

# THE GEOMETRY OF NUMBERS

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The goal of this lecture is to illustrate the idea that geometric arguments in Euclidean space can be used to prove number-theoretic statements about integers. The phrase “the geometry of numbers” is originally due to Minkowski. In this lecture, a geometric argument will be used to prove the Lagrange Four-Square Theorem.

**Theorem** (Lagrange Four-Square Theorem). *Every natural number  $n$  is of the form  $n = x^2 + y^2 + z^2 + w^2$ ,  $x, y, z, w \in \mathbb{Z}$ .*

Of course, some of these will have to be zero, as in  $0 = 0^2 + 0^2 + 0^2 + 0^2$ ,  $1 = 1^2 + 0^2 + 0^2 + 0^2$ , and  $2 = 1^2 + 1^2 + 0^2 + 0^2$ . Additionally, four squares will be necessary, because any  $n \equiv 7 \pmod{8}$  cannot be written as the sum of three squares (since the squares are  $0, 1, 4 \pmod{8}$ ).

The proof will be formulated geometrically in  $\mathbb{R}^4$  and uses the rather unrelated fact that  $\pi^2 > 8$ . In this formulation, the theorem claims that every sphere  $x^2 + y^2 + z^2 + w^2 = n$  with  $n$  a natural number intersects the lattice of integers  $\mathbb{Z}^4 \subset \mathbb{R}^4$ .

*Proof.* One can use Euler’s identity, or

$$\left( \sum_{j=1}^4 x_j^2 \right) \left( \sum_{k=1}^4 y_k^2 \right) = \sum_{h=1}^4 B_h(\mathbf{x}, \mathbf{y})^2$$

where  $B_n$  is some bilinear operation  $B_n = \sum_{i,j=1}^4 \pm x_i y_j$ , to show that a number is a sum of four squares if its prime factors are.

(This is motivated by the fact that the norm on  $\mathbb{C}$  is commutative, so that for real  $x, y, u, v$ ,

$$(xu - yv)^2 + (xv + yu)^2 = (x^2 + y^2)(u^2 + v^2).$$

If this is generalized to the quaternions  $\mathbb{H}$ , then one obtains Euler’s identity, which can be checked fairly straightforwardly by multiplying out. But it takes some insight to see beforehand — and Euler himself had no conception of the quaternions.)

With 0, 1, and 2 shown above, then the only numbers for which the four-squares theorem needs to be checked are the odd primes. This doesn’t seem particularly helpful, but it will be.

**Lemma.** Suppose  $p$  is an odd prime. Then,  $x^2 + y^2 + 1 \equiv 0 \pmod{p}$  has a solution for  $x, y \in \mathbb{Z}$ .

*Proof.* Use a counting argument. Consider the  $p$  numbers  $0, 1, \dots, p-1$ . When squaring them, you get  $\frac{p-1}{2}$  pairs of identical squares plus zero, since  $p-1 \equiv -1 \pmod{p}$ , so  $(p-1)^2 = (-1)^2 = 1^2$  and so on. (Specifically, since  $p$  is odd, then  $u^2 \equiv v^2 \pmod{p}$  iff  $u \equiv v \pmod{p}$ .)

Including 0, there are therefore  $\frac{p+1}{2}$  squares mod  $p$ , so there are  $\frac{p+1}{2}$  possibilities for  $x^2$  and also the same number of possibilities for  $-1 - y^2$ . Each is more than half of  $p$ , so there must be some  $x, y$  for which they coincide, and for which  $x^2 \equiv -1 - y^2 \pmod{p}$ , or  $x^2 + y^2 + 1 \equiv 0 \pmod{p}$ .  $\square$

Given this lemma and some odd prime  $p$ , choose  $a, b$  such that  $a^2 + b^2 + 1 \equiv 0 \pmod{p}$ .

**Definition.** A lattice  $\Lambda \subset \mathbb{R}^n$  is the  $\mathbb{Z}$ -span of an  $\mathbb{R}$ -basis: if  $\{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  is a basis of  $\mathbb{R}^n$ , then  $\Lambda = \left\{ \sum_{j=1}^n m_j \mathbf{v}_j, m_j \in \mathbb{Z} \right\}$ .

For example, the standard basis  $\{\mathbf{e}_1, \dots, \mathbf{e}_n\}$  corresponds to the lattice  $\Lambda = \mathbb{Z}^n \subset \mathbb{R}^n$ .

For the theorem, consider the lattice

$$\Lambda = \left\{ (u_1, u_2, u_3, u_4) \in \mathbb{Z}^4 \mid \begin{array}{l} u_1 \equiv au_3 + bu_4 \pmod{p} \\ u_2 \equiv bu_3 - au_4 \pmod{p} \end{array} \right\}.$$

Though it is not directly obvious, this is in fact a lattice, a fact which depends on some higher algebra. However, it can be directly checked that

$$\Lambda = \mathbb{Z}\text{-span} \left\{ \begin{pmatrix} a \\ b \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} b \\ -a \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} p \\ 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ p \\ 0 \\ 0 \end{pmatrix} \right\}.$$

This does require that these four vectors are linearly independent, but one can check this by showing their determinant is  $p^2$  and thus nonzero.

