

# CS5460/6460 – Assignment #2

## Crypto Lab – One-Way Hash and Public Key Encryption

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## 1 Overview

This lab combines two aspects. First, you will become familiar with one-way functions and Message Authentication Code (MAC). The second part will familiarize you with Public-Key encryption. If you completed assignment #1 properly, you can skip the Lab Environment setup, as your system should be good to go.

## 2 Lab Environment

**Installing OpenSSL.** In this lab, we will use `openssl` commands and libraries. We have already installed `openssl` binaries in our VM. It should be noted that if you want to use `openssl` libraries in your programs, you need to install several other things for the programming environment, including the header files, libraries, manuals, etc. We have already downloaded the necessary files under the directory `/home/seed/openssl-1.0.1`. To configure and install `openssl` libraries, go to the `openssl-1.0.1` folder and run the following commands.

You should read the `INSTALL` file first:

```
% sudo ./config
% sudo make
% sudo make test
% sudo make install
```

**Installing a hex editor.** In this lab, we need to be able to view and modify files of binary format. We have installed in our VM a hex editor called `GHex`. It allows the user to load data from any file, view and edit it in either hex or ascii. Note: many people told us that another hex editor, called `Bless`, is better; this tool may not be installed in the VM version that you are using, but you can install it yourself using the following command:

```
% sudo apt-get install bless
```

## 3 One-Way Hash Lab

The learning objective of this lab is for students to get familiar with one-way hash functions and Message Authentication Code (MAC). After finishing the lab, in addition to gaining a deeper understanding of the

concepts, students should be able to use tools and write programs to generate one-way hash value and MAC for a given message.

### 3.1 Task 1: Generating Message Digest and MAC

In this task, we will play with various one-way hash algorithms. You can use the following `openssl dgst` command to generate the hash value for a file. To see the manuals, you can type `man openssl` and `man dgst`.

```
% openssl dgst dgsttype filename
```

Please replace the `dgsttype` with a specific one-way hash algorithm, such as `-md5`, `-sha1`, `-sha256`, etc. In this task, you should try at least 3 different algorithms, and describe your observations. You can find the supported one-way hash algorithms by typing `"man openssl"`.

### 3.2 Task 2: Keyed Hash and HMAC

In this task, we would like to generate a keyed hash (i.e. MAC) for a file. We can use the `-hmac` option (this option is currently undocumented, but it is supported by `openssl`). The following example generates a keyed hash for a file using the HMAC-MD5 algorithm. The string following the `-hmac` option is the key.

```
% openssl dgst -md5 -hmac "abcdefg" filename
```

Please generate a keyed hash using HMAC-MD5, HMAC-SHA256, and HMAC-SHA1 for any file that you choose. Please try several keys with different length. Do we have to use a key with a fixed size in HMAC? If so, what is the key size? If not, why?

### 3.3 Task 3: The Randomness of One-way Hash

To understand the properties of one-way hash functions, we would like to do the following exercise for MD5 and SHA256:

1. Create a text file of any length.
2. Generate the hash value  $H_1$  for this file using a specific hash algorithm.
3. Flip one bit of the input file. You can achieve this modification using `ghex` or `Bless`.
4. Generate the hash value  $H_2$  for the modified file.
5. Please observe whether  $H_1$  and  $H_2$  are similar or not. Please describe your observations in the lab report. You can (but are not required to) write a short program to count how many bits are the same between  $H_1$  and  $H_2$ .

## 4 Public Key Cryptography Lab

The learning objective of this lab is for students to get familiar with the concepts in the Public-Key encryption and Public-Key Infrastructure (PKI). After finishing the lab, students should be able to gain a first-hand experience on public-key encryption, digital signature, public-key certificate, certificate authority, authentication based on PKI. Moreover, students will be able to use tools and write programs to create secure channels using PKI.

## 4.1 Task 1: Become a Certificate Authority (CA)

A Certificate Authority (CA) is a trusted entity that issues digital certificates. The digital certificate certifies the ownership of a public key by the named subject of the certificate. A number of commercial CAs are treated as root CAs; VeriSign is the largest CA at the time of writing. Users who want to get digital certificates issued by the commercial CAs need to pay those CAs.

