

Componiendo Web Components



METADEV

https://metadev.pro



Pedro J. Molina

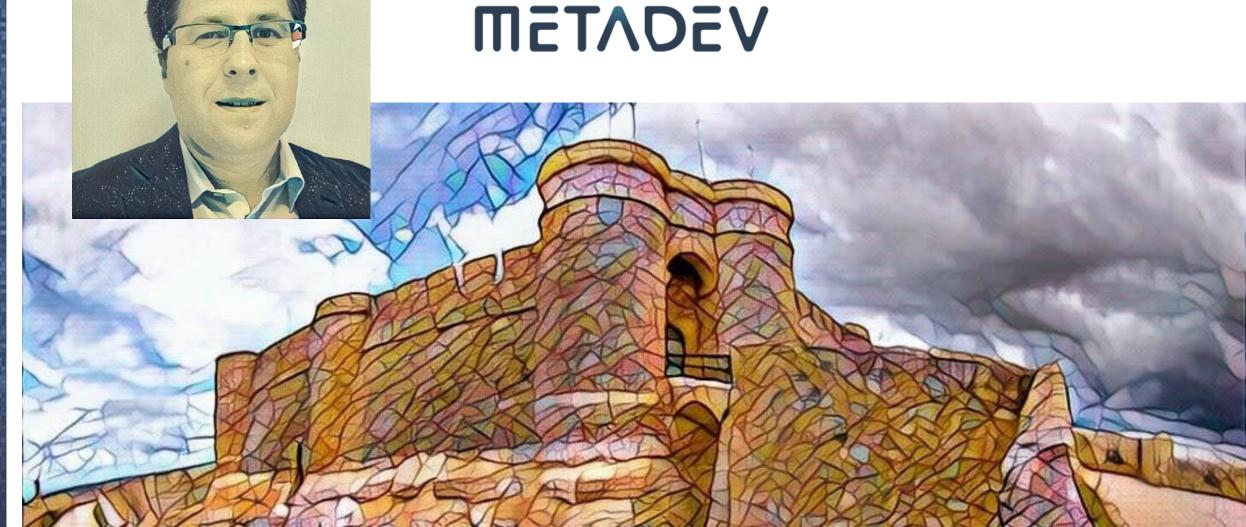
http://pjmolina.com

@pmolinam

#opensouthcode

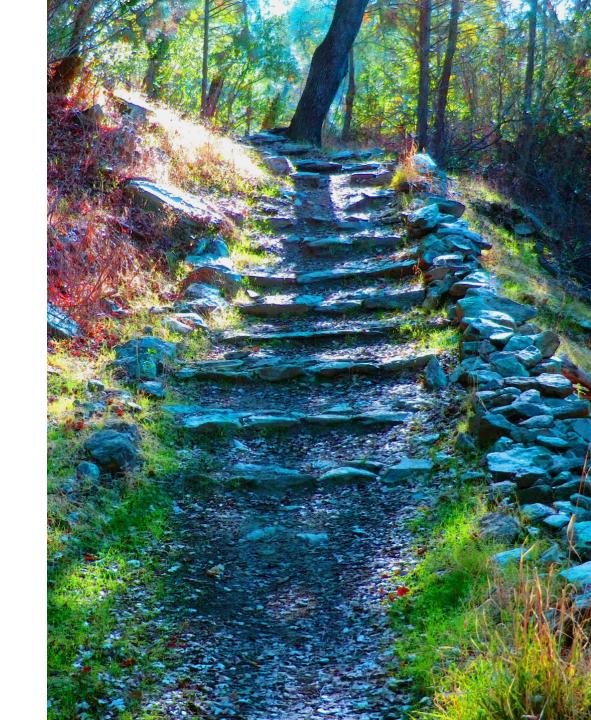
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Agenda

- ■IU: Arqueología
- Web Components
- Estandarización
- Frameworks
- Catalogo de componentes
- Componiendo Web Comp.
- Impedimentos



Interfaz de Usuario: un poco de Arqueología



Cliente Servidor

SPA / JS

ASP.NET JSP Ruby

Silverlight / Flash / Applets
Clientes pesados (.NET, Java Swing)

