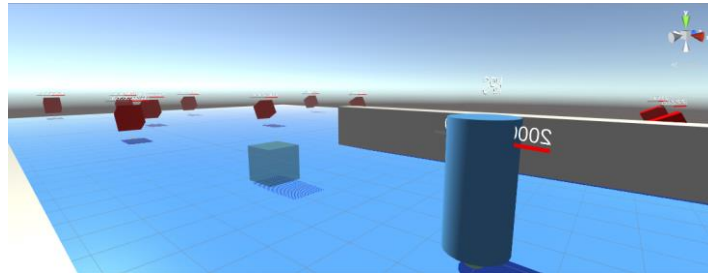




RPG ALL-IN-ONE (RPGAIO) (v1.0)

ZERO Code – ONE Game

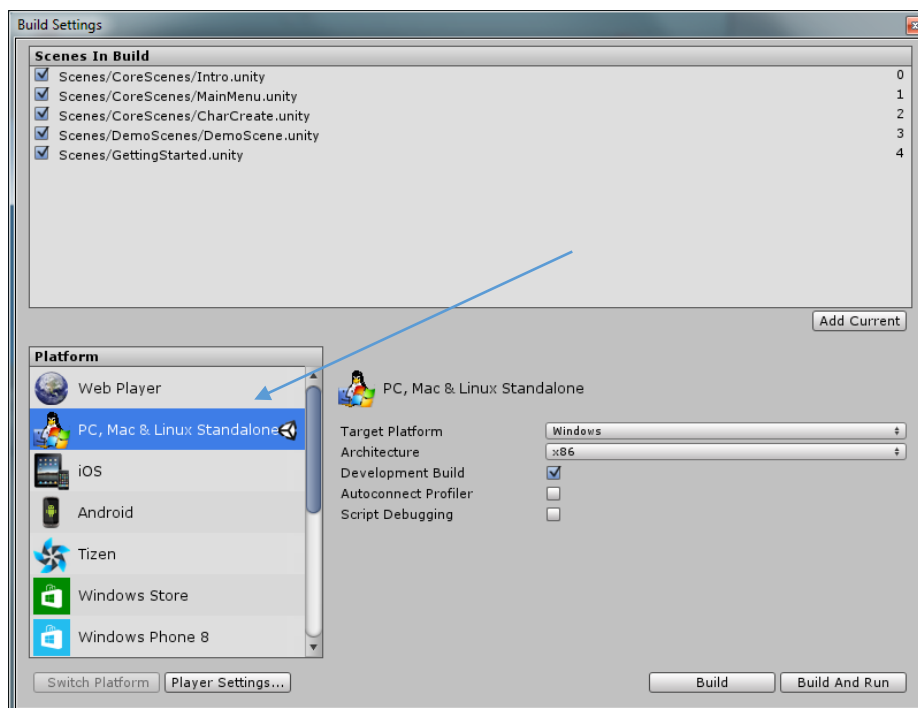


Installation Guide

Welcome to the RPG All in One framework for developing games. Included is a set of tools to allow you to create a simple or complex RPG game without writing a single line of code.

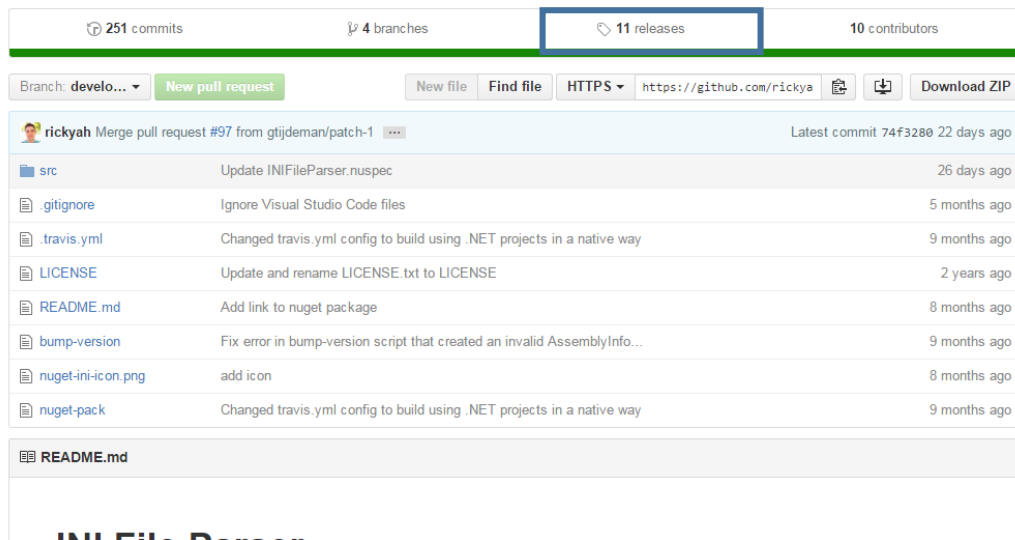
To complete the installation of RPGAIO, you will need to follow 4 additional steps.