In this lab, we need to create digital certificates, but we are not going to pay any commercial CA. We will become a root CA ourselves, and then use this CA to issue certificate for others (e.g. servers). In this task, we will make ourselves a root CA, and generate a certificate for this CA. Unlike other certificates, which are usually signed by another CA, the root CA's certificates are self-signed. Root CA's certificates are usually pre-loaded into most operating systems, web browsers, and other software that rely on PKI. Root CA's certificates are unconditionally trusted.

**The Configuration File** `openssl.cnf`. In order to use OpenSSL to create certificates, you have to have a configuration file. The configuration file usually has an extension `.cnf`. It is used by three OpenSSL commands: `ca`, `req` and `x509`. The manual page of `openssl.cnf` can be found using Google search. You can also get a copy of the configuration file from `/usr/lib/ssl/openssl.cnf`. After copying this file into your current directory, you need to create several sub-directories as specified in the configuration file (look at the `[CA.default]` section):

```
dir           = ./demoCA           # Where everything is kept
certs         = $dir/certs         # Where the issued certs are kept
crl_dir       = $dir/crl           # Where the issued crl are kept
new_certs_dir = $dir/newcerts      # default place for new certs.

database      = $dir/index.txt     # database index file.
serial        = $dir/serial        # The current serial number
```

For the `index.txt` file, simply create an empty file. For the `serial` file, put a single number in string format (e.g. 1000) in the file. Once you have set up the configuration file `openssl.cnf`, you can create and issue certificates.

**Certificate Authority (CA).** As we described before, we need to generate a self-signed certificate for our CA. This means that this CA is totally trusted, and its certificate will serve as the root certificate. You can run the following command to generate the self-signed certificate for the CA:

```
$ openssl req -new -x509 -keyout ca.key -out ca.crt -config openssl.cnf
```

You will be prompted for information and a password. Do not lose this password, because you will have to type the passphrase each time you want to use this CA to sign certificates for others. You will also be asked to fill in some information, such as the Country Name, Common Name, etc. The output of the command are stored in two files: `ca.key` and `ca.crt`. The file `ca.key` contains the CA's private key, while `ca.crt` contains the public-key certificate.

## 4.2 Task 2: Create a Certificate for `PKILabServer.com`

Now, we become a root CA, we are ready to sign digital certificates for our customers. Our first customer is a company called `PKILabServer.com`. For this company to get a digital certificate from a CA, it needs to go through three steps.

**Step 1: Generate public/private key pair.** The company needs to first create its own public/private key pair. We can run the following command to generate an RSA key pair (both private and public keys). You will also be required to provide a password to encrypt the private key (using the AES-128 encryption algorithm, as is specified in the command option). The keys will be stored in the file `server.key`:

```
$ openssl genrsa -aes128 -out server.key 1024
```

The `server.key` is an encoded text file (also encrypted), so you will not be able to see the actual content, such as the modulus, private exponents, etc. To see those, you can run the following command:

```
$ openssl rsa -in server.key -text
```

**Step 2: Generate a Certificate Signing Request (CSR).** Once the company has the key file, it should generate a Certificate Signing Request (CSR), which basically includes the company's public key. The CSR will be sent to the CA, who will generate a certificate for the key (usually after ensuring that identity information in the CSR matches with the server's true identity). Please use `PKILabServer.com` as the common name of the certificate request.

```
$ openssl req -new -key server.key -out server.csr -config openssl.cnf
```

It should be noted that the above command is quite similar to the one we used in creating the self-signed certificate for the CA. The only difference is the `-x509` option. Without it, the command generates a request; with it, the command generates a self-signed certificate.

