# GLT API proposal

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GLT (Generic Lightweight Threads)

Common API for Qthreads, MassiveThreads and Argobots libraries

Two implementations

- Static Inline functions (needs recompilation)
- Shared library

#### Three approaches (to be discussed)

- 1. Only functionality present in all libraries
  - Pros: Perfect for the library with minimum functionality
  - Cons: Lot of functionality is lost
- 2. All functionality for all libraries
  - o Pros: All functionality is offered
  - Cons: Functionality that is not offered in a library
    - Try to reproduce the functionality with library functions
    - Error Message if it can not be supported
- 3. Just common functionality and the one that can be replaced with current features (e.g. Tasklets function replaced with ULT functions)
  - Pros: Most of the overall functionality
  - Cons: Specific library functions are discarded

# **GLT Objects**

GLT object/ LWT	Qthreads	MassiveThreads	Argobots
GLT_ult	aligned_t	myth_thread_t	ABT_thread
GLT_tasklet	aligned_t	myth_thread_t	ABT_task
GLT_thread	aligned_t	myth_thread_t	ABT_xstream
GLT_mutex	aligned_t	myth_mutex_t	ABT_mutex
GLT_barrier	qt_barrier_t	myth_barrier_t	ABT_barrier
GLT_cond	aligned_t	myth_cond_t	ABT_cond
GLT_event	X*	X*	ABT_event
GLT_future	X*	X*	ABT_eventual
GLT_promise	X*	X*	ABT_future
GLT_timer	qtimer_t	timeval	ABT_timer

\*Not supported Should be included?

#### **GLT Core**

GLT function/ LWT	Qthreads	MassiveThreads	Argobots
glt_init	✓	✓	✓
glt_finalize	✓	✓	✓
glt_ult_malloc	✓	✓	✓
glt_ult_creation	<b>✓</b>	✓	✓
glt_ult_creation_to	✓	✓	✓
glt_yield	✓	✓	✓
glt_ult_join	<b>✓</b>	<b>✓</b>	✓
glt_ult_migrate	X	X	<b>√</b> +
glt_ult_migrate_to	<b>✓</b> *	X	<b>√</b> +

<sup>\*</sup> Qthreads migrates the current thread to a specific shepherd

<sup>+</sup> Argobots migrates a specific thread to a specific destination

### **GLT Core II**

GLT function/ LWT	Qthreads	MassiveThreads	Argobots
glt_ult_get_id	✓	✓	✓
glt_get_thread_num	✓	✓	✓
glt_get_num_threads	✓	✓	✓
glt_get_wtime	✓'	✓'	✓
glt_timer_create/free	✓	✓'	✓
glt_timer_start/stop	<b>✓</b>	✓,	<b>✓</b>
glt_timer_get_secs	<b>√</b>	✓,	✓

<sup>&#</sup>x27;Implemented with gettimeofday

## **GLT** Synchronization

GLT function/ LWT	Qthreads	MassiveThreads	Argobots
glt_mutex_create/free	aligned_t*	✓	✓
glt_mutex_lock/unlock	✓	✓	✓
glt_barrier_create/free	✓	✓	✓
glt_barrier_wait	<b>√</b>	✓	✓
glt_cond_create/free	aligned_t*	✓	✓
glt_cond_signal	qthread_empty	✓	✓
glt_cond_wait	qthread_writeEF	✓	✓
glt_cond_broadcast	qthread_empty+	✓	✓

<sup>\*</sup>Locks affect to memory address +Act as the signal function

#### **GLT Extended**

GLT function/ LWT	Qthreads	MassiveThreads	Argobots
glt_tasklet_malloc	glt_ult_malloc	glt_ult_malloc	✓
glt_tasklet_creation	glt_ult_creation	glt_ult_creation	✓
glt_tasklet_creation_to	glt_ult_creation_to	glt_ult_creation_to	✓
glt_tasklet_join	glt_ult_join	glt_ult_join	✓

As tasklets are not supported by Qthreads and MassiveThreads, ULTs are managed by these functions.

## GLT Extended II (to be discussed)

GLT function/ LWT	Qthreads	MassiveThreads	Argobots
glt_event_XX	X	X	ABT_event_XX
glt_future_XX	X	×	ABT_eventual_XX
glt_promise_XX	X	×	ABT_future_XX

As events, futures and promise are not supported by qthreads and massivethreads. Should this functionality not to be in the common API?

#### **Environment variables**

- GLT\_NUM\_THREADS: Controls the number of OS threads (Execution Streams, Shepherds and Workers) (default 1)
- Argobots
  - GLT\_NUM\_POOLS: Controls the number of pools. If less pools than threads are created, they
    are assigned using a round robin mechanism (default 1)
- Qthreads
  - GLT\_NUM\_WORKERS\_PER\_THREAD: Controls the number of workers per thread. If just
    one thread and more than 1 worker are created, the thread is bound to a node and each
    worker to a cpu. If more than one thread is created it is bounded to a cpu as well as the
    workers. (default 1)
- MassiveThreads
  - There are no specific environment variables

If these environment variables are not set, selected library ones need to be specified