

CSE222-DATA STRUCTURES AND ALGORITHM DESIGN

HW7-REPORT

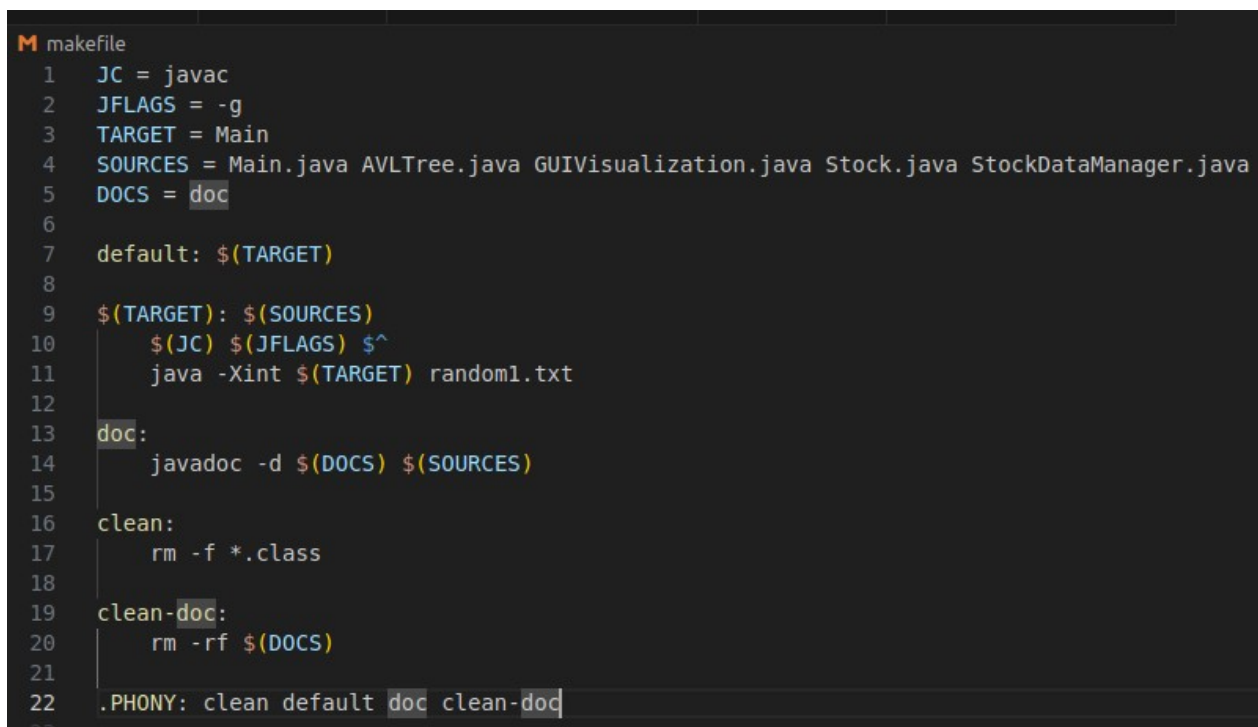
ADEM MURAT ÖZDEMİR-200104004110

Compiling and Running

Generate random input file:

```
javac InputFileGenerator.java  
java InputFileGenerator
```

After the creation of file , you need to modify makefile for using created file.

