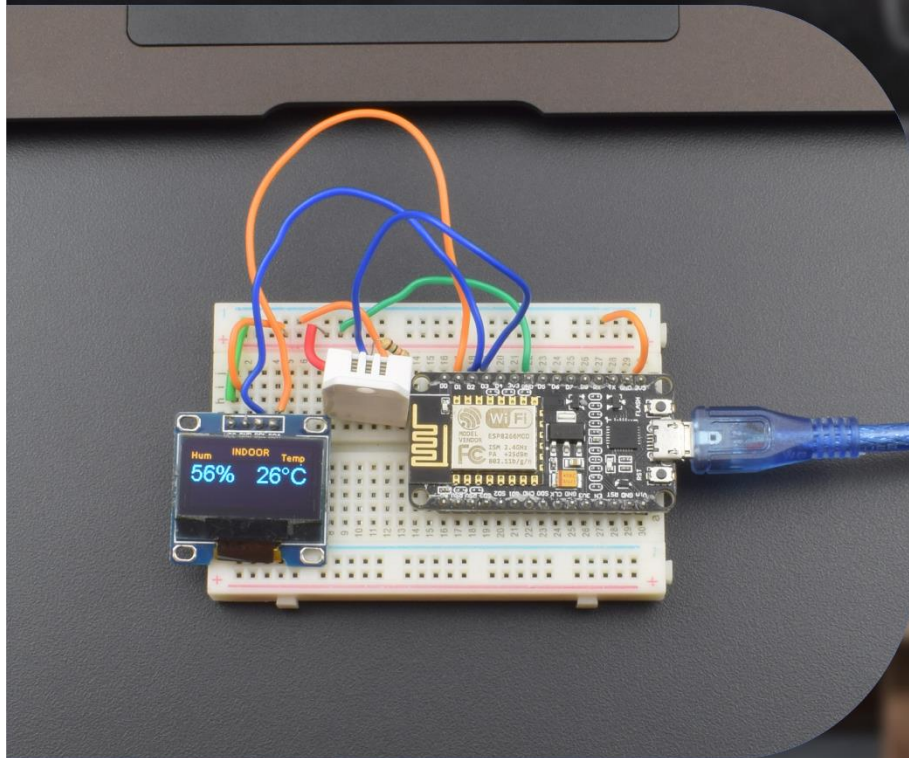


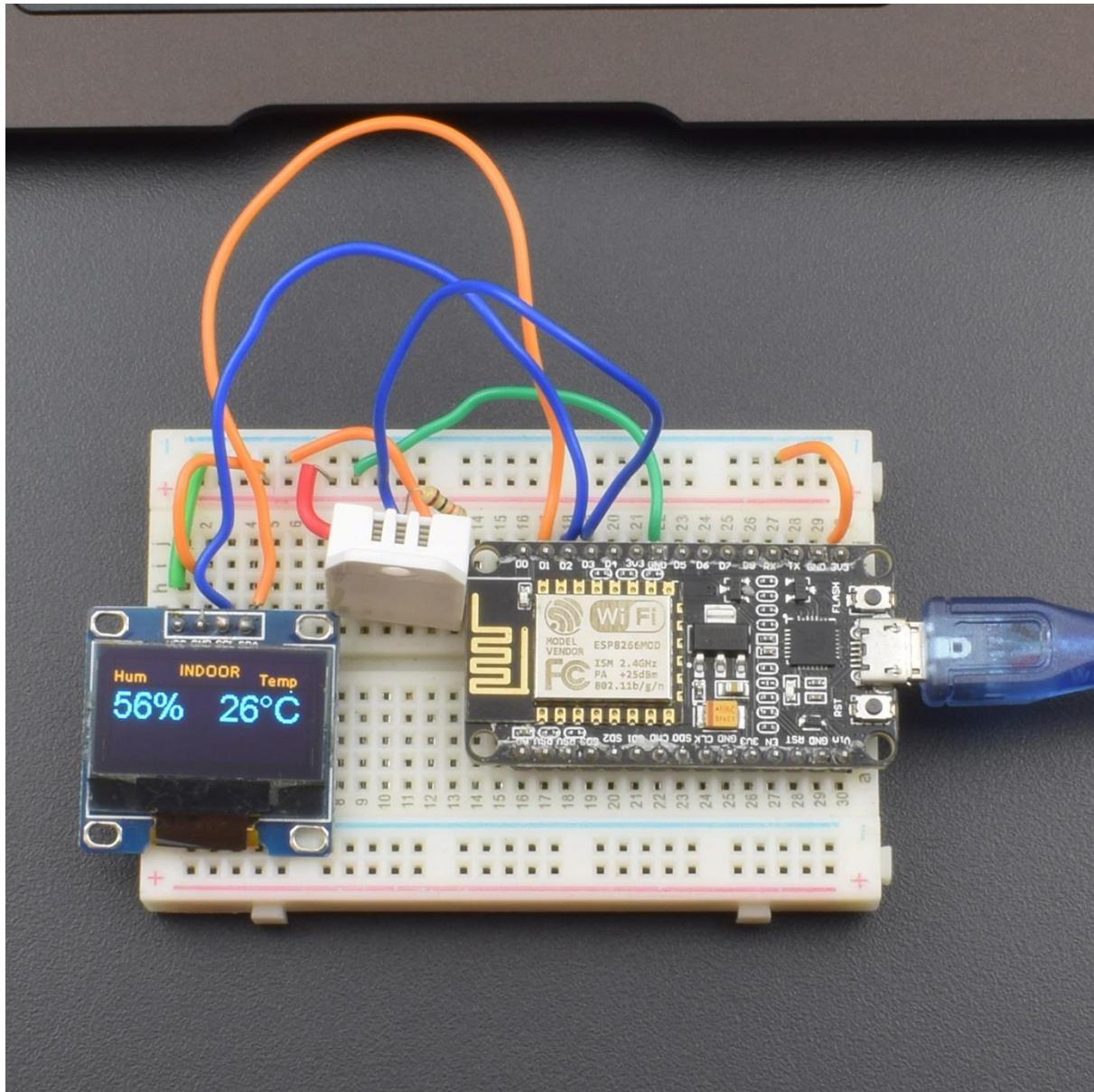
Make a IOT weather station kit using DHT22 and OLED  
Interfacing **with**

