

CppLox

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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Chapter 2

Class Documentation

2.1 ErrorHandler Class Reference

Classes

- struct [ErrorInfo](#)

Public Member Functions

- auto [report](#) () const -> void
reports the error encountered.
- auto [add](#) (int line, const string &where, const string &msg) -> void
add information about an error encountered which will be included in the `error_list`
- auto [clear](#) () -> void
clears the data of `error_list`

Public Attributes

- bool [has_found_error](#) {}
helper function that tells whether an error has occurred

2.1.1 Detailed Description

Definition at line 10 of file ErrorHandler.h.

2.1.2 Member Function Documentation

2.1.2.1 add()

```
auto ErrorHandler::add (  
    int line,  
    const string & where,  
    const string & msg ) -> void
```

add information about an error encountered which will be included in the `error_list`

Parameters

<i>line</i>	
<i>where</i>	
<i>msg</i>	

2.1.2.2 clear()

```
auto ErrorHandler::clear ( ) -> void
```

clears the data of `error_list`

2.1.2.3 report()

```
auto ErrorHandler::report ( ) const -> void
```

reports the error encountered.

2.1.3 Member Data Documentation**2.1.3.1 has_found_error**

```
bool ErrorHandler::has_found_error {}
```

helper function that tells whether an error has occurred

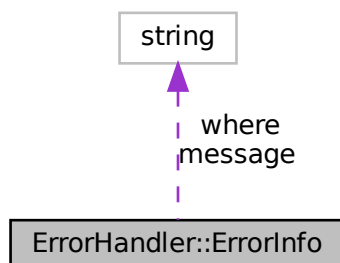
Definition at line 46 of file ErrorHandler.h.

The documentation for this class was generated from the following file:

- /mnt/c/Users/amianadave/Documents/cpp/Lexer/include/ErrorHandler.h

2.2 ErrorHandler::ErrorInfo Struct Reference

Collaboration diagram for ErrorHandler::ErrorInfo:



Public Attributes

- `int line {}`
- `string where`
- `string message`

2.2.1 Detailed Description

Definition at line 13 of file ErrorHandler.h.

The documentation for this struct was generated from the following file:

- `/mnt/c/Users/amianadave/Documents/cpp/Lexer/include/ErrorHandler.h`

2.3 FileReader Class Reference

Public Member Functions

- **FileReader** (`std::string_view fname`)
- `auto content () -> std::string`
returns the content of `fname`

2.3.1 Detailed Description

Definition at line 7 of file FileReader.h.

2.3.2 Member Function Documentation

2.3.2.1 content()

```
auto FileReader::content ( ) -> std::string
```

returns the content of `fname`

Returns

`std::string`

The documentation for this class was generated from the following file:

- `/mnt/c/Users/amanadave/Documents/cpp/Lexer/include/FileReader.h`

2.4 Scanner Class Reference

Public Member Functions

- **Scanner** (`std::string_view` source, [ErrorHandler](#) &error)
- auto [scan_and_get_tokens](#) () -> `vector< Token >`
scan and adds each lexeme encountered in a vector of tokens
- auto [is_keyword](#) (`std::string_view` token) const -> `bool`
returns if the passed argument is a keyword

2.4.1 Detailed Description

Definition at line 16 of file `Scanner.h`.

2.4.2 Member Function Documentation

2.4.2.1 is_keyword()

```
auto Scanner::is_keyword (
    std::string_view token ) const -> bool
```

returns if the passed argument is a keyword

Parameters

<i>token</i>	
--------------	--

Returns

true
false

2.4.2.2 scan_and_get_tokens()

```
auto Scanner::scan_and_get_tokens ( ) -> vector< Token >
```

scan and adds each lexeme encountered in a vector of tokens

Returns

vector<Token>

The documentation for this class was generated from the following file:

- /mnt/c/Users/amianadave/Documents/cpp/Lexer/include/Scanner.h

2.5 Token Class Reference

Public Member Functions

- **Token** (TokenType type, const string &lexeme, const string &literal, int line)
- auto [to_string](#) () const -> string
converts token type into a printable format

2.5.1 Detailed Description

Definition at line 104 of file Token.h.

2.5.2 Member Function Documentation

2.5.2.1 to_string()

```
auto Token::to_string ( ) const -> string
```

converts token type into a printable format

Returns

string

The documentation for this class was generated from the following file:

- /mnt/c/Users/amianadave/Documents/cpp/Lexer/include/Token.h

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