GCP Pub/Sub Best Practices

Deep Dive: Designing Topics and Subscriptions in GCP Pub/Sub

Designing an efficient **topic and subscription** architecture is critical for ensuring **scalability**, **reliability**, **and maintainability** in a GCP Pub/Sub system. Here's how to approach this effectively:

🚺 Topic Design Strategies

1.1 One Topic per Event Type

- A topic should represent a single type of event.
- This avoids mixing unrelated messages in a single queue.
- Example:
 - `user-signups`
 - o `order-placed`
 - `payment-processed`

1.2 Separate Topics for High and Low Priority Messages

- If some messages are critical (e.g., fraud detection alerts), they should have a dedicated topic.
- Example:
 - o `critical-alerts`
 - `logs-info`
 - o `audit-events`

1.3 Multi-Tenant Considerations

- If supporting multiple customers, consider:
 - Single topic for all tenants (simpler but needs filtering).
 - **One topic per tenant** (better isolation, but more complex).
 - Partitioning by region for compliance needs.

🔽 1.4 Use Schema Validation

- Use **Pub/Sub Schemas** to enforce JSON/Avro message formats.
- Prevents malformed messages from breaking consumers.

Subscription Design Strategies

A subscription connects a topic to an application consuming messages. The design of subscriptions impacts how messages are processed.

2.1 Subscription Type: Pull vs. Push

Subscription Type	When to Use	Notes
Pull	High-volume workloads	More control over processing speed, retries, and parallelism.
Push	Real-time processing	Messages are automatically delivered to an HTTP endpoint (e.g., Cloud Run, Cloud Functions).

2.2 Multiple Subscriptions per Topic

- Multiple consumers can process messages independently.
- Each subscription gets its own copy of the message.
- Use cases:
 - Audit Logging Subscription (logs all messages for later analysis).
 - **Real-time Processing Subscription** (e.g., triggers a function).
 - **Analytics Subscription** (sends messages to BigQuery).

Example:

2.3 Handling Message Ordering

- By default, Pub/Sub does not guarantee ordering.
- If order matters, use:
 - **Ordering Keys** (ensures sequential processing of related messages).
 - Single Subscriber per Ordering Key (prevents parallel processing issues).

2.4 Dead Letter Queues (DLQ)

- Helps catch messages that fail multiple delivery attempts.
- Configure a **Dead Letter Topic** to store undelivered messages.
- Useful for debugging failed events.

2.5 Message Retention & Acknowledgment

- **Default retention**: 7 days (can be extended to 31 days).
- Auto Acknowledge vs. Manual Acknowledge
 - Auto: Good for quick processing.
 - Manual: Ensures processing before acknowledging.

2.6 Fan-out Pattern (One-to-Many Communication)

- Multiple services need to react to the same event.
- Each service gets its own subscription.

Advanced Design Patterns

★ Pattern 1: Filtering Messages by Subscription

- If different consumers only need specific messages, use Pub/Sub Message Filtering instead of separate topics.
- Example:

```
json

{
    "event_type": "purchase",
    "amount": 100
}
```

- Subscriber 1: Only receives "purchase" events.
- Subscriber 2: Only receives events where `amount > 50`.

```
yaml
filter: "attributes.event_type = 'purchase' AND attributes.amount > 50"
```

★ Pattern 2: Routing with Pub/Sub + Cloud Functions

- Route messages dynamically to different systems.
- Example:

o Cloud Function inspects messages and forwards them to different topics.

Pattern 3: Streaming Analytics Pipeline

- Use Pub/Sub as an event source for **Dataflow**.
- Process and store messages in **BigQuery** for real-time analytics.

Monitoring & Security

4.1 Monitoring & Alerts

- Use Cloud Logging & Cloud Monitoring to track message backlog.
- Set alerts for:
 - High unacknowledged message count.
 - Subscription errors.

4.2 IAM & Access Control

- Restrict who can publish and subscribe.
- Use IAM roles like:
 - o `roles/pubsub.publisher`
 - o `roles/pubsub.subscriber`
 - roles/pubsub.viewer` (read-only access).

4.3 VPC Service Controls

- Prevent data exfiltration by securing Pub/Sub with VPC-SC.
- Ensures messages stay within the private network.

Key Takeaways

- ✓ One topic per event type Keep topics focused on specific events.
- ✓ **Use multiple subscriptions** Allows different services to process messages independently.



- ✓ **Ordering Keys** Use them when message order matters.
- ✓ **Dead Letter Topics (DLT)** Catch undelivered messages for debugging.
- ✓ Filtering Reduce message overhead using subscription filters.
- ✓ **Secure with IAM** Restrict who can publish and subscribe.
- ✓ Monitor & Scale Use Cloud Monitoring to prevent message backlog issues.

Would you like a hands-on Terraform or Python example for setting up topics and subscriptions? 🚀