**ESP8266-12E**



**EVERYTHING** You NEED  
for your first **ARDUINO** project

## Make an IOT Weather station kit using DHT22 and OLED interfacing with ESP8266-12E



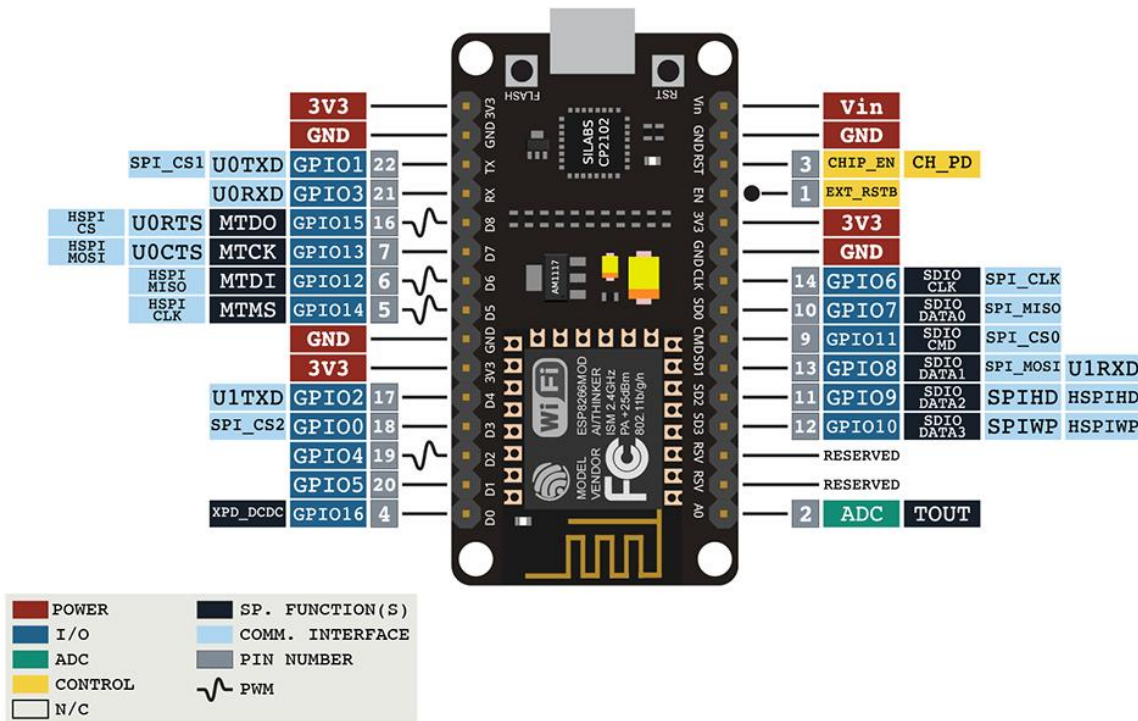
## SPECIFICATIONS

### NODE MCU ESP8266 – 12E CP2102

#### ESP-12E DEVELOPMENT BOARD PINOUT

##### NOTES:

- ▲ Typ. pin current 6mA (Max. 12mA)
- ▲ For sleep mode, connect GPIO16 and EXT\_RSTB. On wakeup, GPIO16 will output LOW for system reset.
- ▲ On boot/reset/wakeup, keep GPIO15 LOW and GPIO2 HIGH.



#### OLED LCD Display

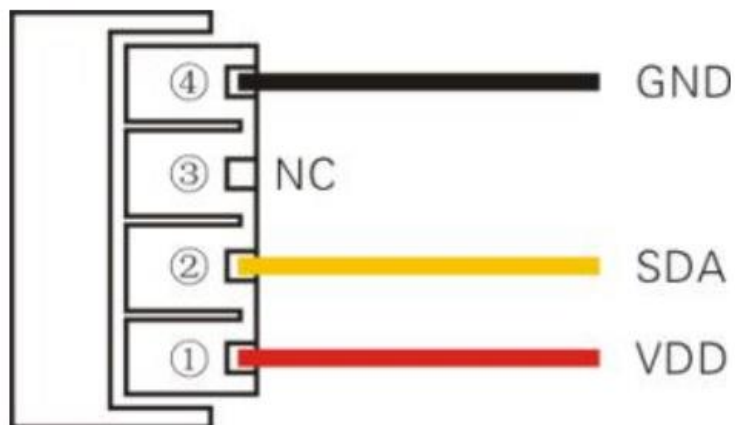
- Voltage: 3V ~ 5V DC. Working Temperature: -30 °C ~ 70 °C
- Ultra-low power consumption: full screen lit 0.08W
- Supports many control chip: Fully compatible with Arduino, 51 Series, MSP430 Series, STM32 / 2, CSR IC, etc.
- High resolution: 128 \* 64. Viewing angle:> 160 °



## DHT22 AM2302 Temperature and Humidity Sensor

- 3 to 5V power and I/O
- 2.5mA max current use during conversion (while requesting data)
- Good for 0-100% humidity readings with 2-5% accuracy
- Good for -40 to 125°C temperature readings  $\pm 0.5^{\circ}\text{C}$  accuracy
- No more than 0.5 Hz sampling rate (once every 2 seconds)
- Body size 15.1mm x 25mm x 7.7mm
- 4 pins with 0.1" spacing

Pin	Name	Description
①	VDD	Power (3.3V–5.5V)
②	SDA	Serial data, bidirectional port
③	NC	Empty
④	GND	Ground




