

Restaurant Project

<u>Part - 2</u>

Goal: To create a restaurant management project.

Part 2 – Implement logic for restaurant login and allow users to select items from the items list and update in orderlist.

Programs: driver.py, user.py, items.py, owner.py Files: customer.txt, items.txt, orderlist.txt

- **Driver.py** \rightarrow Implement Restaurant(owner) login logic. Password is fixed.
- Owner.py → Owner must be able to see the following options

- -- Owner must be able to view the items list and close(exit) the program.
- -- option1 and option 2 will be implemented tomorrow

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Restaurant Project

- <u>Part 2</u>
- Items.py: This program will handle all the item related tasks
 - -- after displaying the item list. Let the user select the item no and quantity
 - -- After selection calculate the total amount
 - -- Display the order with order no and total. (Sample shown)
 - -- order no must be generated randomly

```
Choose your dish number: 1
Enter quantity: 2
Hit "y" to choose another dish: y

Choose your dish number: 2
Enter quantity: 2
Hit "y" to choose another dish: n

*****Your order*****

Orderno: 921

veg pizza 2
garlic bread 2

------> Total Amount: Rs.1100 <------
Confirm(y):
```

-- If the user confirms add the order to the orderslist.txt

```
969,veg pizza 1,garlic bread 1,
921,veg pizza 2,garlic bread 2,
```