**Claim.** If  $\lambda \in \Lambda$ , then the square of the norm of  $\lambda$  is an integer multiple of  $p$  (i.e.  $\|\lambda\|^2 \in \mathbb{Z} \cdot p$ ).

*Proof.* Write  $\lambda = (u_1, u_2, u_3, u_4)$ , where  $u_1 \equiv au_2 + bu_4 \pmod{p}$  and  $u_2 \equiv bu_3 - au_4 \pmod{p}$ . Brute force could be used to solve the equation  $\sum_{i=1}^4 u_i^2 = 0$ , but it's a lot easier to work mod  $p$ :

$$\begin{aligned} (au - 3 + bu_4)^2 + (bu_3 - au_4)^2 + u_3^2 + u_4^2 &\equiv a^2(u_3^2 + u_4^2) = b^2(u_3^2 + u_4^2) + u_3^2 + u_4^2 \pmod{p} \\ &\equiv (a^2 + b^2 + 1)(u_3^2 + u_4^2) \pmod{p} \\ &\equiv 0 \pmod{p} \end{aligned}$$

by the way  $a$  and  $b$  were chosen. □

Much of this is a generalization of something similar done in  $\mathbb{R}^2$ , so if it looks magical, try playing with the simpler case.

With this, the requirement to prove the theorem becomes finding a point in  $(\Lambda - \{0\}) \cap \{\mathbf{v} : \|\mathbf{v}\|^2 < 2p\}$  (i.e. some nonzero lattice point with distance less than  $2p$  from the origin), since if such a point exists, then its distance is necessarily  $p$ . This boils down into a further question: given a lattice  $\Lambda \subset \mathbb{R}^n$  and a “nice”  $B \subset \mathbb{R}^n$ , how can one tell when  $B$  contains a nonzero lattice point of  $\Lambda$ ? Specifically,  $B$  should be convex, so that if  $x, y \in B$ , then  $[x, y] = \{tx + (1-t)y : 0 \leq t \leq 1\} \in B$  as well, and symmetric about the origin (so that  $x \in B$  iff  $-x \in B$ ). As an example, consider any open ball centered at 0.

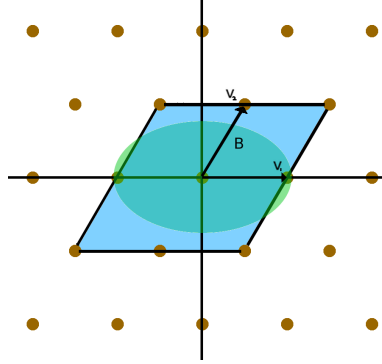


FIGURE 1. Example parallelograms,  $\Lambda$ , and  $B$ .

Looking at the plane (which is easier to visualize, as in Figure 1), it is possible to make a parallelogram that is just slightly smaller than 4 of the basic parallelograms tiled together and contains no nonzero lattice points. (The basic parallelogram is just the one bounded by the basis vectors.) In  $n$  dimensions, this is generalized to the parallelotope with volume  $2^n |\det(\mathbf{v}_1, \dots, \mathbf{v}_n)|$ .

However, strange things can happen to the fundamental parallelotope, since a lattice can have multiple  $\mathbb{Z}$ -bases. For example,  $\left\{\begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix}\right\}$  and  $\left\{\begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 2 \end{pmatrix}\right\}$  both represent the lattice  $\mathbb{Z}^2$ . A lattice is invariant under any change-of-basis matrix  $T \in M_2(\mathbb{Z})$  provided that  $T^{-1}$  has integer entries. Thanks to some nice properties of  $\mathbb{Z}$ , this is equivalent to  $\det T = \pm 1$ , or that  $T \in \text{GL}_2(\mathbb{Z})$ .

**Definition.** If  $\{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  is a  $\mathbb{Z}$ -basis of a lattice  $\Lambda \subset \mathbb{R}^n$ , then a fundamental parallelotope with respect to  $\Lambda$  is

$$P = P_{\{\mathbf{v}_1, \dots, \mathbf{v}_n\}} = \left\{ \sum_{i=1}^n t_i \mathbf{v}_i \mid 0 \leq t_i \leq 1 \right\}.$$

This parallelotope and its translates cover  $\mathbb{R}^n$ .

**Claim.** All fundamental parallelotopes of a given lattice have the same volume, called  $\text{vol}_\Lambda$ .<sup>1</sup>

*Proof.* Suppose  $P$  is a fundamental parallelotope corresponding to a basis  $\{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  for some lattice  $\Lambda$  and  $P'$  is another fundamental parallelotope corresponding to a basis  $\{\mathbf{v}'_1, \dots, \mathbf{v}'_n\}$  of  $\Lambda$ . Then, there is some change-of-basis matrix  $C$  such that  $|\det C| = 1$ . Then,

$$\text{vol } P = |\det(\mathbf{v}_1, \dots, \mathbf{v}_n)| = |\det(C) \det(\mathbf{v}'_1, \dots, \mathbf{v}'_n)| = |\det C| |\det(\mathbf{v}'_1, \dots, \mathbf{v}'_n)| = |\det C| \text{vol } P' = \text{vol } P'. \quad \square$$

<sup>1</sup>Notice this is not the volume of  $\Lambda$ , which is 0, because it is a discrete lattice.

