

## CS5460 Assignment #1 Crypto Lab – Secret Key Encryption

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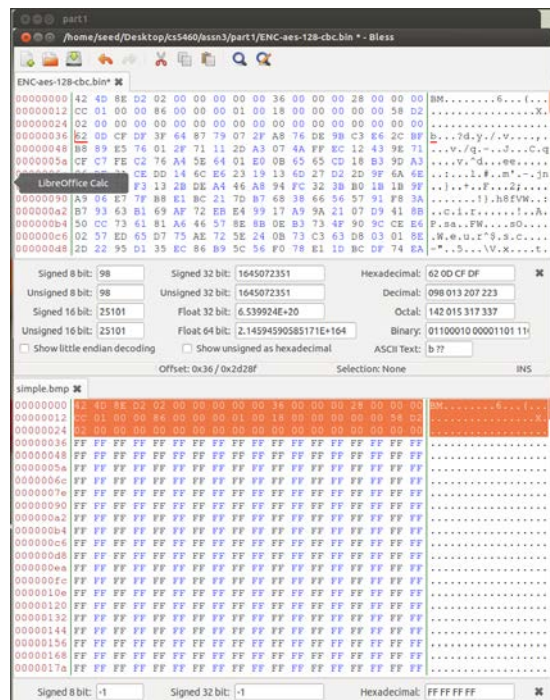
<https://github.com/aderbique/cs5460/tree/master/assn3>

### 3.1 Task 1: Encryption using different ciphers and modes

During this task, I spent time getting familiarized with openssl and how to encrypt and decrypt files. I practiced on the README file that is found in the openssl directory on the seed image. These are a couple of the commands I used for this task. The files can be found in the Task 1 directory of the github repo.

```
seed@ubuntu:~/openssl-1.0.1$ sudo openssl enc -camellia-128-ecb -e -in README -out README.rc2-128-cfb -K 00112233445566778889aabbccddeeff -iv 0102030405060708
```

```
seed@ubuntu:~/openssl-1.0.1$ sudo openssl enc -camellia-128-ecb -e -in README -out
README camellia-128-ecb -K 00112233445566778889aabbccddeeff -iv 0102030405060708
```



### 3.2 Task 2: Encryption Mode – ECB vs. CBC

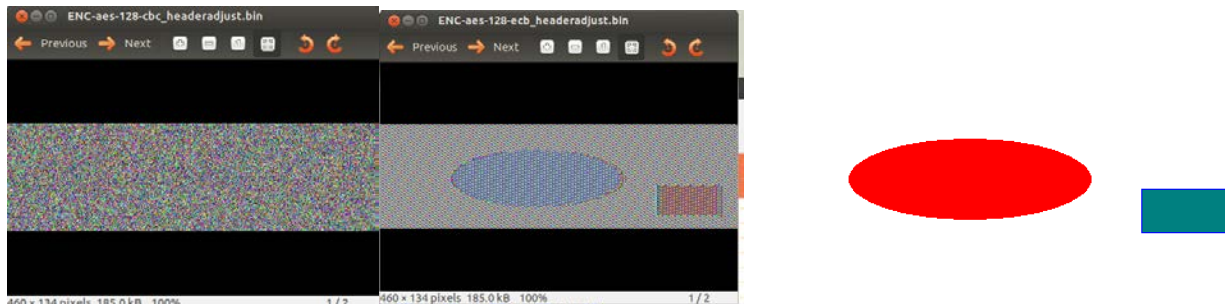
1. This task consisted of encrypting a given simple.bmp image file using ECB and CBC ciphers. To do this, the following commands are used:

```
seed@ubuntu:~/Desktop/cs5460/assn3/part1$ sudo openssl enc -aes-128-ecb -in simple.bmp  
-out ENC-aes-128-ecb.bin -K 00112233445566778889aabbccddeeff -iv 0102030405060708
```

```
seed@ubuntu:~/Desktop/cs5460/assn3/part1$ sudo openssl enc -aes-128-cbc -in simple.bmp -out ENC-aes-128-ccb.bin -K 00112233445566778889aabbccddeeff -iv 0102030405060708
```

The resulting files are encrypted binary files that must have the headers changed for them to be recognized as an image file. To do this, the first 54 bytes of the files are replaced with the first 54 bytes of the original image file using Bless. These files are available in the Task 2 section of the github repo.

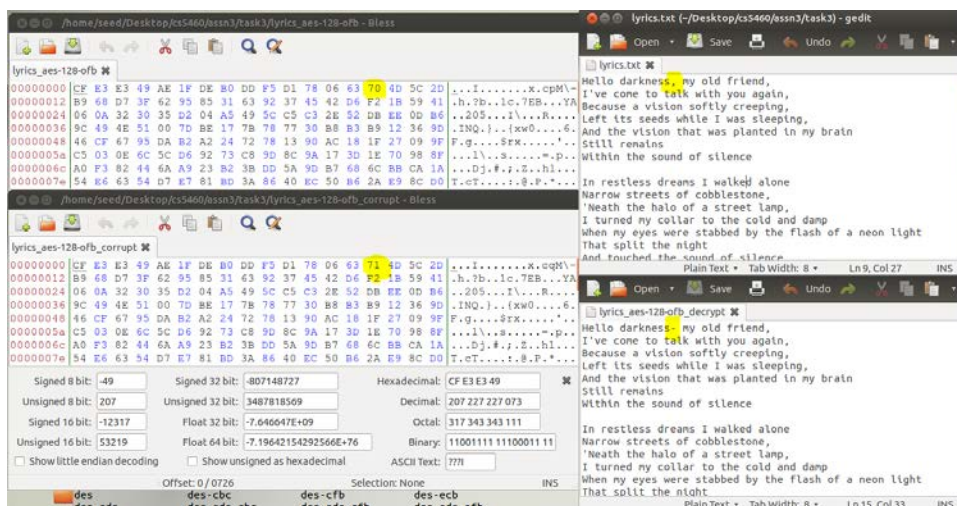
2. The CBC encryption completely scatters the image into a way that gives no information as to what the original image may have been. On the other hand, the ECB encryption shows a vague relation to the original image.



