CAN COMPUTE ANY FUNCTION NORMALLY CONSIDERED COMPUTABLE.

REASONABLE TO DEFINE COMPUTABLE AS

BEFORE COMPUTETCS

EFFECTIVE COMPUTATION

E.G. EUCLIDS G.C.D.

BEVERAL ALGORITHMS KNOWN BUT NO

GOOD DEFINITION FOR EFFECTIVELY COMPUTABLE.

HOW CAN YOU ANSWER QUESTION? IS SOMETHING COMPUTABLE OR NOT? OTHER FORMALISMS DEVELOPED.

POST SYSTEMS EMIL POST

M-RECURSIVE FUNCTIONS GÖDEL, HERBRAND

A-CALCULUS CHURCH, KLEENE

COMBINATORY COOK SCHÖNFINKEL, CURRY

WORK ON DIRFERENT TYPES OF PATA
BUT NATURAL TRANSLATIONS RETWEEN ALL ON THEM,
ALL CAN ESTS IMULATE EACH OTHER,
MODERN PROGRAMMING LANGUAGES CAN ALSO
BE ADDED.

T.M. CLOSEST TO COOKING LIKE A COUNTRY

CHURCHES THESIS. (1936)

ALL THESE FORMALISMS CAPTURE PRECISERY OUR INTUITION ABOUT WHAT IT MEANS TO BE EFFECTIVELY COMPUTABLE. UNIVERSALITY AND SELF-REFERENCE
PROGRAMS AS DATA.

UNIVERBAL PROGRAM OF MACHINE

DESCRIPTION OF M, IMPUT FORM

SIMULATE

Q DACCEPT FINITE D REJECT CONTROL

TAPE ALPHABET INPUT ALPHA BET

TRANSTION FUNCTION

CURRENT STATE SYMBUL AT READ HEAD

ACTION

WRITE SYMBOL

MOVE LEFT/PIGHT

CHANGE STATE

STOP IT ACCEPT STATE STOP IF REVECT STATE TM M= (Q, E, T, 8, 80, 8000, gregi)

(5)

Q IS A FIUITE SET OF STATES

Z IS A FINITE SET OF SYMBOLS THE INPUT ALPHABET (DUES NOT INCLUDE LIBLANK)

I IS A FINITE SET OF SYMBOLS THE TAPE ALAHABET LIE [ AND [ ] ].

S: QXT -> QXT X &L, R3 IS THE TREADSITION FUNCTION.

90 EQ IS THE START STARE

Bace EQ IS THE ACCEPT STATE

PREJE Q 15 THE REJECT STATE

CONFIGURATION

× 8j. aB

HEAD IS SCANING THE A IN THE STRING RAIS AND MACHINE IS IN STATE &J.

8. R R Repet

assume strip legins with 0
number of transitions from 0 to 1 equals

8, 90 R 2 R

## ¿ ww | w = {a, 13 }

SCAN LEFT TO RT SOUNTING SYMBUS MOD ? IF NOT EVEN REJECT. WHEN REACH LI PUT DOWN RS END MARKER Y THEN REPEATABLY SCAN LIGHT & RIGHT OVER THE WHEN SCHWING RITOLEFT MARK FIRST UNMARKED STATES with WHEN SCANNING LERT TO RT. MARR FIRST CHMARKED (and) WITH ~ CONTITULE UNTILLE ALL SYMBOLS OF LAFOR MANKED (THIS DETELMINES MIDDLE OF MONT STRING) THEU REPEATEDLY SCAN LEFT TO RIGHT REMEMBER AND ERASE FIRST - SYMBOL CHECK FIRST MATCHES AND ERASE. WHEN ALL SYMBOUS ERASED ACCEPT.