**Theorem (Minkowski).** *Suppose  $\Lambda \subset \mathbb{R}^n$  is a lattice and  $B \subset \mathbb{R}^n$  is convex and symmetric around the origin. Then, if  $\text{vol}(B) > 2^n \text{vol}_\Lambda$  (which is just  $\text{vol}_{2\Lambda}$ ), then  $B \cap (\Lambda - \{0\}) \neq \emptyset$ .*

Minkowski's Theorem is applicable to the four-square problem. Take  $B_p = \{\|\mathbf{v}\|^2 < 2p\} \subset \mathbb{R}^4$  and  $\Lambda$  as given before, so that  $\text{vol}_\Lambda = 2p^2$ . In order for the theorem to be satisfied, we want  $\text{vol}(B_p) > 16p^2$ . Using the four-dimensional volume of a sphere,

$$\text{vol } B_p = \frac{\pi^2(2p)^2}{2} = 2\pi^2 p^2 > 16p^2$$

because  $\pi^2 > 8$ . Step back and see how this number-theoretic property about squares of integers rests on this completely geometric property of  $\pi$ , which is totally unexpected.

*Proof of Minkowski's Theorem.* Consider the region  $2P = \{\sum_{i=1}^n t_i \mathbf{v}_i : 0 \leq t_i \leq 2\}$ , and for any lattice point  $\mathbf{m} = \sum_{j=1}^n m_j \mathbf{v}_j$  define

$$D_{\mathbf{m}} = 2\mathbf{m} + 2P = \sum_{j=1}^n 2m_j \mathbf{v}_j + 2P$$

Thus,  $D_{\mathbf{m}}$  is the parallelotope translated so that one of the corners is at  $\mathbf{m}$ . Thus, its volume is constant, and  $\text{vol}(D_{\mathbf{m}}) = 2^n \text{vol}_\Lambda$ . Additionally, they tessellate, since  $\mathbf{m}$  is a lattice point:  $\mathbb{R}^n = \bigcup_{\mathbf{m} \in \Lambda} D_{\mathbf{m}}$ , and they basically don't intersect (the intersections are hyperplanes with measure 0). Thus,  $B \cap D_{\mathbf{m}}$  are also essentially disjoint, so since  $B = \bigcup (B \cap D_{\mathbf{m}})$ , then

$$\text{vol } B = \sum_{\mathbf{m}} \text{vol}(B \cap D_{\mathbf{m}}) > \text{vol } 2P$$

by the original assumption. Now, it is possible to translate each of these pieces back to the ~~future~~ origin, within the parallelotope  $2P$ :

$$\implies \bigcup_{\mathbf{m} \in \Lambda} (-2\mathbf{m} + (B \cap D_{\mathbf{m}})) \subseteq 2P.$$

But since these pieces have volume greater than  $2P$ , there must be distinct  $\mathbf{m}, \mathbf{m}'$  with a nontrivial intersection:

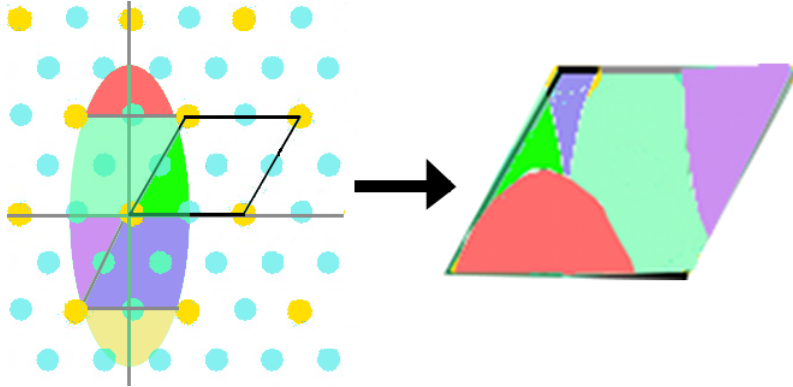


FIGURE 2. Translating  $B$  back to the origin to create an intersection.

$-2\mathbf{m} + x = -2\mathbf{m}' + x'$ , with  $\mathbf{m}, \mathbf{m}' \in \Lambda$  and for some  $x, x' \in B$ . Thus,  $\frac{x' - x}{2} = \mathbf{m}' - \mathbf{m}$ , which is also a nonzero lattice point (since  $\mathbf{m}'$  and  $\mathbf{m}$  are distinct) that is in  $B$  (by symmetry, since  $x$  is, then so is  $-x$ , and by convexity, their midpoint is as well).  $\square$

The four-squares theorem follows as above.  $\square$

A lot of problems in number theory, such as those relating to the theory of quadratic forms, can be solved in similar ways.