3. The task3.txt encrypted bmp image file is an encrypted version of the simple.bmp image using rc2-cbc cipher and a password of "cs5460". This is available in the task 3 github repo.

### 3.3 Task 3: Encryption Mode – Corrupted Cipher Text

For this task, lyrics from a song were used and the input filename is lyrics.txt. The file was encrypted using AES-128-CBC cipher and saved as lyrics\_aes-128-cbc with the corrupted file as lyrics\_aes-128-cbc\_corrupt. The 30<sup>th</sup> bit the corrupted file had its value changed from 1 to 2. This corrupted file was then decrypted to a file named lyrics\_decrypt. A comparison of the before and after are shown below.



To answer the questions asked in the lab document, a majority of the information is recoverable. The only information that is changed is what came before the corrupted bit. I predict that this will change depending on the cipher used. For example, I predict that the CFB cipher will make this completely unrecoverable. To my surprise, the information in every document is mostly recoverable. There are slight differences between the files, but ultimately all are recoverable.

### **3.4 Task 4 : Padding**

For this task, I created two text files, one containing 20 bytes and the other containing 32 bytes. The contents of these files were q's. Next, the two files were encrypted using aes ciphers with ECB, CBC, CFB, and OFB modes. Using Bless, I attempted to see how much padding there was for each file. An assumption was made that the shorter files would have more padding than the file with 32 bytes. Unfortunately, I could not determine if the files contained padding or not, despite the fact that the length of the new file was now larger, meaning padding must have been added. I believe that all of modes I tried used padding.

### **3.5 Task 5: Programming using the Crypto Library**

For this task, the script `find_password.py` is used to try and find the password given relevant information of the plaintext and encrypted file. Given the situation, it is known that the key is based upon a dictionary value padded with whitespace to give the encryption a strength of 128 bits. The way `find_password.py` works is to loop through all values in the dictionary file and encrypt the plaintext file using the value as the key. Once this is complete, the script will attempt to compare this generated encrypted file and encrypted file we know to be true. If these two files are the same, we know that dictionary value is the key and we can break the script. NOTE: This script is written in python and requires no such additional libraries. It uses the `os.system()` command to call the existing `openssl` command installed on your computer. While I was not able to get this working, the concept appears to be correct and will output the secret password.

### **3.6 Task 6: Pseudo Random Number Generation**

For Task 6.A, I moved the mouse and typed keys slowly and did not see a change in availability. This is when I realized that the value would only change when things happened fast. Decreasing the time in between calls led to a reduced availability. Below is a picture showing the time stamps and value recorded of entropy available.

```
Terminal
2541
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
2324
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
2115
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
1901
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
1686
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
1465
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
1254
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
1027
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
711
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ clear

[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
238
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$
^[[A[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
132
^[[A[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
169
[09/27/2017 14:51] seed@ubuntu:~/Desktop/cs5460/assn3$ cat /proc/sys/kernel/random/entropy_avail
```

For Task 6.B, I found the contrary to be true. Writing a script entropy\_drain.py, I attempt to get random numbers as fast as possible. It is evident that the entropy drops to single digit numbers, but it is rarely zero. It appears to hang until a random number is generated and eventually gives a random number. You can see that the first few calls occur very fast while entropy is high but the entropy quickly drains and that is when the calls start slowing down. The figure below shows entropy dropping quickly to a point where the pseudo random numbers can no longer collect random numbers fast enough.

```
[09/27/2017 15:15] seed@ubuntu:~/Desktop/cs5460/assn3/task6$ python3 entropy_drain.py
3725
0000000 10a3 990f eb38 127d b42f 2262 1c6c c1c4
0000010
2962
0000000 cab3 d668 4256 1b68 9bd8 9217 0592 053b
0000010
2209
0000000 9d2b def8 1843 c9e9 7e5c 454a 3469 1d4c
0000010
1445
0000000 f877 4249 b7a0 3e77 64b1 cefa 0e9b 548d
0000010
681
0000000 c7e3 4d04 efd1 04d8 1aa5 c82f ef22 081e
0000010
173
0000000 c656 d0eb 2e09 e1d8 88bc 296f 3d12 236f
0000010
48
0000000 2c29 618d 6756 55cc 547e 93d4 08c6 75ab
0000010
1
0000000 be70 7b6b 2847 4913 ffc8 509b e091 a01c
0000010
0
0000000 ae80 929e 23c6 2ff3 688d 3bfb 7abd 9b43
0000010
1
0000000 7a20 48f7 1c8c dff2 6467 a5fa 293f bdc5
0000010
2
```

For the last part of Task 6, a script urandom.py is available in the GitHub repo to call “head -c 1600 /dev/urandom | hexdump” 100 times as fast as possible. It is observable that there is no wait time for these random numbers which can be explained by the background information given in the assignment description.

## **Conclusion**

The purpose of this lab is to get familiar with the concepts of secret key encryption. The six different tasks associated with this lab give a general understanding to the different ciphers and modes of encryption as well as how to generate randomness for good security. While completing this lab, I have learned more about openssl and encryption protocols as a whole.