PHP CGI

Visual Basic / Delphi

Mainframe / Terminales VT52/VT100

Interfaz de Usuario: un poco de Arqueología



Arquitecturas

Model View Controller (Smalltalk '80)

Model View Presenter (IBM '90)

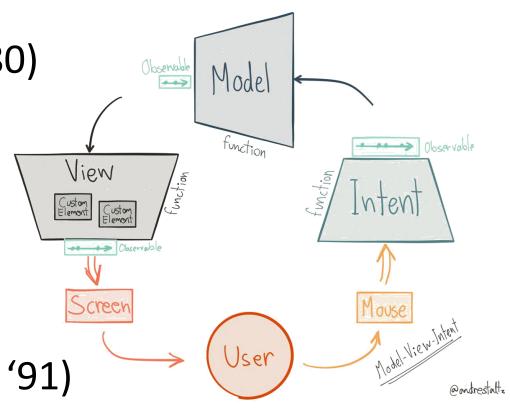
Model View View-Model (MS '99)

Reactivas (ReactJS)

Unidireccionales (CycleJS)

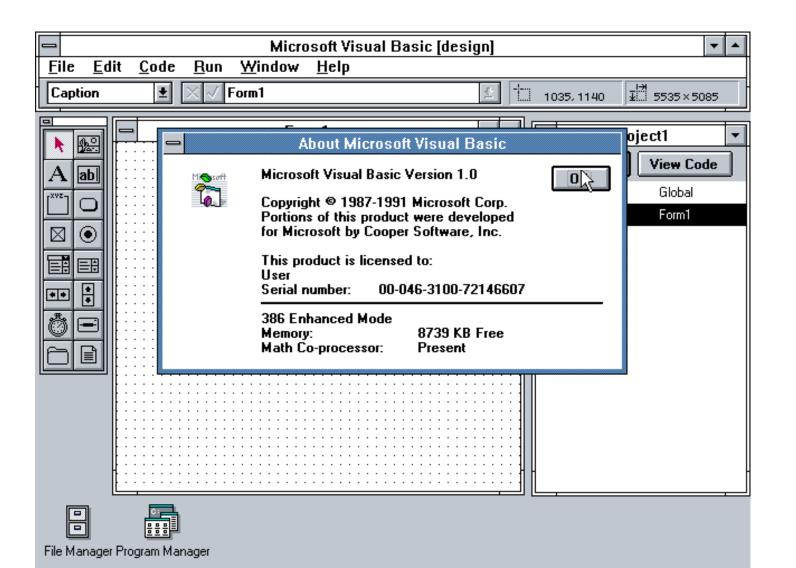
Model View Update (Eml)

Orientadas a Componentes (VB 1.0 '91)



Interfaz de Usuario: un poco de Arqueología





Visual Basic 1.0, 1991 Sobre Windows 3.11

Alan Cooper para Microsoft

- Componentes
- Propiedades
- Eventos
- Paleta de componentes reutilizable





- Componentes
- Propiedades
- Eventos
- Paleta de componentes reutilizable

El modelo de Visual Basic y Delphi en la Web, ¡27 años después!

Web Components. Estándares base





- 1. Custom Elements
- 2. HTML Templates
- 3. Shadow DOM
- 4. HTML Imports ES Modules













La posibilidad de extender el lenguaje HTML con elementos propios

En estandarización por la W3C

https://html.spec.whatwg.org/multipage/custom-elements.html#custom-elements



I. Custom Elements. Ejemplo

```
const templateCalendar = document.createElement('template');
templateCalendar.innerHTML =
 <h1>Calendar</h1>
  ... 
class AcmeCalendar extends HTMLElement {
    constructor() {
       super();
    connectedCallback() {}
    disconnectedCallback() { }
   render() {}
window.customElements.define('acme-calendar', AcmeCalendar);
```





Plantillas dentro de HTML

```
<template>
     <div class="article">
          <h1><slot name="title"></slot></h1>
          <hr/>
          <slot name="body"></slot>
          </div>
     </template>
```

En estandarización por la **W3C**

https://html.spec.whatwg.org/multipage/scripting.html#the-template-element/

3. Shadow DOM



El DOM dentro de cada elemento del DOM



- Aislamiento (ámbitos) para código y estilos (CSS)
- Seguridad (encarcelar Javascript)