## HARDWARE REQUIRED

- NodeMCU ESP8266-12E

- 0.96" I2C IIC SPI Serial 128X64 White OLED LCD LED Display Module
- DHT22 AM2302 Temperature And Humidity Sensor
- Mini Breadboard
- Male-Female DuPont Cables
- External 5V power Supply or battery

## SOFTWARE REQUIRED

Arduino IDE ((Programmable platform for Arduino boards) you can download it from this link:  
<https://www.arduino.cc/en/Main/Software>




**ARDUINO 1.8.4**

The open-source Arduino Software (IDE) makes it easy to write code and upload it to the board. It runs on Windows, Mac OS X, and Linux. The environment is written in Java and based on Processing and other open-source software.

This software can be used with any Arduino board. Refer to the [Getting Started](#) page for Installation instructions.

**Windows** Installer  
**Windows** ZIP file for non admin install

**Windows app** 

**Mac OS X** 10.7 Lion or newer

**Linux** 32 bits  
**Linux** 64 bits  
**Linux** ARM

[Release Notes](#)  
[Source Code](#)  
[Checksums \(sha512\)](#)

## INSTALL LIBRARY

Weather Station by Daniel Eichhorn: <https://github.com/squix78/esp8266-weather-station>

Branch: master ▾


New pull request

Create new file












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 squix78 Update library.properties

Latest commit 5a584f8 on Oct 6

 examples	Added Hourly forecast client	4 months ago
 lib	Refactoring the Wunderground client	5 months ago
 resources	Updated image size	6 months ago
 src	Added setter for PM mode and metric mode	4 months ago
 .gitignore	Refactoring the Wunderground client	5 months ago
 .travis.yml	Added Hourly forecast client	4 months ago
 License	Added license file	2 years ago
 README.md	Fix typos	3 months ago
 library.json	Update library.json	a month ago
 library.properties	Update library.properties	a month ago
 platformio.ini	Refactoring the Wunderground client	5 months ago

Json Streaming Parser by Daniel Eichhorn: <https://github.com/squix78/json-streaming-parser>

Branch: master ▾


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 squix78 Preparing for next release

Latest commit ddb90a2 on Jul 22

examples/JsonStreamingParser

Preparing for next release. Small typo fix in example folder

2 years ago

.gitignore

Tried to secure 512 byte buffer limitation until proper fix

2 years ago

.travis.yml

Preparing for next release. Small typo fix in example folder

2 years ago

JsonListener.cpp

Initial import

2 years ago

JsonListener.h

Update JsonListener.h

2 years ago

JsonStreamingParser.cpp

Merge pull request #5 from maxpowel/master

10 months ago

JsonStreamingParser.h

Added reset() to reuse parser

a year ago

LICENSE

Create LICENSE

2 years ago

README.md

Update README.md

2 years ago

library.json

Preparing for next release

4 months ago

library.properties

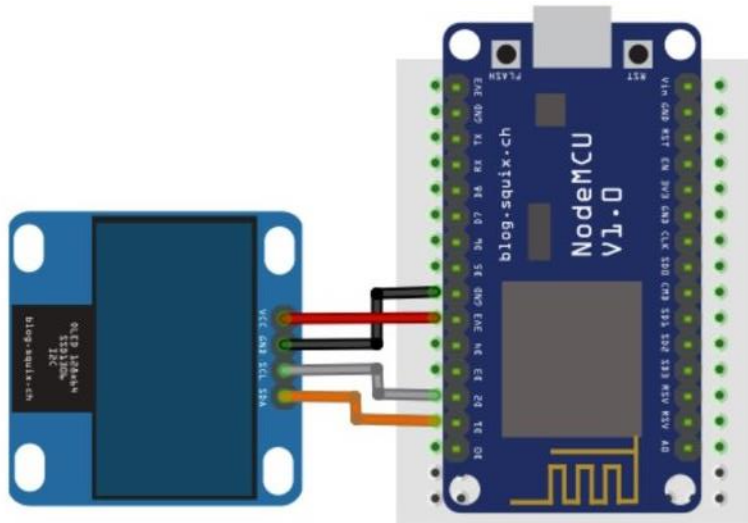
Preparing for next release

4 months ago

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## Installing the OLED on NODEMCU



