

Working on Milestone 1:

- Team Name: Team Paradise
- Project: Finalized our project idea
 - Our team will be using the Unity game engine to build a game application.
 - Brainstormed ideas on possible games
 - Discussed physics behind game ideas
 - 3D canvas
 - Player's camera angle (first person, bird's eye, etc)

- Separated tasks for agile method
 - Team for backend development of the game
 - SQL team for database development
 - Front-End team for User Interface development
- Organized collaboration tools that will be used for communication
- Discussed the individual skills and talents of each team member
 - Jason: Proficient in C++/C/Python, with interests in JS and C#
 - Adam: Python, C++, C, MATLAB, interested in SQL