

ADELINE VERONICA MANOY

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Semarang, Indonesia

Undergraduate student of physics in Diponegoro University. I'm enthusiastic to study in various fields, especially UI/UX design. The skills that I have include creativity, working in teams, time management, strategy, research and innovation which are channeled through projects during courses and organizational experiences.

Projects

Small Business Collaboration Project

Feb 2023 - May 2023

- Partnered with the owner of Pinkeuzone on Instagram to develop new ideas and strategies for new products.
- Designed visual content for Instagram and Tiktok posts, which in total over 3.000+ accounts reached.

Candy7opia Virtual Exhibition

Nov 2022 - Jan 2023

- Designed a poster and photo booth for a virtual exhibition event named Candy7opia. This event was a collaborative project attended by more than 500+ participants.

Education Level

Diponegoro University (2019 - Present) - Semarang, Indonesia

Undergraduate in Physics in Current GPA, 3.39/4.00

- Actively participates in more than 10+ campus events, such as webinars and skills training workshops.
- Laboratory Assistant of Basic Physics: Supervised and monitored the 30+ participants' work/ tasks by providing training and discussions of basic physics practicum implementation so that practicum activities can run optimally and maximally.

Organisational Experience

Voice of Science's Choir

Jan 2021 - Jan 2022

Public Relation

- Led a team consist of 2 members to create event plan of national-level song cover competition with 100+ participants.
- In charge of creating the event theme and designing the guidebook for Voscover's competition.

Cosmos Research Bureau

Feb 2021 - Dec 2021

Staff of Research

- Supervised and participated in all of the bureau's programs and activities.
- Responsible for student creativity program training by creating event concept, rundown, term of reference and ensured the event runs according to specified time.
- Actively participated in the "Writing School: Essays & Scientific Works" by making attendance forms for the participants and preparing the platform for the event to run properly.

Skills, Achievements & Other Experience

- **Achievements** 🏆 (2021): 3rd Place Winner of Indonesia Chemical Engineering Event by Brawijaya University.
- **Languages**: Indonesia (Native), English (Intermediate)
- **Hard Skills**: Adobe Illustrator, Adobe Photoshop, Figma, Microsoft Word, Microsoft Excel
- **Soft Skills**: Creative Thinking, Detail Oriented, Teamwork, Time Management, Adaptable, Fast Learner
- **Course** 🎓 (2021): Visual Elements of User Interface Design by Coursera
- **Course** 🎓 (2021): UI/UX & Product Management Mini School by Harisenin.com