- Connect the OLED pins to the NodeMCU, as described below and shown at above electrical diagram:
  - SDA ==> D1 (5)
  - SCL\* ==> D2 (4) \* Also you can find "SDC" in the text
  - VCC ==> The SSD1306 can be powered with 5V (external) or 3.3V directly from the NodeMCU module.
  - GND ==> GND
- Once we have connected the display, let's download and install its library on our Arduino IDE.
- Below the library that must be downloaded and installed on your Arduino IDE:
- 

<https://github.com/squix78/esp8266-oled-ssd1306>

Driver for the SSD1306 and SH1106 based 128x64 pixel OLED display running on the Arduino/ESP8266 platform  
<http://blog.squix.ch>

🕒 174 commits

🌿 4 branches

📦 15 releases

👤 10 contributors

📄 MIT

Branch: master ▾


New pull request

Create new file









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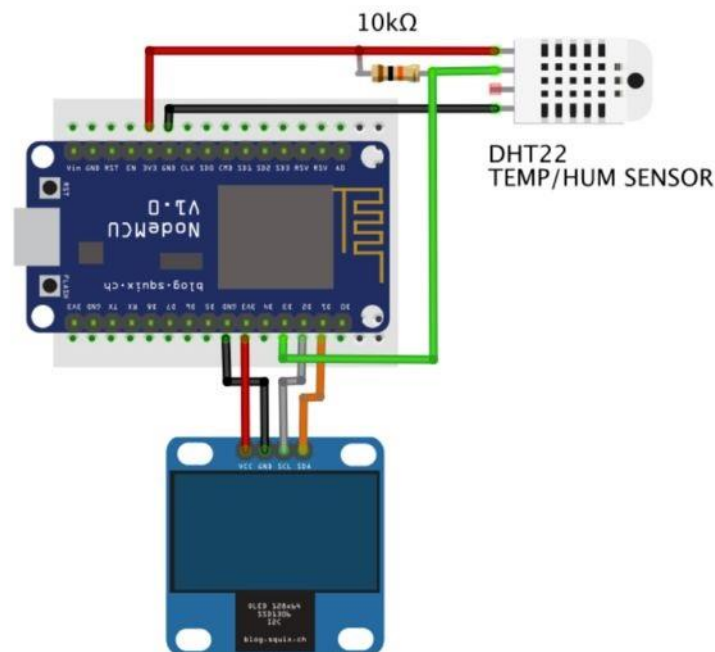
 squix78 committed on GitHub Prepare for next release

Latest commit 7262836 on Feb 17

 examples	Update examples to include SH* displays	a year ago
 resources	Merge master	2 years ago
 .travis.yml	Add sample code	a year ago
 OLEDDisplay.cpp	Fix internal black drawing	a year ago
 OLEDDisplay.h	Make OLEDDisplay.display() an abstract function	11 months ago
 OLEDDisplayFonts.h	Add abstraction for hardware interface	2 years ago
 OLEDDisplayUi.cpp	Merge pull request #83 from tzapu/patch-1	10 months ago
 OLEDDisplayUi.h	fix typo in integer type (causes compile error)	10 months ago

- Once you re-started the IDE, the library should be already installed.
- The library supports I2C protocol to access the OLED display using the built in Wire.h library:

