## adele chui

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## TECHNICAL SKILLS SUMMARY

Atlassian JIRA, Confluence Microsoft Office Suite Adobe Photoshop, Premiere HTML, CSS

Some knowledge of Unity engine

Efficient, hardworking team player experienced in both managing projects and working with agile development teams in multiple roles.

Concise communicator with extensive leadership experience and a relentless desire to learn.

## **EXPERIENCE**

Agile SDLC Process Co-op Crum & Forster Enterprise

May - Aug 2015

Worked to implement agile software development practices across the IT department.

JIRA, Confluence system admin and in-house expert Lead organizer for first internal hackathon to better encourage agile practices.

GameTester XMG Studio Inc. Sept - Dec 2014 Worked as the QA lead by the end of term. Learned Unity scripting to prototype a game in an internal hackathon.

Researched competitor game mechanics and compulsion loops.

QA and Technical Support Analyst Tabble Dabble Inc.

Dec 2013 - Apr 2014

Solely responsible for regression testing and debugging new features for first two months.

Helped create proper testing flow.

Designed marketing materials with Photoshop.

Editor-in-Chief

Eye of the Tiger student newspaper

Managed 50+ editors and contributors.

Organized bimonthly publication cycle.

June 2011 - June 2013 Negotiated partnerships with community, school

administration and partners.

## **EDUCATION**

University of Waterloo

Bachelor of Applied Science

Sept 2013 - May 2018 Systems Design Engineering

I love discussing design, video games, new technologies, and how the future of tech is changing our world. Personal interests include heavy rock music, writing, and social change. Contact me - I'd love to help you and your team achive your goals!