



Programming for Artificial Intelligence

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Class and Lab Schedule

Schedule			
	Wednesdays		
Class (2 - CrHr)	10:00 to 12:00 (Room: 15)		
Lab (1 - CrHr)	14:30 to 17:30 (Lab-A)		

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Contents of the Course (Before Midterm)

Week	Lectures	
1	(07/12) Introduction to the course, Downloading and Installation of Python, Basic Constructs, Control Structures: Selection and Repetition	
2	(14/12) Data structures: lists, tuples, arrays, multidimensional arrays, Functions, File handling	
3	(21/12) Object Oriented Programming: classes, objects, inheritance	
4	(04/01) The use of python libraries, downloading and installing different python packages, importing libraries, virtual environments	
5	(11/01) NumPy arrays and matrices: slicing, iterating, reshaping, transposing, searching, sorting, broadcasting and flattening, NumPy random: normal, binomial, poisson, logistic distributions NumPy universal functions (ufuncs)	
6	(18/01) Data Visualization: Matplotlib installation, plotting data, learning about pyplot, plotting, marker, line, label, grid, subplots, scatter, bars, histograms, boxplots, pie charts, Plotly,	
7	(23/01 to 25/01) Mid-term Exam	

Contents of the Course (After Midterm)

Week	Lectures		
8	(01/02) Data Analysis and Manipulation with Pandas: Installation, Series, Dataframe, column selection, addition and deletion, indexing, IO tools:, reading and writing CSV files, JSON files, excel files, text files, binary (HDF5, Pickle) files.		
9	(08/02) Web development using Python: Introduction and Installation of Django, Model-View-Template design pattern, creating a project, Django views, models and templates		
10	(15/02) Data Analysis with sklearn: Introduction and installation of sklearn module, statistical analysis of data		
11	(22/02) Data Science using PyTorch: Introduction and installation of PyTorch, tensors, operations on tensors, torch functions, indexing, Slicing, Joining, Mutating Ops, bridging with NumPy, Datasets and data loaders, creating custom datasets, iterating and visualizing datasets,		
12	(01/03) Introduction and installation of Tensorflow, basic operations and data structures,		
13	(08/03) Tensorflow.js for web: Introduction and installation of Tensorflow.js		
14	(15/03) Tensorflow Lite for mobile and edge applications, performing basic operations		
15	(22/03) Follow-up topics (Ontology Oriented Programming using Owlready2)		

Important Points

• Theory Course:

- 1. Attendance (75%)
- 2. Evaluation
 - a) Sessional Activities (Quizzes and Assignments): 25%
 - b) Midterm Examination: 35%
 - c) Final Term Examination: 40%

Exercise/lab Course

- 1. It is mandatory to pass the exercise (or lab) course.
- 2. You may bring your own laptops! **Note:** all OS are OK (Windows, Linux, Mac), but all further instructions and solutions will be provided for Windows during this course.
- 3. Evaluation: practical exercises and written examination

What is Python?

- High level programming language
- First released in 1991 by Guido van Rossum
- Object-oriented, imperative, functional and procedural
- Supported by many operating systems
- Commonly used for computation in the field of artificial intelligence and machine learning



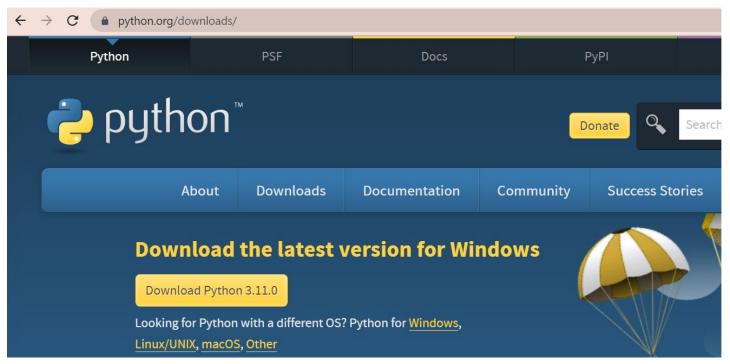
Why Python?

- Wide scientific community:
 - Many different helpful libraries
 - Open source frameworks and tools
 - Python Package Index (PyPI): 433,519
- Easy to learn/use
- Simplicity and consistency,
- High-level language: ideas can be implemented quickly
- Flexibility,
- Platform independence



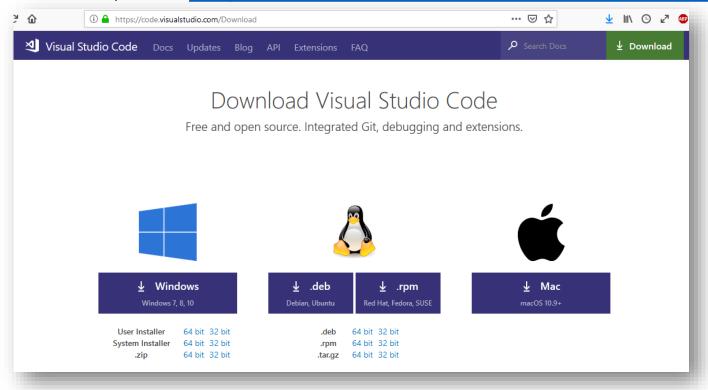
Installation

- Windows: visit https://www.python.org/downloads/ to download Python (recommended version: 3.9 or above)
- **Linux**: run the following command in terminal sudo apt-get install python3.9



