## CSCI 4118/6105 Lab 2 (Part 1):

# **Dynamic Programming**

Winter 2022

## **Objective**

- 1. Understand the time and space complexities of Algorithms that use Dynamic Programming Design Paradigm.
- 2. Compare and analyze the performance of DP algorithms (Time and Space).
- 3. Extend the solution to not store the whole table (Space Optimization).

## **Pre-read/Terminologies**

- 1. Priori Analysis and Posteriori Testing.
- 2. Asymptotic Analysis: Time and Space Complexity in big O, big Theta (Θ), and big Omega (Ω).
- 3. Algorithm Design Paradigm: Dynamic Programming; LCS: Longest Common Subsequence [2] Page 84.
- 4. Recursion.

## Resources

Gitlab Repository: <a href="https://git.cs.dal.ca/courses/2022-winter/csci-4118-6105/lab2/????">https://git.cs.dal.ca/courses/2022-winter/csci-4118-6105/lab2/????</a> Where ???? is your CSID

## **Procedure**

**Note**: Undergraduate students are encouraged to attempt additional questions meant for graduate students and get bonus points.

- Clone the repository: git clone
   https://git.cs.dal.ca/courses/2022-winter/csci-4118-6105/lab2/????.git where ???? is your CSID.
- 2. Get the latest pull of the master branch: git pull origin main
- 3. Execute all three variations of LCS (Longest Common Subsequence) algorithms for different input sizes and patterns [1].
  - a. Refer to the classes "Driver.java" and "LCS.java".
  - b. Note that the *Driver* class only has an example for *memoization*; make necessary code changes to run the experiment on other variants available in "LCS.java"
- 4. Analyze and compare the time and space (run-time and memory) taken by all variations.

#### **Extension for Graduate students:**

5. Optimize the algorithm to reduce the space complexity to linear and repeat step #4.

## Compute the space used and runtime of the program (All Students)

- 1. Capture the time and space taken by the java program using *java.time* and *runtime* or equivalent in other programming languages.
- 2. Executing the program:
  - a. If you are using an IDE such as IntelliJ (Recommended), build the project and run Driver.main()
  - b. Optionally, you can run the java program from the command line: *javac lab2/\*.java* (compile) and *java lab2.Driver* (Execute).

#### Questions

- 1. Which variant of the LCS algorithm performs the best (space and time)? Explain and mention the actual run-time and memory consumed in your tests.
- 2. What is the worst-case time and space complexity of LCS recursive solution without memoization, with memoization and the iterative solution? (Methods: recursion, memoization, and iterative in LCS.java) Use big O notation.

#### **Extension for Graduate students:**

3. Write a program for space-optimized LCS algorithm (Linear Time) and Include the space-optimized variant in Q2.

#### **Submission**

**Note**: For submission - git add, commit and push the answers to the lab2/???? repository and verify the submission in the GitLab web interface.

1. Answer the questions in "questions\_part\_1.txt" (Q1 and Q2 in "questions" section)

#### **Extension for Graduate students:**

2. Add another function "optimized" in the class "LCS" for Longest Common Subsequence taking linear space, and repeat step #2 (4 variations: recursion, memoization, iterative, and optimized).

## Grading

Task	3 Points (x1)	2 Points	0 Points
1	Q1 answered correctly.	Q1 answered with partially correct answers.	Incorrect answer or not answered.

Task	2 Points (x1)	1 Point	0 Points
2	Q2 answered correctly without any mistakes.	Q2 answered with partially correct answers.	No evidence of testing.

Task	5 Points (x1)	3 Point	0 Points
3	Space optimized LCS algorithm implemented and tested.	Space optimized LCS algorithm implemented, logically correct (pseudo-code), and/or evidence for testing and explanation.	Incorrect answer or not answered.

## References

- [1] Wikipedia Contributors, "Longest common subsequence problem," Wikipedia, Aug. 06, 2019. https://en.wikipedia.org/wiki/Longest\_common\_subsequence\_problem (accessed Feb. 04, 2022).
- [2] Matthias Muller-Hannemann and Stefan Schirra. Algorithm engineering: bridging the gap between algorithm theory and practice. Springer-Verlag, Berlin, Heidelberg (accessed Feb. 04, 2022).