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Optional

The Mother of all Bikesheds

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Optional – The Mother of all Bikesheds

- What is Optional, and why is it useful?
- How to use Optional
- Use, Abstruse Use, and Abuse
- Bikeshedding
- Summary



What Is Optional?

And why is it useful?



Optional

- Optional<T> introduced in Java 8
- Can be in one of two states:
 - contains a non-null reference to a T also called "present"
 - is empty also called "absent" (don't say "null")
- Primitive specializations
 - OptionalInt, OptionalLong, OptionalDouble
- Optional itself is a reference type, and can be null DON'T

Rule #1: Never, ever, use null for an Optional variable or return value.



Why is Optional Useful?



Why is Optional Useful?



Rationale for Optional

Optional is intended to provide a *limited* mechanism for library method *return types* where there is a clear need to represent "no result," and where using null for that is *overwhelmingly likely to cause errors*.



Revisiting Example, Using Optional

Error: findFirst() returns an Optional<Customer>, but getName() needs a Customer.



Revisiting Example, Using Optional

How do we get the Customer out of the Optional<Customer> to call getName() on it?



Revisiting Example, Using Optional

```
String customerNameByID(List<Customer> custList, int custID) {
    Optional<Customer> opt = custList.stream()
                                     .filter(c -> c.getID() == custID)
                                     .findFirst();
    return opt.get().getName();
     To get the value from
```

But get() throws NoSuchElement-Exception if the Optional is empty. Hardly an improvement!



an Optional, call get()

How To Use Optional



Safely Getting a Value from an Optional

This is safe, but hardly any better than checking for null!



Safely Getting a Value from an Optional

Rule #2: Never use Optional.get() unless you can prove that the Optional is present.

Unfortunately, this just leads people into testing isPresent() before get()...



Safely Getting a Value from an Optional

Rule #2: Never use Optional.get() unless you can prove that the Optional is present.

Rule #3: Prefer alternatives to Optional.isPresent() and Optional.get().



Example: or Else() Family

```
// orElse(default)
Optional<Data> opt = ...
Data data = opt.orElse(DEFAULT_DATA);

// orElseGet(supplier)
Optional<Data> opt = ...
Data data = opt.orElseGet(Data::new);

// orElseThrow(exsupplier)
Optional<Data> opt = ...
Data data = opt.orElseThrow(IllegalStateException::new);
```

Returns the value if present, or else a default value

Returns the value if present, or else gets a default value by calling a supplier

Returns the value if present, or else throws an exception obtained from a supplier



Example: map()



Example: map()

map() – If present, transforms or maps the value into another and returns the result in an Optional; otherwise returns an empty Optional.



Example: map()

orElse() can be chained directly off the result of the map() call to extract the value if present, or the default



Example: map()

The map() and orElse() calls on Optional can be chained directly off the end of a stream pipeline.



Example: filter()

```
// (adapted with some liberties from OpenJDK Layer.java)
// Given a Configuration object, ensure that it has a parent Configuration
// that is the same as this Layer's Configuration.

Optional<Configuration> oparent = config.parent();
if (!oparent.isPresent() || oparent.get() != this.config()) {
    throw new IllegalArgumentException()
}
```



Example: filter()

```
// (adapted with some liberties from OpenJDK Layer.java)
// Given a Configuration object, ensure that it has a parent Configuration
// that is the same as this Layer's Configuration.

Optional<Configuration> oparent = config.parent();
if (!oparent.isPresent() || oparent.get() != this.config()) {
    throw new IllegalArgumentException()
}

config.parent()
    .filter(config -> config == this.config())
    .orElseThrow(IllegalArgumentException::new);

// Given a Configuration object, ensure that it has a parent Configuration
// that is the same as this Layer's Configuration.

// figure it has a parent Configuration
// that is the same as this Layer's Configuration.

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```

filter() – if absent, returns empty; if present, applies a predicate to the value, returning present if true or empty if false.



Example: ifPresent()

```
// Not to be confused with isPresent()!

// Another example from the JDK:

Optional<Task> oTask = getTask(...);
if (oTask.isPresent()) {
    executor.runTask(oTask.get());
}
```

Note isPresent() and get() calls



Example: ifPresent()



Example: ifPresent()

```
// Not to be confused with isPresent()!

