Dan Delgado

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Profile

- Hands-on contributor with **15+ years of experience in full-stack software development.**
- Broad range of technologies and industries.
- Built many products, managed projects, lead teams and mentored people.
- Dealt with customers, partners, end-users and senior internal and external stakeholders.
- Trained in technical sales methodologies.

Education

- Attended **PUC-Rio** for two years studying for a **Bachelor of Computer Science**.
- Held performance-based scholarship.
- Certified **MongoDB** Associate Developer.

Spoken Languages

- English, French, Portuguese (Fluent)
- German, Spanish (Conversational)
- Mandarin Chinese (Beginner)

Professional Experience

Codelitt — Solutions Architect
October 2022 – June 2023
Remote

JavaScript
Node | React
GraphQL
DynamoDB
MongoDB
AWS
C# | Python
Ruby on Rails

- Technical expert in meetings with technical teams at prospects and customers.
- Analyzed customer technical requirements, architectures and codebases to decide the best way to deliver each project.
- Assisted definition of project scope, estimating resources, and assessing effort.
- Developed and collaborated on presentation materials for sales meetings.
- Partnered with external entities to maximize value for shared customers.
- Engaged in daily sales alignment for funnel performance and deal updates.
- Applied Command of the Message technique in discovery meetings.
- Studied and applied the MEDDPICC methodology for deal maturity evaluation.

Learnerbly — Engineering Manager
October 2020 – February 2022
Remote

TypeScript
JavaScript
Node
React
AWS
DynamoDB
GraphQL

- Collaborated with other departments for strategic and technical planning.
- Curated processes and workflows to optimize project delivery.
- Promoted a high-trust environment through a self-organizing team model.
- Mentored individual team members on self-development and career progression.

Technical Lead

- Led refactoring and migrations; reviewed code extensively.
- Played a leading role in designing and developing complex features.
- Oversaw the consumer-facing platform and ran 1:1 meetings with its team.
- Reviewed and improved workflows; facilitated team rituals and feedback.
- Organized technical discussions to enhance knowledge sharing.
- Focused on improving developer experience by automating tasks and refining CI.

Moonfare — Software Developer
August 2018 – October 2019
Berlin

TypeScript
Node | React
GraphQL
AWS
F#

- Implemented, along with a team led by me, core financial services in F#.
- Collaborated closely with the financial team on domain logic.
- Implemented the event tracking system that fed into the BI pipeline.
- Championed the shift from JavaScript to TypeScript and personally migrated large chunks of both front-end and back-end.

| ArtFacts | **Head of Frontend** | September 2017 – September 2018 |
| | | Berlin |

TypeScript
React
Redux
Mocha

- Implemented needed parts of frontend architecture thus leading the codebase by example.
- Improved development by introducing modern practices: code reviews, automated testing, CI, and linting.
- Collaborated with the CEO and CFO to align on overall business goals and manage shifting priorities.
- Participated in discussions for refining the business model and finding a tighter product-market fit.
- Balanced short-term commitments with long-term business objectives by negotiating reduced product scopes, prioritize work items efficiently, and manage technical debt.

| Creators Media | **Software Developer** | July 2013 – March 2017 |
| | | Berlin & Los Angeles |

JavaScript
React | Redux
Node | Express
Backbone
Mocha
Ruby on Rails
MySQL

- Implemented features based on diverse departmental requests, developed according to mock-ups and specs.
- Created an authoring tool for staff writers and the public, incorporating third-party content integration in the tool and providing support for polls, quizzes, proofreading, and editorial features.
- Managed a remote developer for customizations on an open-source chat system.
- Developed a cross-property internal SDK facilitating analytics, tracking, and authentication functionalities.

| WeGreen | **Software Developer** | February 2013 – June 2013 |
| | | Remote & Berlin |

Knockout.js
Symfony
Cordova

- Developed features for mobile and desktop versions of a sustainable products marketplace.
- Packaged the main website as a native iOS app.

| Pontomobi | **Software Developer** | June 2012 — December 2012 |
| | | Rio de Janeiro |

Node | Express
Android | Java
iOS | Objective-C

- Developed an in-house ad server.
- Supported advancing features on legacy ad-server.
- Implemented new features for legacy ad-server client libraries on mobile systems

| Braspag/MundiPagg | **Software Developer** | August 2010 – May 2012 |
| | | Rio de Janeiro |

C# | .NET
SOA | SOAP

- Development of a new payment processing platform at Braspag.
- Developed modules for credit card acquirer integration and customer APIs.
- Joined the founding team of MundiPagg for their first transactional platform.

| Fábrica Digital | **Software Developer** | March 2008 – February 2009 |
| | | Rio de Janeiro |

JavaScript
Lua

- Translated wireframes and mockups into styles and markup.
- Developed custom components for CMS systems.
- Developed web applications.