### Step 3: Getting Indoor Data

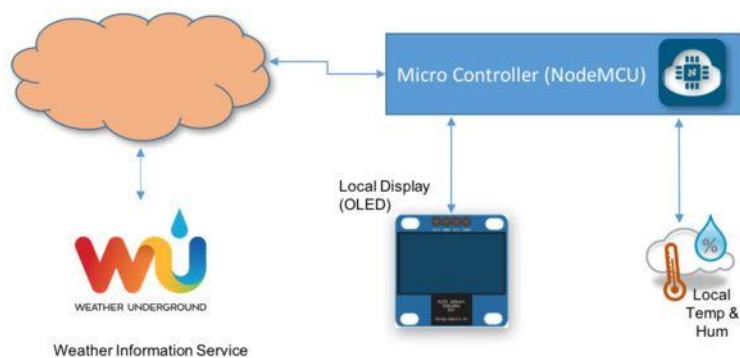


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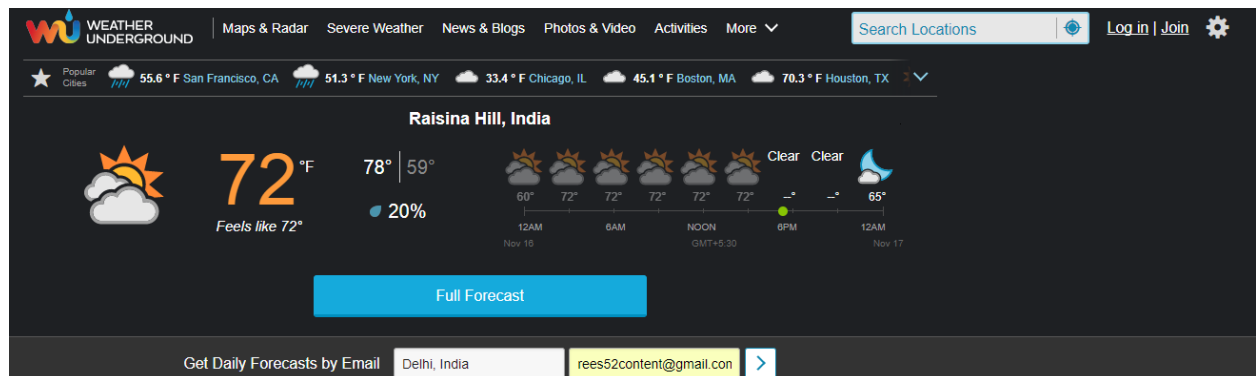
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- Once usually you will use the sensor on distances less than 20m, a 10K ohm resistor should be connected between Data and VCC pins. The Output pin will be connected to NodeMCU pin D3 (see the diagram above).
- Once the sensor is installed at our module, download the DHT library from [Adafruit github repository](#) and install it in your Arduino's Library file. Once you reload your Arduino IDE, the "DHT sensor library" should be installed.



- Click to download Outdoor weather data by clicking on this [Weather Underground](#).