En estandarización por la **W3C**

https://w3c.github.io/webcomponents/spec/shadow/



3. Shadow DOM. Ejemplo

```
constructor() {
    super();
}
connectedCallback() {
    this.appendChild(templateCalendar.content.cloneNode(true));
}
```

```
constructor() {
    super();
    this._root = this.attachShadow({ 'mode': 'open' });
}
connectedCallback() {
    this._root.appendChild(templateCalendar.content.cloneNode(true));
}
```



4. HTML Imports vs ES Modules

HTML Imports

```
<link rel="import"
href="https://acme.org/acme-calendar.html">
```

ES Modules

```
<script type="module"
    src="https://acme.org/acme-calendar.min.js">
</script>
```

Estado actual. W3C



1. Custom Elements v.0 v.1

2. Shadow DOM v.1

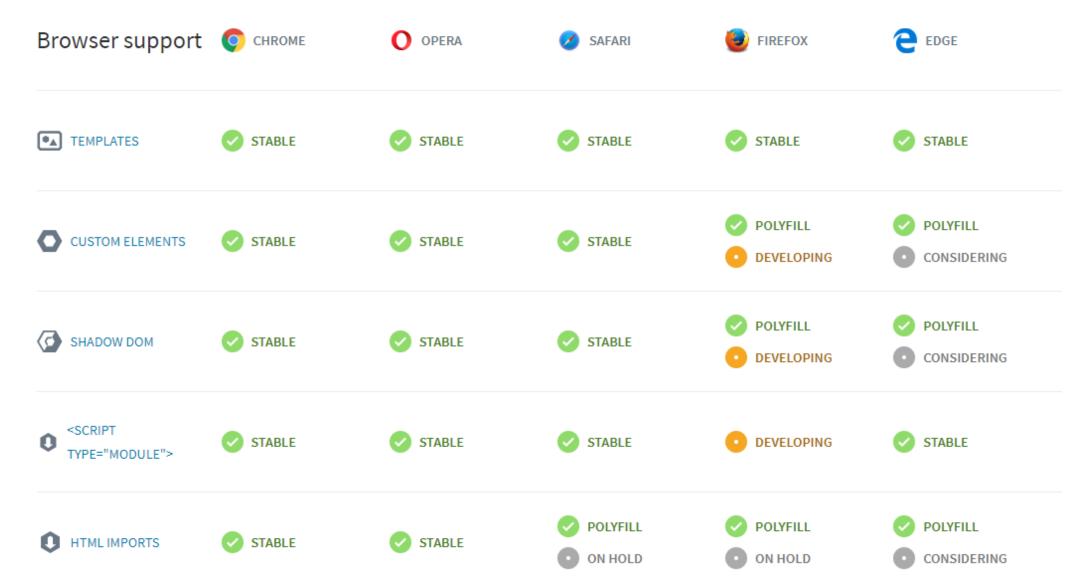
- 3. HTML Templates
- 4. HTML Imports
- 5. ES Modules

ESM vs CommonJS en NodeJS

https://medium.com/the-node-js-collection/the-current-state-of-implementation-and-planning-for-esmodules-a4ecb2aac07a

HTTP/1 → Budling vs HTTP/2 Bundles no necesarios

Estado actual. Soporte en Navegadores



Estado actual. Polyfills

Lo que los navegadores no implementan todavía se puede cubrir extendiendo JavaScript con librerias.

Polyfill	IE11+	Chrome*	Firefox*	Safari 9+*	Chrome Android*	Mobile Safari*
Custom Elements	✓	✓	√	✓	✓	✓
HTML Imports	✓	✓	✓	✓	✓	✓
Shady CSS/DOM	✓	✓	√	✓	✓	✓

\$ npm i webcomponents/webcomponentsjs

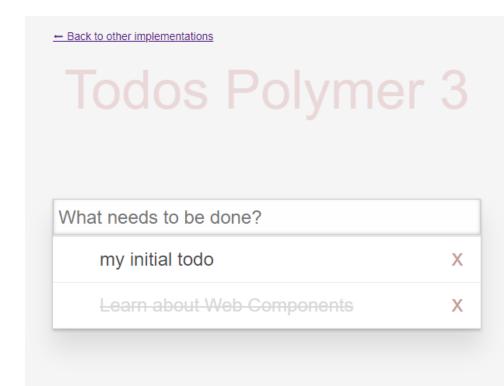




- Native WebElements
- Polymer 3
- Skate.js
- X-Tag
- Slim.js
- Stencil
- Angular Elements
- Svelte
- VueJS