Installation IDE

- The choice of the IDE is up to you. I nevertheless recommend **VS Code** and will provide instructions for this IDE.
 - To download VS Code, visit https://code.visualstudio.com/Download



Setup VS Code

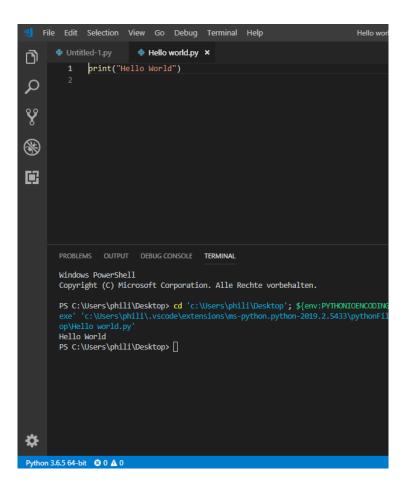
- Open the "Extensions" view by:
 - Selecting "View" -> "Extensions"
 - CTRL + Shift + X
- Search and install "Python"





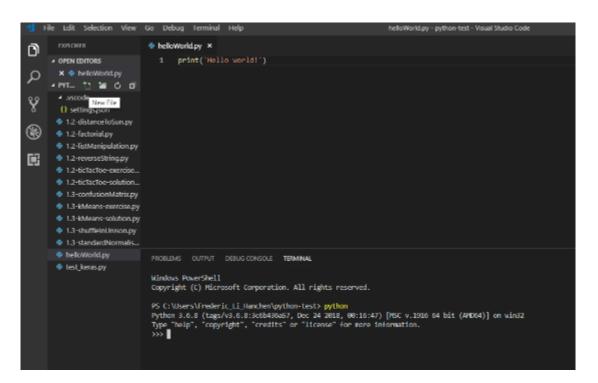
VS Code (Python script)

- Create a new file (File New File)
- Save the file (File-> Save As...)
- Make sure it is of type python (.py)
- Scripts can be executed with
 F5 (debug mode), or right click
 + "Run Python file in terminal"
- To check your installation: print "Hello world!"



How to run Python code?

- Two main ways to execute Python code:
 - 1. Start the Python interpreter by typing > python in command line
 - 2. Write a **Python script** (.py file) then execute it by typing > python name_of_the_script.py in command line



Python Identifiers

- A Python identifier is a name used to identify a variable, function, class, module or other object:
 - Starts with a letter A to Z or a to z or an underscore (_) followed by zero or more letters, underscores and digits (0 to 9).
 - Case sensitive.
- When using a Python identifier, avoid:
 - Using a Python keyword.
 - Starting or ending the identifier with underscore (_) unless you have a specific reason to do so.
- Python is a dynamically typed language:
 - No need to declare any variable type.
 - The type of a variable can be changed in the same script.
 - E.g.: aVariable = 0

Python keywords

• Reserved words (cannot use them as constant or variable)

and	exec	not
assert	finally	or
break	for	pass
class	from	print
continue	global	raise
def	if	return
del	import	try
elif	in	while
else	is	with
except	lambda	yield

Naming conventions

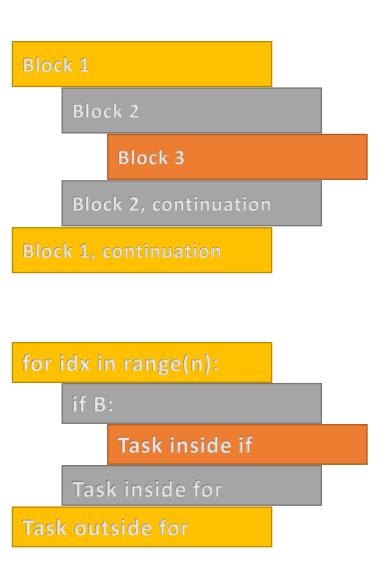
https://visualgit.readthedocs.io/en/latest/pages/naming convention.html

- Class names start with an uppercase letter. All other identifiers start with a lowercase letter.
- Starting an identifier with a single leading underscore indicates that the identifier is private.
- Starting an identifier with two leading underscores indicates a strongly private identifier.
- Identifiers which start and end with two trailing underscores are language-defined special names. The most useful examples are:
 - __init__ which refer to the class constructor
 - __name__ and __main__ which are used to define a main file:

```
if __name__ == "__main__":
```

