishop, red for archbishop (the highest rank).

Groups within the Dawnchurch:

- ~~Priory of the Embrace. The order that operates the Chantry of Dawn. The most prestigious priory given their stewardship of the Chantry. At the time our game started, Archbishop Stens Novak was in charge. Following the events of the Chantry Job, the Priory of the Embrace no longer exists.~~
- Priory of the Lake. Operates churches in the towns of Westlake and Eastlake. Most of the clergy come from the same region, so there is a strong connection to Baku. Its leader, a portly but stern half-orc Bishop Zorian, rubs shoulders with Dobromir Oronovich VIII. Following the events of the Chantry Job, the Priory of the Lake took control of the Chantry.