 Repositorio con el ejemplo TODO List en varias tecnologías

https://github.com/shprink/web-components-todo



Web component

Polymer 2

Angular Elements Vue-wrapper

Stencills

import { Component, Prop, Event, EventEmitter } from

```
class TodoItem extends HTMLElement {
        this._root = this.attachShadow({ 'mode': 'open' });
        this._checked = false;
        this._text = ";
    connectedCallback() {
        this._root.innerHTML =
           </style>
            class="item">
               <lahel></lahel>
                                                                                 </template>
               <button class="destroy">x</button>
        this.$item = this._root.querySelector('.item');
        this.$removeButton = this._root.querySelector('.destroy');
        this.$text = this._root.querySelector('label');
        this.$checkbox = this._root.querySelector('input');
        this.$removeButton.addEventListener('click', (e) => {
           this.dispatchEvent(new CustomEvent('onRemove', { detail:
            this, index 1)):
        this.$checkbox.addEventListener('click', (e) => {
           e.preventDefault();
            this.dispatchEvent(new CustomEvent('onToggle', { detail:
            this.index }));
        this._render();
    disconnectedCallback() [ ]
    static get observedAttributes() {
        return ['text'];
    attributeChangedCallback(name, oldValue, newValue)
        this._text = newValue;
    set index(value) {
        this._index = value;
    get index() {
        return this._index;
    set checked(value) {
        this._checked = Boolean(value);
    get checked() {
        return this.hasAttribute('checked');
    render() {
        if (!this.Sitem) return:
        this.$text.textContent = this._text;
        if (this._checked) {
           this.$item.classList.add('completed');
            this.$checkbox.setAttribute('checked', '');
           this. Sitem. classList. remove('completed'):
            this. $checkbox. removeAttribute('checked'):
window.customElements.define('todo-item', TodoItem
```

```
link rel="import"
href="../../bower_components/polymer/polymer-element.html">
<dom-module id="todo-item">
    <input type="checkbox" value="{{checked}}" checked="{</pre>
     {checked::change}}"
     <label>{{text}}</label>
     <button class="destroy" on-click="handleOnRemove">x</button>
   class TodoItem extends Polymer.Element {
     static get is() { return 'todo-item'; }
      static get properties() {
       return {
         checked: {
           type: Boolean,
           value: false
          index: {
           type: Number.
          text: {
           type: String.
           value:
      handleOnRemove(e) {
       this.dispatchEvent(new CustomEvent('remove', { detail: this.index }
      handleOnChecked(e) {
       this.dispatchEvent(new CustomEvent('toggle', { detail: this.index }
      isCompleted(completed) {
       return completed ? 'completed' : '':
   window.customElements.define(TodoItem.is, TodoItem);
```

```
import { Component, EventEmitter, Input, Output, ViewEncapsulation }
@Component({
    selector: 'todo-item',
    <!i class="item" [class.completed]="checked">
        <input type="checkbox" [checked]="checked" (change)</pre>
        <label>{{text}}</label>
        <button class="destroy" (click)="handleOnRemove()">x</button>
    styles: [ --
    encapsulation: ViewEncapsulation.Native
export class TodoItem {
   @Input() checked: boolean;
    @Input() text: string:
    @Input() index: number;
    @Output() onTodoItemChecked = new EventEmitter<number>();
    @Output() onTodoItemRemove = new EventEmitter<number>();
    handleOnRemove = () => this.onTodoItemRemove.emit(this.index);
    handleOnChecked = () => this.onTodoItemChecked.emit(this.index);
```

SkateJS + Preact

```
import { props } from "skatejs/dist/esnext";
import { h } from "preact";
import { Component } from "./util";
export default class extends Component
 static events = ["check", "remove"];
  static props = {
   checked: props.boolean,
    index: props.number
  handleCheck = e - {
   this.onCheck({ index: this.index, value: e.target.checked });
 handleRemove = () => {
   this.onRemove({ index: this.index });
  render({ checked, handleCheck, handleRemove }) {
       <\i class={checked ? "completed" : ""}>
         <input type="checkbox" checked={checked} onChange={handleCheck} />
         <button onClick={handleRemove}>x</button>
```

