

Education

Tufts University School of Engineering - Medford, MA

Bachelor of Science in Computer Science (May 2015), Cum Laude

Employment

Box Inc.

Software Engineer (August 2015 - present)

iOS Engineering Intern (June 2014 - August 2014)

Implemented several features and improvements in the Box suite of iOS clients, including refinements to [Box Capture's](#) document scanning algorithm, the ability to @mention collaborators in comments, and major refactoring of the [Box app's](#) core architecture.

IBM Corp.

Connections Automation & API Engineering Intern (May 2013 - August 2013)

Worked on a team of three interns to develop [Sanity](#), a Python-based application for detecting installation problems with IBM's [Connections](#) across entire enterprise deployments. The tool is able to generate diagnostic information with machine- and application-specific error messages alongside concise, comprehensible instructions for remediation.

Tufts University Human-Robot Interaction Laboratory

Research Assistant (June 2012 - August 2012)

Worked to collect qualitative data on the behavior and speech patterns of subjects interacting with artificial intelligence. The project aimed to study the effects of variations in a robot's levels of autonomy and emotional expressivity on its relationship with the current, human controller in a collaborative problem solving session.

Projects

CollaboRead

<https://github.com/adempsey/CollaboRead>

<https://github.com/adempsey/CollaboRead-API>

<https://adempsey.github.io/projects/collaboread.pdf>

A Node.JS-based platform and iOS client developed in conjunction with Tufts University Medical Center to improve the engagement of radiology lectures. The application creates an interactive classroom environment that allows medical schools to teach students through collaborative problem solving and experiential learning.

ESCAPT: Easy Strategies for Computers to Avoid the Public Turing Test

<https://github.com/adempsey/ESCAPT>

<https://adempsey.github.io/projects/escapt.pdf>

A research paper providing an overview of the logic behind CAPTCHA challenges and methods through which they may be exploited. Included in the project is a script that can be used to decode challenges generated by the SnapHost CAPTCHA service.

Edgey: A Post-Process Approach to Cartoon Edge Drawing

<https://adempsey.github.io/projects/edgey>

An exploration in edge detection and cel-shaded 3D renderings in C++. The project was built in several phases: creating 3D shape abstractions and cameras, writing a recursive ray-tracer, and implementing cel-shading and edge drawing using a variety of methods.

Primary Skills & Languages

iOS development, network programming, computer vision, graphics, git, Agile development
Objective-C, Swift, Python, Node.JS, JavaScript, C, C++