A screenshot of a code editor showing a Makefile. The file is titled 'makefile' in orange. It contains 22 lines of code. Lines 1-5 define variables: JC = javac, JFLAGS = -g, TARGET = Main, SOURCES = Main.java AVLTree.java GUIVisualization.java Stock.java StockDataManager.java, and DOCS = doc. Line 7 sets the default target to \$(TARGET). Line 9 defines the \$(TARGET) target as \$(SOURCES) compiled with \$(JC) and \$(JFLAGS), and then run with java -Xint \$(TARGET) random1.txt. Line 13 defines the doc target as javadoc -d \$(DOCS) \$(SOURCES). Line 16 defines the clean target as rm -f *.class. Line 19 defines the clean-doc target as rm -rf \$(DOCS). Line 22 defines the .PHONY targets as clean, default, doc, and clean-doc.

```
M makefile  
1  JC = javac  
2  JFLAGS = -g  
3  TARGET = Main  
4  SOURCES = Main.java AVLTree.java GUIVisualization.java Stock.java StockDataManager.java  
5  DOCS = doc  
6  
7  default: $(TARGET)  
8  
9  $(TARGET): $(SOURCES)  
10     $(JC) $(JFLAGS) $^  
11     java -Xint $(TARGET) random1.txt  
12  
13  doc:  
14     javadoc -d $(DOCS) $(SOURCES)  
15  
16  clean:  
17     rm -f *.class  
18  
19  clean-doc:  
20     rm -rf $(DOCS)  
21  
22  .PHONY: clean default doc clean-doc
```

You need to modify 11th line for using created file or what you want.

Compile and run the code : “make”

Clean the .class files : “make clean”

Create Javadoc documents : “make doc”

Clean the Javadoc : “make clean-doc”

Core Functions:

Explanation of insert function

Public Method: insert(Stock stock)

Purpose:

- To add a new stock to the AVL tree.

How It Works:

- It starts the process of adding the stock from the root of the tree by calling a helper method.

Private Method: insert(Node node, Stock stock)

Purpose:

- To find the correct place in the tree to add the new stock and ensure the tree remains balanced.

How It Works:

1. Finding the Correct Spot:

- If the current spot (node) is empty (null), it means we found where to add the new stock. So, we create a new node here.
- If the new stock's symbol is less than the current node's symbol, we go to the left child (left subtree).
- If the new stock's symbol is greater, we go to the right child (right subtree).
- If the symbols are the same, we update the existing stock information.

2. Updating the Tree:

- After adding the stock, we update the height of the current node. The height helps us keep track of how "tall" the tree is at that point.
- We then balance the tree if needed to ensure it remains an AVL tree (a balanced binary search tree).

Explanation of delete Function

Public Method: delete(String symbol)

Purpose:

- To remove a stock from the AVL tree based on its symbol.

How It Works:

- It starts the deletion process from the root of the tree by calling a helper method, `delete(Node node, String symbol)`.

Private Method: `delete(Node node, String symbol)`

Purpose:

- To find and remove the stock with the given symbol from the subtree rooted at the specified node and ensure the tree remains balanced.

How It Works:

1. Finding the Node to Delete:

- If the current node (node) is null, it means the symbol isn't found in the tree, so it returns null.
- If the symbol is less than the current node's symbol, it recursively calls `delete` on the left child.
- If the symbol is greater, it recursively calls `delete` on the right child.
- If the symbols match, it means we've found the node to delete.

2. Deleting the Node:

- **Case 1: Node with only one child or no child:**
 - If the node has no left child or no right child, we set temp to the non-null child or null if both are null.
 - If temp is null, the node has no children, so we set the node to null.
 - If temp is not null, we replace the node with temp.
- **Case 2: Node with two children:**
 - Find the smallest node in the right subtree (`minValueNode(node.right)`).
 - Replace the current node's stock with the stock of the smallest node in the right subtree.
 - Recursively delete the smallest node in the right subtree.

3. Updating the Tree:

- After deleting the node, update the height of the current node. The height helps us keep track of the depth of the tree.
- Balance the tree by calling the `balance(node)` method to ensure the AVL tree properties are maintained.

Explanation of search Function

Public Method: search(String symbol)

Purpose:

- To find and return a stock with the given symbol from the AVL tree.

How It Works:

- Calls a helper method starting from the root.
- Returns the Stock object if found; otherwise, returns null.

Private Method: search(Node node, String symbol)

Purpose:

- To search for a stock within a subtree rooted at a given node.

How It Works:

- If the current node is null or matches the symbol, return the current node.
- If the symbol is less than the current node's symbol, search in the left subtree.
- If the symbol is greater, search in the right subtree.

Explanation of balance Function

Purpose:

- To ensure the AVL tree remains balanced after insertion or deletion operations.