// Another example from the JDK:

Optional<Task> oTask = getTask(...);
if (oTask.isPresent()) {
    executor.runTask(oTask.get());
}

// better:
getTask(...).ifPresent(task -> executor.runTask(task));

// best:
getTask(...).ifPresent(executor::runTask);

Method references for the win!!
```



Additional Methods

- Static factory methods
 - Optional.empty() returns an empty Optional
 - Optional.of(T) returns a present Optional containing T
 - T must be non-null
- flatMap(Function<T, Optional<U>>)
 - like map() but transforms using a function returning Optional
- Optional.equals() and hashCode() mostly as one would expect
- Technique: unit testing a method that returns Optional

```
assertEquals(Optional.of("expected value"), optionalReturningMethod());
assertEquals(Optional.empty(), optionalReturningMethod());
```



Example: Stream of Optional

```
// Convert List<CustomerID> to List<Customer>, ignoring unknowns
                                                      Assume findByID() returns
// Java 8
                                                      Optional<Customer>
    List<Customer> list = custIDlist.stream()
        .map(Customer::findByID)
                                                    Let only present Optionals through
        .filter(Optional::isPresent) <</pre>
        .map(Optional::get) 
        .collect(Collectors.toList());
                                                  Extract values from them
// Java 9 adds Optional.stream(), allowing filter/map to be fused into a flatMap:
    List<Customer> list = custIDlist.stream()
        .map(Customer::findByID)
                                                    Optional.stream() allows filter() &
        .flatMap(Optional::stream) <</pre>
                                                    map() to be fused into flatMap()
        .collect(Collectors.toList());
```



Example: Adapting Between Null and Optional

- Sometimes you need to adapt Optional-using code to code that wants null, or vice-versa
- If you have a nullable reference and you need an Optional
 Optional<T> opt = Optional.ofNullable(ref)
- If you have an Optional and you need a nullable reference opt.orElse(null)
 - Otherwise, generally avoid orElse(null)



Use, Abstruse Use, and Abuse



Method Chaining is Cool, But...

```
// BAD
String process(String s) {
    return Optional.ofNullable(s).orElseGet(this::getDefault);
}

// GOOD
String process(String s) {
    return (s != null) ? s : getDefault();
}

Rule #4: It's
to create an
specific purp
```

Rule #4: It's generally a bad idea to create an Optional for the specific purpose of chaining methods from it to get a value.



Avoiding If-Statements is Cool, But...

```
Optional<BigDecimal> first = getFirstValue();
Optional<BigDecimal> second = getSecondValue();

// Add first and second, treating empty as zero, returning an Optional of the sum,
// unless BOTH are empty, in which case return an empty Optional.

Optional<BigDecimal> result = ...
```

http://stackoverflow.com/q/39498338/1441122



Avoiding If-Statements is Cool, But...



Avoiding If-Statements is Cool, But...

```
Optional<BigDecimal> first = getFirstValue();
Optional<BigDecimal> second = getSecondValue();

// Add first and second, treating empty as zero, returning an Optional of the sum,
// unless BOTH are empty, in which case return an empty Optional.

Optional<BigDecimal> result =
   first.map(b -> second.map(b::add).orElse(b))
        .map(Optional::of)
        .orElse(second);
```

Even more clever!

Exercise: verify this is correct.



Avoiding If-Statements is Cool, But...

Rule #5: If an Optional chain is nested or has an intermediate result of Optional<Optional<T>>, it's probably too complex.



The Problem With Optional.get()

Brian Goetz' biggest Java 8 regret:

There is a get() method on Optional; we should have never called it get(). We should have called it getOrThrowSomethingHorribleIfTheThingIsEmpty() because everybody calls it thinking, "I am just supposed to call Optional.get()" and they don't realize that that it completely undermines the purpose of using Optional, because it is going to throw [an exception] if the Optional is empty.

On Stack Overflow, every second post that uses Optional misuses Optional.get(), and it's totally my fault, because I should have named it something much more horrible. In your IDE, the get() method pops up, and you say, "oh yeah, that's what I want" and if something with a scarier name popped up, it might make you think, "Which of these get methods do I want? Do I want the one that throws, or do I want the one that returns an alternative?"

JAX 2015 Fragen und Antworten zu Java 8 with Angelika Langer, at 16:00. https://jaxenter.de/fragen-und-antworten-zu-java-8-qa-33108



The Problem With Optional.get()

- The get() method is an "attractive nuisance"
 - it's much less useful than its short name would indicate
 - easy to forget to guard it
 - easy to be misled into poor isPresent() / get() coding style
 - -get() is misused in a significant fraction of cases => therefore it's a bad API
- Plan
 - introduce replacement for get()
 - deprecate get()
 - not for removal
 - deprecation on hold because of warnings it introduces

Rule #2: Never use Optional.get() unless you can prove that the Optional is present.

Rule #3: Prefer alternatives APIs over Optional.isPresent() and Optional.get().



Places Not to Use Optional

- Avoid using Optional in fields
 - fill in replacement value at init time; use "null object" pattern; use actual null
- Avoid using Optional in method parameters
 - it doesn't really work for making parameters optional
 - forces call sites to create Optionals for everything:

```
myMethod(Optional.of("some value"));
myMethod(Optional.empty());
```

- Avoid using Optional in collections
 - usually indicates a design smell of sorts
 - often better ways of representing things

Rule #6: Avoid using Optional in fields, method parameters, and collections.



Places Not to Use Optional

- Remember, Optional is a box!
 - consumes 16 bytes
 - is a separate object (potentially adds GC pressure)
 - always requires a dependent load, leading to cache misses
 - a single Optional is OK, but if you litter your data structures with many Optional instances, it could easily turn into a performance problem
- Don't replace every null with an Optional
 - null can be safe, if it's well controlled
 - null in a private field can be easily checked
 - nullable parameters are ok (if declassé)
 - library code should take responsibility for checking args



Bikeshedding



Bikeshedding

Flatmap() should allow nulls!

Optional should allow 'present' with a value of null!

Optional.ifPresent() should return 'this' instead of void, to enable chaining!

Optional doesn't prevent all NPEs, therefore it's useless!

Optional shouldn't be final!

Optional doesn't prevent all NPEs, therefore it's useless!

Null Optionals are allowed and are redundant with empty Optionals!

Optional should have Present and Empty subclasses!

Java should have added @Nullable / @NonNull instead of Optional!

Optional should be serializable!

Optional should be fully supported in the language, not just be a library construct!

Optional should implement Iterable so it can be used in a for-loop!

Java should have added nullsafe dereference (Elvis) operator instead of Optional!



Why Isn't Optional Serializable?

- Background: Value types Project Valhalla
 - an "object" that has no notion of identity
 - "codes like a class, works like an int"
 - we eventually want to convert Optional into a value type
- Disclaimer from Optional's javadoc:

This is a value-based class; use of identity-sensitive operations (including reference equality (==), identity hash code, or synchronization) on instances of Optional may have unpredictable results and should be avoided.

Rule #7: Avoid using identity-sensitive operations on Optionals.



Serialization Impact on Future Evolution

- JDK rule: *forward and backward* serialization compatibility across releases
- If Optional were serializable today, it would be serialized as an Object
 - it'll always be serialized as an Object, even if it eventually becomes a value type
- Serialization inherently depends on object identity
- Consequences of Optional being serializable
 - it might prevent it from being converted into a value type in the future
 - deserializing an Optional might result in a "boxed" value type



Why Not Use Optional in Fields?

- More a style issue than a correctness issue
 - usually there's a better way to model absence of a value
 - use of Optional in fields often arises from slavish desire to eliminate nullable fields
 - remember, eliminating nulls isn't a goal of Optional
- Using Optional in fields...
 - creates another object for every field
 - introduces a dependent load from memory on every field read
 - clutters up your code
 - to what benefit? ability to chain methods?



Why Not Use Optional in Fields?

- Colebourne: Optional, A Pragmatic Approach
 - http://blog.joda.org/2015/08/java-se-8-optional-pragmatic-approach.html
 - use nullable fields, getters should return Optional
- Ernst: Nothing is Better Than the Optional Type
 - https://homes.cs.washington.edu/~mernst/advice/nothing-is-better-thanoptional.html
 - use Nullness Checker
 - glass is one-quarter full



Summary & Conclusion



New Optional Methods in Java 9

- Stream<T> Optional.stream()
 - returns a Stream of zero or one value depending on whether the Optional is absent or present
- void Optional.ifPresentOrElse(Consumer<T>, Runnable)
 - calls the consumer on the present value, or calls the runnable if the value is absent
- Optional<T> Optional.or(Supplier<Optional<T>>)
 - if 'this' optional is present, returns it
 - otherwise calls the supplier and returns the Optional it produces



Summary & Conclusion

Optional is intended to provide a *limited* mechanism for library method *return types* where there is a clear need to represent "no result," and where using null for that is *overwhelmingly likely to cause errors*.



Summary & Conclusion

- Rule #1: Never, ever, use null for an Optional variable or return value.
- Rule #2: Never use Optional.get() unless you can prove that the Optional is present.
- Rule #3: Prefer alternatives to Optional.isPresent() and Optional.get().
- Rule #4: It's generally a bad idea to create an Optional for the specific purpose of chaining methods from it to get a value.
- Rule #5: If an Optional chain has a nested Optional chain, or has an intermediate result of Optional<Optional<T>>, it's probably too complex.
- Rule #6: Avoid using Optional in fields, method parameters, and collections.
- Rule #7: Avoid using identity-sensitive operations on Optionals.



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