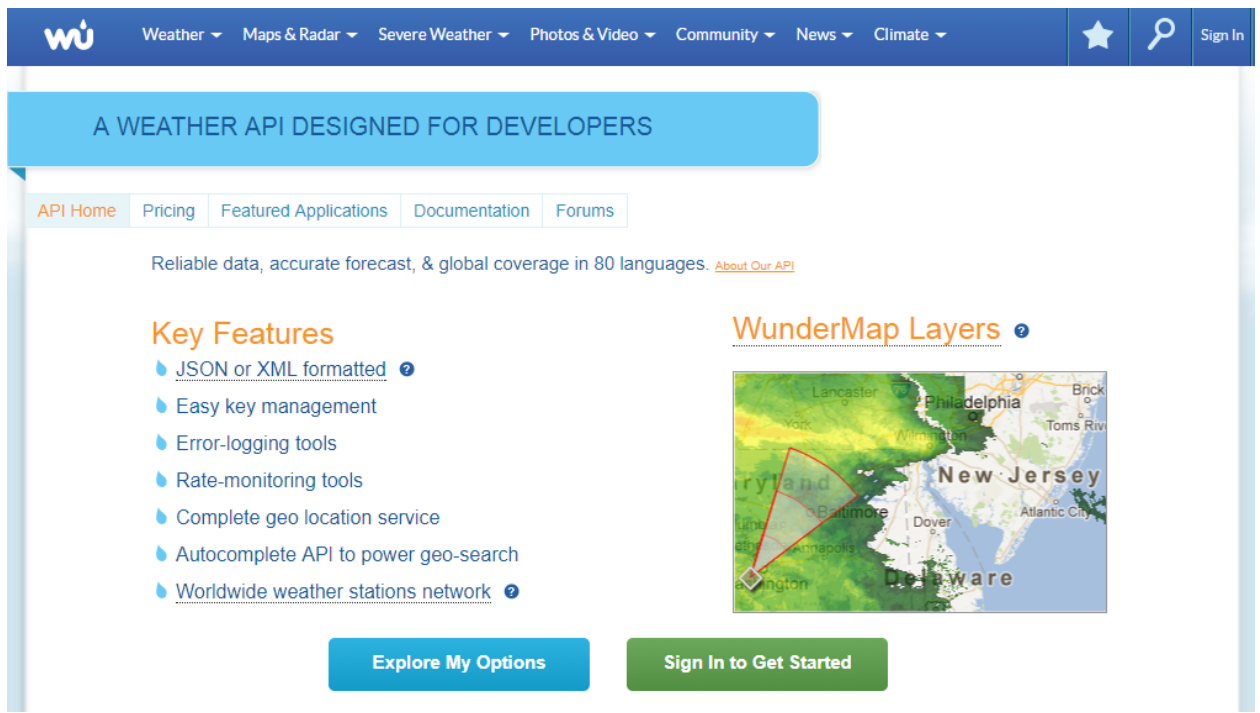


- You will need to create an account on their website and get an Weather API key. Do it following the instructions at bellow link:

<https://www.wunderground.com/weather/api>

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## CODE

Modified by

TECHNICAL TEAM, REES52

`/* Hello World OLED Test */`

```
#include <Wire.h>           // Only needed for Arduino 1.6.5 and earlier
#include "SSD1306.h"         // alias for `#include "SSD1306Wire.h"`
SSD1306 display(0x3c, 5, 4); // Initialize the OLED display using Wire library

/* DHT22 */
#include "DHT.h"
#define DHTPIN D3
#define DHTTYPE DHT22
```

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```

DHT dht(DHTPIN, DHTTYPE);

int localHum = 0;

int localTemp = 0;

void setup()
{
  Serial.begin(115200);

  display.init();           // Initialising the UI will init the display too.
  display.flipScreenVertically();
}

void loop()
{
  getDHT();
  display.clear();
  drawDHT();
  display.display();
  delay (2000);
}

/*****
  Get indoor Temp/Hum data
  *****/

void getDHT()
{
  float tempIni = localTemp;
  float humIni = localHum;

  localTemp = dht.readTemperature();
  localHum = dht.readHumidity();

  if (isnan(localHum) || isnan(localTemp)) // Check if any reads failed and exit early (to try again).
  {
    Serial.println("Failed to read from DHT sensor!");
  }
}

```

```

    localTemp = tempIni;

    localHum = humIni;

    return;

}}

/*****

Draw Indoor Page

*****/

void drawDHT()
{
    int x = 0;

    int y = 0;

    display.setFont(ArialMT_Plain_10);
    display.setTextAlignment(TEXT_ALIGN_LEFT);
    display.drawString(0 + x, 5 + y, "Hum");
    display.setFont(ArialMT_Plain_10);
    display.setTextAlignment(TEXT_ALIGN_LEFT);
    display.drawString(43 + x, y, "INDOOR");
    display.setFont(ArialMT_Plain_24);
    String hum = String(localHum) + "%";
    display.drawString(0 + x, 15 + y, hum);
    int humWidth = display.getStringWidth(hum);
    display.setFont(ArialMT_Plain_10);
    display.setTextAlignment(TEXT_ALIGN_LEFT);
    display.drawString(95 + x, 5 + y, "Temp");
    display.setFont(ArialMT_Plain_24);
    String temp = String(localTemp) + "°C";
    display.drawString(70 + x, 15 + y, temp);
    int tempWidth = display.getStringWidth(temp);}

```



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G-9 Om Vihar, Phase 5, Block-G, Uttam nagar,  
New delhi 110059

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