Switch to PC, Mac and Linux Standalone build:



INIFileParser

1. Go to <https://github.com/rickyah/ini-parser>
2. Click releases:



3. Click Source code under version v2.2.4

Latest release
v2.2.4
5abae91

v2.2.4

rickyah released this on Dec 9, 2015

Maintenance release

v2.2.3 was skipped.

New APIs

- Added TryGetKey/GetKey methods to IniData
- Add possibility to pass an IniDataParser to the ctor of FileIniDataParser for consistency

Bug Fixes

- Fixed issue #88: Now you can use quotes and double quote on section names (thanks @dwelody for the fix)

Clean up

- Refactor: Separator character is now located in the IniData class
- Add Visual Studio Code files to ignore

Downloads

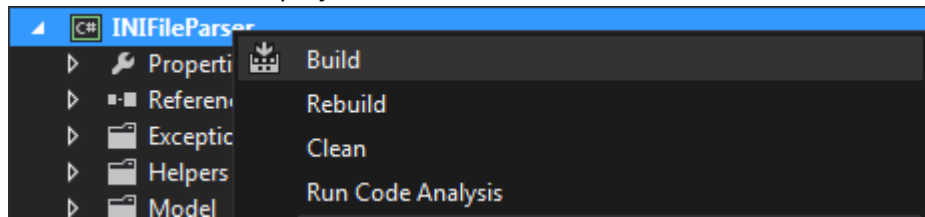
[Source code \(zip\)](#)

[Source code \(tar.gz\)](#)

4. Extract the files and open 'ini-parser-2.2.4' then 'src'. Open 'INIFileParser.sln' with your C# IDE

.nuget	09/12/2015 15:45	File folder	
IniFileParser	09/12/2015 15:45	File folder	
INIFileParser.Example	09/12/2015 15:45	File folder	
IniFileParser.Tests	09/12/2015 15:45	File folder	
DocumentationBuilder.shfb	09/12/2015 15:45	SHFB File	3 KB
INIFileParser.sln	09/12/2015 15:45	Microsoft Visual S...	3 KB

5. Build the INIFileParser project



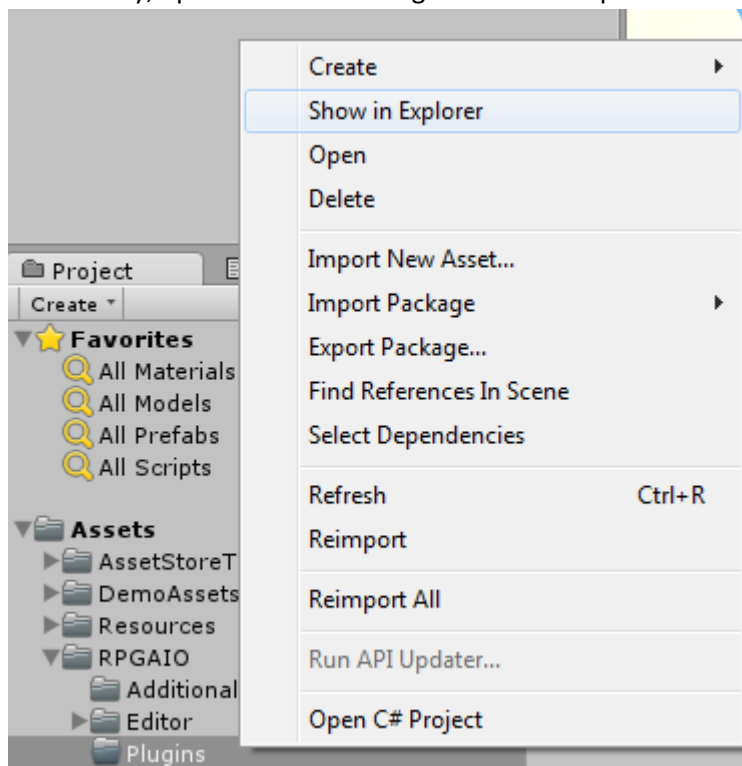
6. Navigate back to the 'src' folder and open 'IniFileParser'