Indentation

- In Python, no braces to indicate blocks of code
- Denoted by line indentation
- Number of spaces in the indentation up to you, but all statements within the block must be indented the same amount
 - Commonly used indentations: tabs or 4 spaces.
- Notes:
 - mixing spaces and tabs together
 → error!
 - no need to use any character to denote an end of line (e.g. ";")



Multi-Line Statements

- Statements in Python typically end with a new line
- Use of the line continuation character (\)

```
total = item_one + \
    item_two + \
    item_three
```

• Statements contained within the [], {}, or () brackets do not need to use the line continuation character

Quotation

- Python accepts single ('), double (") and triple ("' or """) quotes to denote string literals
- Start and end same type
- Triple quotes are used to span the string across multiple lines

```
word = 'word'
sentence = "This is a sentence."
paragraph = """This is a paragraph. It is
made up of multiple lines and
sentences.""
```

Comments

- A hash sign (#) that is not inside a string literal begins a comment -> whole line is commented (ignored by the interpreter)
- Can be used to comment multiple lines in a row
- Triple-quoted string is also ignored by Python interpreter and can be used as a multiline comments

```
#This is a comment
print("Hello World")

'''
This is
a
multirow comment
'''
```

Basic operations

- The operators +, -, * and / work just like in most other languages
- The standard comparison operators are written the same as in C:

- Modulo operation: %
- Floor division: a // b

Assigning values to variables

- Variables do not need explicit declaration to reserve memory space
- No type needed
- Equal sign (=)
- delete entire variables: del *variable name*

```
# An integer assignment
counter = 100
# A floating point
miles = 1000.0
# A string
name = "John"
# one line
counter, miles, name = 100, 1000.0, "John"
# Assign single value to several variables
a = b = c = 1
# Delete a variable
del a
```

Standard data types

- Python has six standard data types
 - Numbers
 - Boolean
 - String
 - List
 - Tuple
 - Dictionary
- For numbers: integer, float, complex
- For Booleans: True, False
 - Note: in Python 3.x, Booleans inherit from integers, i.e. True == 1 and False == 0 will both return True.

Lists

- Items separated by commas and enclosed within square brackets ([])
 - Similar to arrays in C.
- Indexing starts at 0
- Items can be of different data type
- Items can deleted: del

```
list = [ 'abcd', 786 , 2.23, 'john', 70.2 ]
tinylist = [123, 'john']

print(list) # Prints complete list
print(list[0]) # Prints first element of the list
print(list[1:3]) # Prints elements starting from 2nd till 3rd
print(list[2:]) # Prints elements starting from 3rd element
print(tinylist * 2) # Prints list two times
print(list + tinylist) # Prints concatenated lists
```

IF statement

- Form if condition : code block
- Elif/else are optional

Loops - For

- Iterates over the items of any sequence
- Iterate over a slice copy of the entire list with *list[:]*

```
list = ['element1', 'element2', 'element3']
for element in list:
    print(element)
```

• Iterate over a sequence of numbers: range - function

```
for i in range(5): *
print(i)

0
1
2
3
4
```

^{*} range() returns an iterator, not a list!

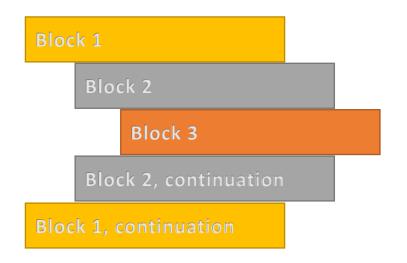
Loops - While

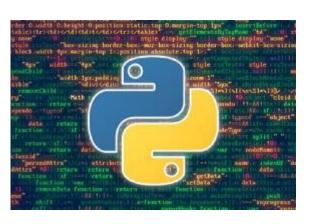
- The while statement is used for repeated execution as long as an expression is true
- Optional else clause: will be executed the first time the expression is false and the loop terminates

 The break statement, like in C, breaks out of the innermost enclosing for or while loop.

Conclusion

- Basic informal introduction to Python
- First basic Python exercises
- Next week: Data Structures and Functions





Exercise 1

- Write a program printNegative which prints all negative elements of an integer or float input list.
- Write a program filterOdd which takes a list of integers as input and returns a sub-list of the input containing only its odd elements (tip: the Python modulo operator is %; e.g. 7%2 returns 1).
- Write a program removeDuplicate which takes a list of any type as input, and returns a list without any duplicate elements as output.

Exercise 2

Write a function printReverseString which takes a sentence under the string format as input (e.g. "Hello world!") and prints the sentence with words in the reverse order (e.g. "world! Hello").

Tips:

- A sentence is an ensemble of words separated by spaces
- The Python string methods split and join should be useful for this exercise

Exercise 3

Write a function distanceToSun which asks the user to input the name of a planet of our solar system in command line, and prints the distance between the planet and the Sun in kilometres.

Tips:

- Pick the online source of your choice to find distances between planets and the Sun.
- Asking for an user input in terminal can be done using the userInput = input("text to display") syntax.
- Remember to treat the case where the user input is invalid.
- Stopping a function can be done using return