How It Works:

- Calculates the balance factor of the given node.
- Performs rotations based on the balance factor to restore balance if needed.

Steps:

1. Calculate Balance Factor:

- The balance factor is the difference in height between the left and right subtrees of the node.

2. Check for Left-Heavy Case (balanceFactor > 1):

- If the node is left-heavy, it checks the balance factor of the left child to determine the type of rotation needed.

- **Left-Left Case** ($\text{getBalanceFactor}(\text{node.left}) \geq 0$):
 - Performs a right rotation on the current node.
- **Left-Right Case** ($\text{getBalanceFactor}(\text{node.left}) < 0$):
 - Performs a left rotation on the left child, followed by a right rotation on the current node.

3. Check for Right-Heavy Case ($\text{balanceFactor} < -1$):

- If the node is right-heavy, it checks the balance factor of the right child to determine the type of rotation needed.
- **Right-Right Case** ($\text{getBalanceFactor}(\text{node.right}) \leq 0$):
 - Performs a left rotation on the current node.
- **Right-Left Case** ($\text{getBalanceFactor}(\text{node.right}) > 0$):
 - Performs a right rotation on the right child, followed by a left rotation on the current node.

4. Return the Balanced Node:

- If the node is already balanced ($-1 \leq \text{balanceFactor} \leq 1$), it returns the node as is.
- After performing the necessary rotations, it returns the new root of the subtree.

Explanation of leftRotate and rightRotate Functions

Private Method: leftRotate(Node x)

Purpose:

- To perform a left rotation on a given node to help balance the AVL tree.

How It Works:

1. Identify Nodes:

- y is set to x's right child.
- T2 is set to y's left child.

2. Perform Rotation:

- y's left child is set to x.
- x's right child is set to T2.

3. Update Heights:

- Update the height of x and y.

4. Return New Root:

- Return y as the new root of the subtree.

Private Method: rightRotate(Node y)

Purpose:

- To perform a right rotation on a given node to help balance the AVL tree.

How It Works:

1. Identify Nodes:

- x is set to y's left child.
- T2 is set to x's right child.

2. Perform Rotation:

- x's right child is set to y.
- y's left child is set to T2.

3. Update Heights:

- Update the height of y and x.

4. Return New Root:

- Return x as the new root of the subtree.

Explanation of getBalanceFactor Function

Purpose:

- To calculate the balance factor of a given node in the AVL tree.

How It Works:

1. Check for Null Node:

- If the node is null, the balance factor is 0 because an empty node is considered balanced.

2. Calculate Balance Factor:

- The balance factor is the difference in height between the left and right subtrees of the node.
- Specifically, it is calculated as $\text{height}(\text{node.left}) - \text{height}(\text{node.right})$.

Returns:

- An integer representing the balance factor of the node.

Test Results

First Part Analysis (reads from a .txt file and do operations)

```
ademmurat@ademmurat-GL553VD:~/Desktop/DataStructures2024/homeworks/datahw7/HW7/HW7_Demo/src$ make
javac -g Main.java AVLTree.java GUIVisualization.java Stock.java StockDataManager.java
java -Xint Main random1.txt

First Part Analysis:
Average ADD time: 20329 ns
Average SEARCH time: 2378 ns
Average REMOVE time: 4969 ns
Average UPDATE time: 17490 ns
```

Second Part Analysis (creates a tree that created with random stocks to different sizes)

```
Second Part Analysis for size 500:
Average ADD time: 28716 ns
Average SEARCH time: 7798 ns
Average REMOVE time: 12547 ns
Average UPDATE time: 30275 ns

Second Part Analysis for size 1000:
Average ADD time: 31724 ns
Average SEARCH time: 9139 ns
Average REMOVE time: 10967 ns
Average UPDATE time: 31501 ns

Second Part Analysis for size 2000:
Average ADD time: 28503 ns
Average SEARCH time: 8427 ns
Average REMOVE time: 10706 ns
Average UPDATE time: 26624 ns

Second Part Analysis for size 3000:
Average ADD time: 29823 ns
Average SEARCH time: 9677 ns
Average REMOVE time: 16309 ns
Average UPDATE time: 29918 ns

Second Part Analysis for size 4000:
Average ADD time: 29278 ns
Average SEARCH time: 9917 ns
Average REMOVE time: 11633 ns
Average UPDATE time: 32029 ns

Second Part Analysis for size 5000:
Average ADD time: 31097 ns
Average SEARCH time: 9130 ns
Average REMOVE time: 12712 ns
Average UPDATE time: 29602 ns
```