.nuget	09/12/2015 15:45	File folder	
_ReSharper.INIFileParser	17/02/2016 20:00	File folder	
IniFileParser	17/02/2016 20:00	File folder	
INIFileParser.Example	17/02/2016 20:00	File folder	
IniFileParser.Tests	17/02/2016 20:00	File folder	
DocumentationBuilder.shfb	09/12/2015 15:45	SHFB File	3 KB
INIFileParser.sln	09/12/2015 15:45	Microsoft Visual S...	3 KB

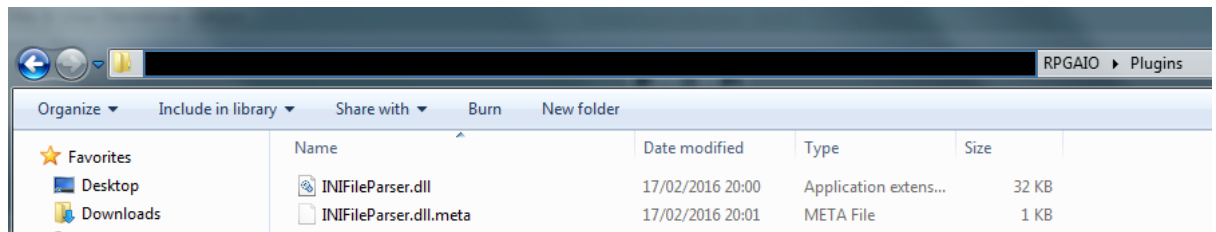
7. Open bin and then Debug, and copy the INIFileParser.dll file

INIFileParser.dll	17/02/2016 20:00	Application extens...	32 KB
INIFileParser.pdb	17/02/2016 20:00	Program Debug D...	94 KB

8. Inside unity, open the RPGAIO Plugins folder in Explorer



9. Paste the INIFileParser.dll file here and you're done with step 2!



JSON.net

1. Navigate to <http://www.newtonsoft.com/json> and click Download



2. Choose the Direct Download option below:

Direct Download

ZIP file containing Json.NET assemblies and source code

 Json.NET

3. Choose version 8.0.2. Json80r2.zip

Latest release

8.0.2
3273762

8.0.2

 JamesNK released this on Jan 9 · 14 commits to master since this release

- New feature - Added ReadAsBoolean to JsonReader
- Fix - Fixed serializing certain objects with events
- Fix - Fixed reading booleans as strings
- Fix - Fixed reading large integers as booleans
- Fix - Fixed ReadAsBytes with type name handling

Downloads

 **Json80r2.zip**

8.45 MB

 **Source code** (zip)

 **Source code** (tar.gz)

4. Once downloaded, extract the files and open the Bin folder

Bin	09/01/2016 13:50	File folder	
Source	09/01/2016 13:50	File folder	
license.txt	09/01/2016 13:49	Text Document	2 KB
readme.txt	09/01/2016 13:49	Text Document	2 KB