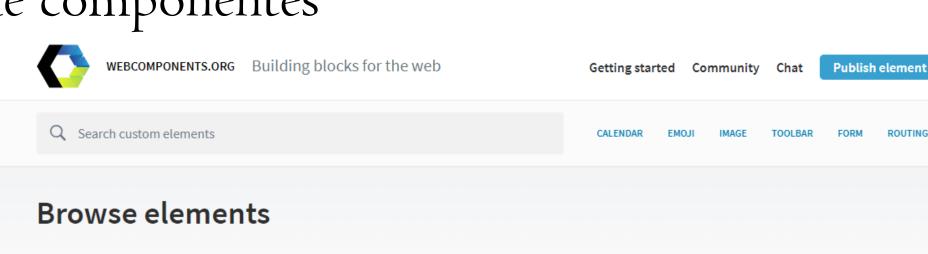
```
:class="['item', {'completed':checked}]">
   <input type="checkbox" :checked="checked" @click="handleOnToggle"</pre>
   <button class="destroy" @click="handleOnRemove">x</button>
module.exports = {
 name: 'TodoItem'.
 props: ['index', 'text', 'checked'],
 methods: {
   handleOnRemove() {
     this. Semit('onremove', this.index);
    handleOnToggle() {
     this.$emit('ontoggle', this.index);
```

SkateJS + lit-html

```
import { html } from "lit-html/lib/lit-extended":
import { Component } from "./util";
export default class extends Component {
 static events = ["check", "remove"];
   checked: props.boolean.
   index: props.number
  handleCheck = e => {
   this.onCheck({ index: this.index, value: e.target.checked });
  handleRemove = () => {
   this.onRemove({ index: this.index });
  render({ checked, handleCheck, handleRemove }) {
    <style>-
     <input type="checkbox" checked="${checked}" on-change="${handleChecked}"</pre>
       <label>
       shutton on-clicks"$(handleRemove)">x</hutton>
```

```
@Component({
 styleUrl: 'todo-item.scss',
 shadow: true,
export class TodoItem {
 @Prop() checked: boolean;
 @Prop() text: string;
 @Event() onTodoItemChecked: EventEmitter:
 @Event() onTodoItemRemove: EventEmitter:
 handleOnRemove = () => this.onTodoItemRemove.emit(this.index);
 handleOnChecked = () => this.onTodoItemChecked.emit(this.index):
   return (
     class={this.checked ? 'completed' : ''}>
       <input type="checkbox" checked={this.checked} onChange=</pre>
       {this.handleOnChecked} />
       <label>{this.text} </label:
       <button onClick={this.handleOnRemove}>x</button>
```

Catálogo de componentes





1514 Elements

⟨ 1.81 ⟩	lrndesign-contentblock A simple content block	*	1	Ÿ	0
< 1.88 >	Irndesign-avatar A design element for presenting an avatar	*	0	Ÿ	0
⟨ LRN ⟩	lrn-content A container wrapper for saying material has an educational purpose.	*	2	Ÿ	0
< LRN >	lrn-page A page wrapper to designate that this page of material is for learning.	*	0	Ÿ	0
< r >	lrn-aside				

Quid. Un DSL mínimo para componer WebC



- DSL para prototipar Interfaz de Usuario
- Orientado a Web Components

https://quid.metadev.pro

#quid

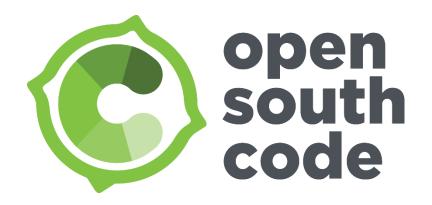
Problemas e impedimentos



- 1. Consensos y cierre de estándares (ej. ES Modules)
- 2. Adopción en navegadores (desterrar polyfills)
- 3. Definición de tipos en componentes
- 4. Herramientas para consumir y componer Web Components



¿Preguntas?





¡Gracias!