Second Part Analysis for size 5000:

Average ADD time: 31097 ns

Average SEARCH time: 9130 ns

Average REMOVE time: 12712 ns

Average UPDATE time: 29602 ns

Second Part Analysis for size 6000:

Average ADD time: 30186 ns

Average SEARCH time: 10139 ns

Average REMOVE time: 12026 ns

Average UPDATE time: 30131 ns

Second Part Analysis for size 7000:

Average ADD time: 30726 ns

Average SEARCH time: 9820 ns

Average REMOVE time: 12802 ns

Average UPDATE time: 30100 ns

Second Part Analysis for size 8000:

Average ADD time: 30594 ns

Average SEARCH time: 9944 ns

Average REMOVE time: 11943 ns

Average UPDATE time: 30363 ns

Second Part Analysis for size 9000:

Average ADD time: 33041 ns

Average SEARCH time: 10360 ns

Average REMOVE time: 13039 ns

Average UPDATE time: 31942 ns

Second Part Analysis for size 10000:

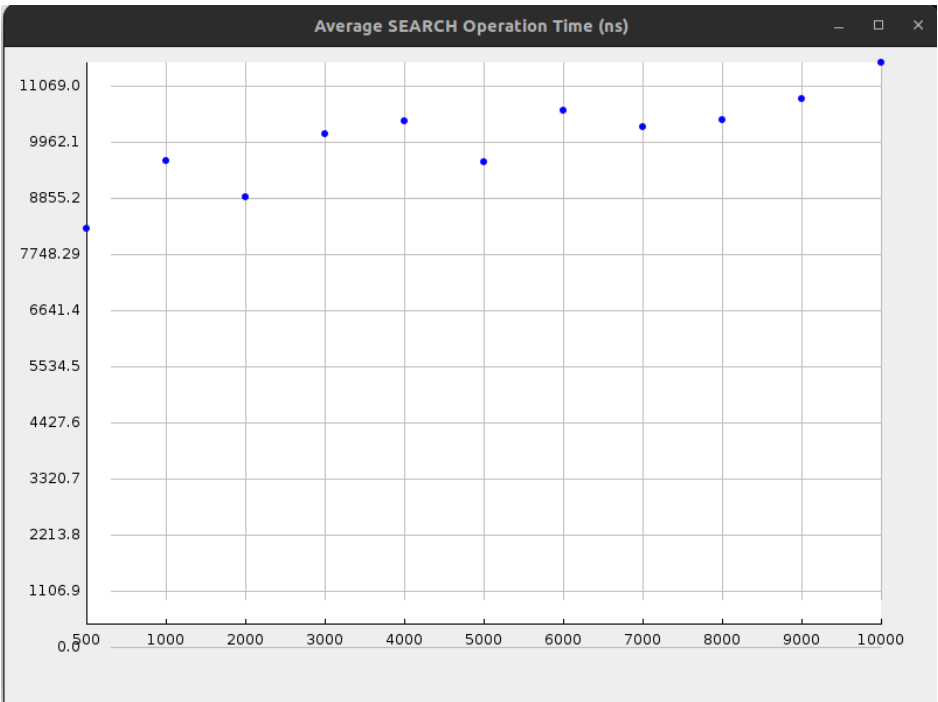
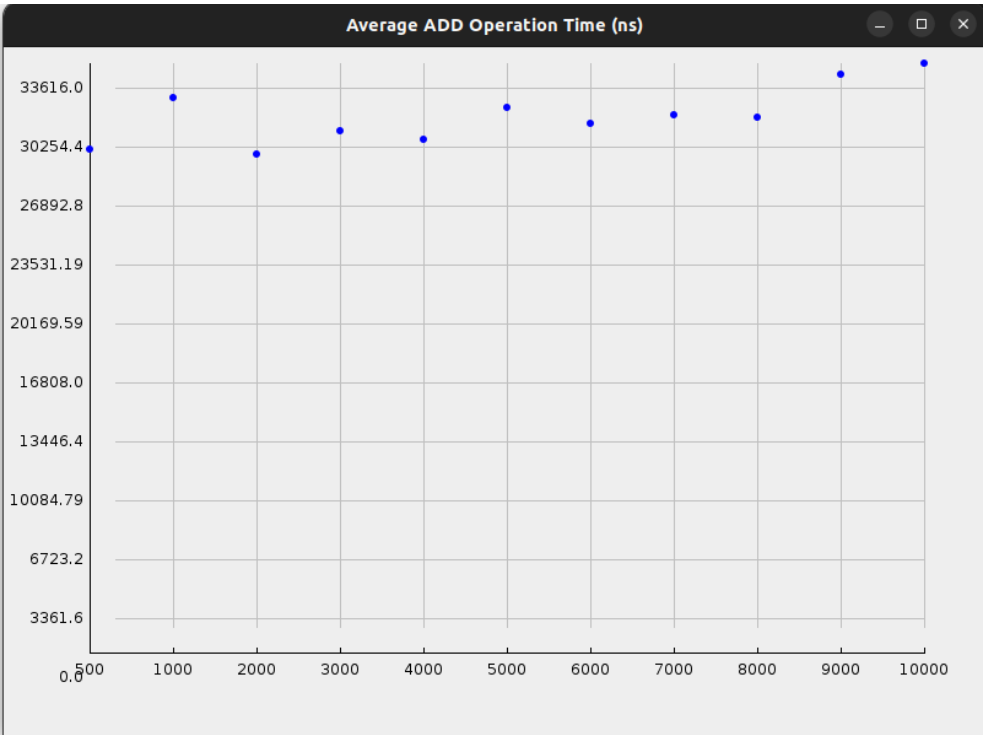
Average ADD time: 33616 ns