5. Then choose Net35

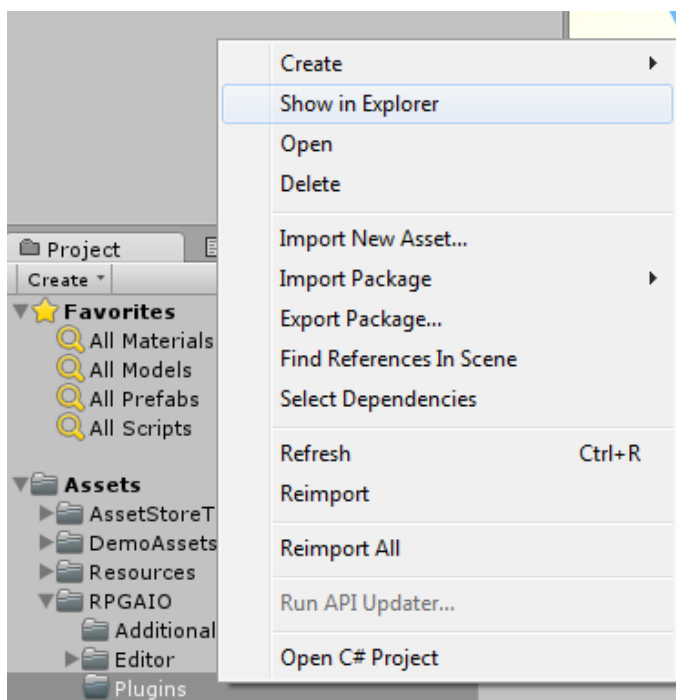
Net20	09/01/2016 13:50	File folder	
Net35	09/01/2016 13:49	File folder	
Net40	09/01/2016 13:49	File folder	
Net45	09/01/2016 13:49	File folder	
Portable	09/01/2016 13:49	File folder	
Portable40	09/01/2016 13:49	File folder	

Date created: 17/02/2016 20:03
Size: 2.15 MB
Files: Newtonsoft.Json.dll, Newtonsoft.Json.pdb

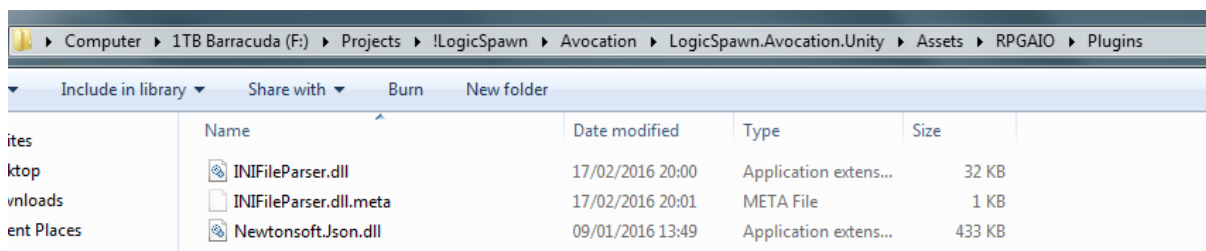
6. Copy the Newtonsoft.Json.dll file from here

Newtonsoft.Json.dll	09/01/2016 13:49	Application extens...	433 KB
Newtonsoft.Json.pdb	09/01/2016 13:49	Program Debug D...	1,248 KB
Newtonsoft.Json.xml	09/01/2016 13:49	XML Document	485 KB

7. Once again, open the RPGAIO plugins folder in your explorer

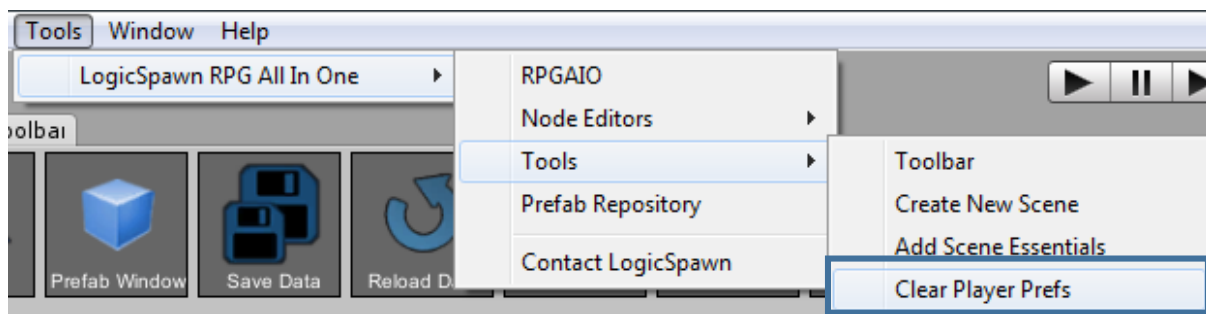


8. Paste the dll file here. And you're done!



Final step:

Inside of unity, open the RPGAIO tools menu, and choose Clear Player Prefs, this will remove all stored data and ensure everything runs smoothly.



You are now done installing RPGAIO!

What next? Check out the DemoGuide pdf to run the game straight away, or the Documentation and Getting Started pdf guide.