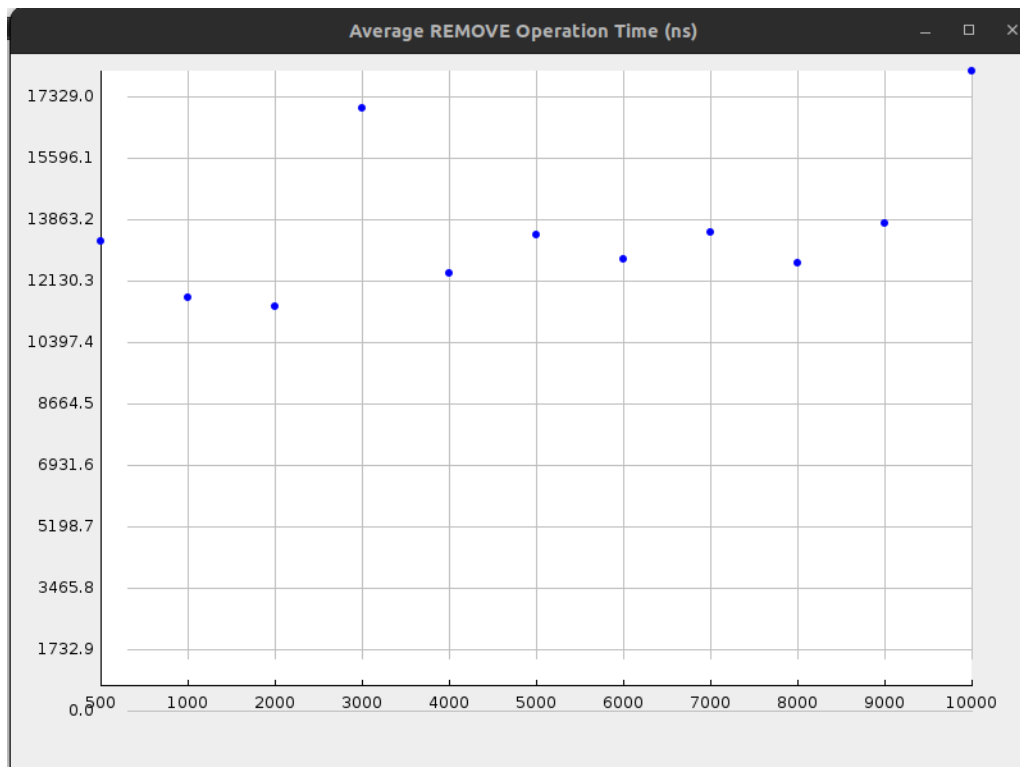
Average SEARCH time: 11069 ns

Average REMOVE time: 17329 ns

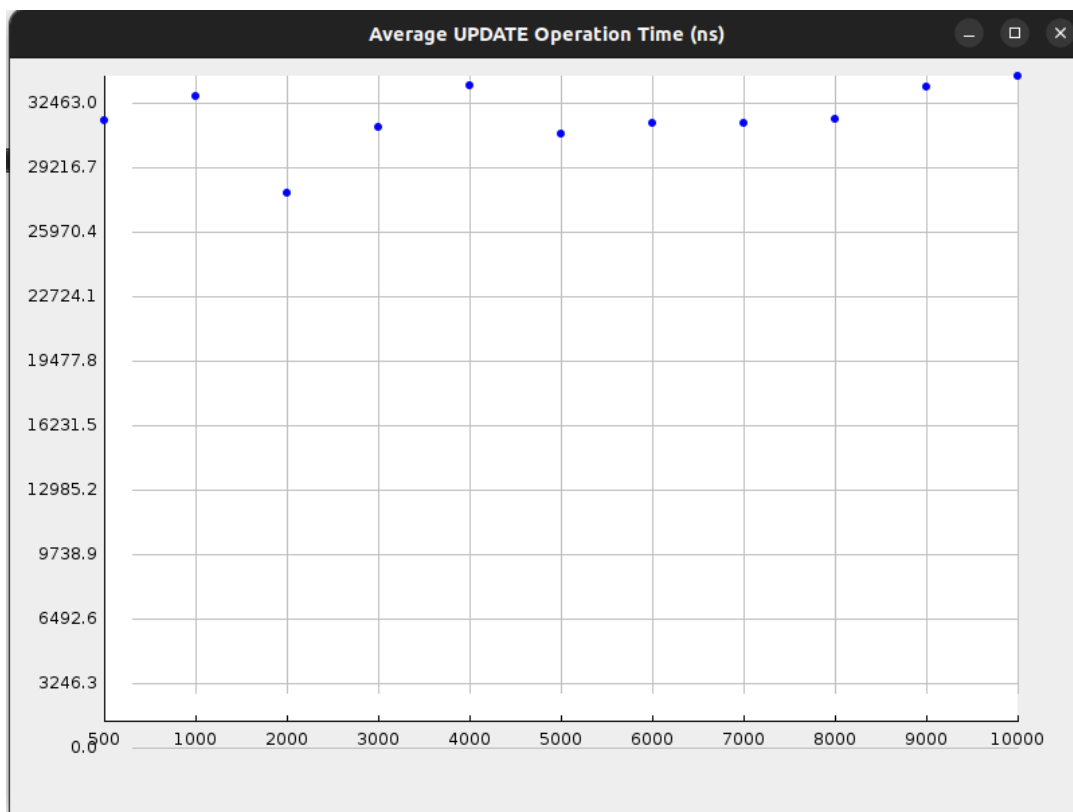
Average UPDATE time: 32463 ns

Plot Graphs for Second Part Average Time Analyses





Since the CPU frequency was constantly changing, sometimes I could not get the required values. But as seen from the graphs, I got a graph similar to the logn graph it should be.



Challenges Faced :

I had a hard time trying to get the graphs to appear properly. I used Xint for this.