**Step 3: Generating Certificates.** The CSR file needs to have the CA's signature to form a certificate. In the real world, the CSR files are usually sent to a trusted CA for their signature. In this lab, we will use our own trusted CA to generate certificates. The following command turns the certificate signing request (`server.csr`) into an X509 certificate (`server.crt`), using the CA's `ca.crt` and `ca.key`:

```
$ openssl ca -in server.csr -out server.crt -cert ca.crt -keyfile ca.key \
    -config openssl.cnf
```

If OpenSSL refuses to generate certificates, it is very likely that the names in your requests do not match with those of CA. The matching rules are specified in the configuration file (look at the `[policy_match]` section). You can change the names of your requests to comply with the policy, or you can change the policy. The configuration file also includes another policy (called `policy_anything`), which is less restrictive. You can choose that policy by changing the following line:

```
"policy = policy_match"  change to "policy = policy_anything".
```

### 4.3 Task 3: Use PKI for Web Sites

In this lab, we will explore how public-key certificates are used by web sites to secure web browsing. First, we need to get our domain name. Let us use `PKILabServer.com` as our domain name. To get our computers recognize this domain name, let us add the following entry to `/etc/hosts`; this entry basically maps the domain name `PKILabServer.com` to our localhost (i.e., 127.0.0.1):

```
127.0.0.1  PKILabServer.com
```

Next, let us launch a simple web server with the certificate generated in the previous task. OpenSSL allows us to start a simple web server using the `s_server` command:

```
# Combine the secret key and certificate into one file
% cp server.key server.pem
% cat server.crt >> server.pem

# Launch the web server using server.pem
% openssl s_server -cert server.pem -www
```

By default, the server will listen on port 4433. You can alter that using the `-accept` option. Now, you can access the server using the following URL: `https://PKILabServer.com:4433/`. Most likely, you will get an error message from the browser. In Firefox, you will see a message like the following: *“pkilabserver.com:4433 uses an invalid security certificate. The certificate is not trusted because the issuer certificate is unknown”*.

Had this certificate been assigned by VeriSign, we will not have such an error message, because VeriSign’s certificate is very likely preloaded into Firefox’s certificate repository already. Unfortunately, the certificate of `PKILabServer.com` is signed by our own CA (i.e., using `ca.crt`), and this CA is not recognized by Firefox. There are two ways to get Firefox to accept our CA’s self-signed certificate.

- We can request Mozilla to include our CA’s certificate in its Firefox software, so everybody using Firefox can recognize our CA. This is how the real CAs, such as VeriSign, get their certificates into Firefox. Unfortunately, our own CA does not have a large enough market for Mozilla to include our certificate, so we will not pursue this direction.
- **Load `ca.crt` into Firefox:** We can manually add our CA’s certificate to the Firefox browser by clicking the following menu sequence:

```
Edit -> Preference -> Advanced -> View Certificates.
```

You will see a list of certificates that are already accepted by Firefox. From here, we can “import” our own certificate. Please import `ca.crt`, and select the following option: “Trust this CA to identify web sites”. You will see that our CA’s certificate is now in Firefox’s list of the accepted certificates.

Now, point the browser to `https://PKILabServer.com:4433`. Please describe and explain your observations. Please also do the following tasks:

1. Modify a single byte of `server.pem`, and restart the server, and reload the URL. What do you observe? Make sure you restore the original `server.pem` afterward. Note: the server may not be able to restart if certain places of `server.pem` is corrupted; in that case, choose another place to modify.
2. Since `PKILabServer.com` points to the localhost, if we use `https://localhost:4433` instead, we will be connecting to the same web server. Please do so, describe and explain your observations.

#### 4.4 Task 4: Establishing a TLS/SSL connection with server

In this task, we will implement a TCP client and TCP server, which are connected via a secure TCP connection. Namely, the traffic between the client and the server are encrypted using a session key that are

known only to the client and the server. Moreover, the client needs to ensure that it is talking to the intended server (we use `PKILabServer.com` as the intended server), not a spoofed one; namely, the client needs to authenticate the server. This server authentication should be done using public-key certificates<sup>1</sup>.

OpenSSL has implemented the SSL protocol that can be used to achieve the above goals. You can use OpenSSL's SSL functions directly to make an SSL connection between the client and the server, in which case, the verification of certificates will be automatically carried out by the SSL functions. There are many online tutorials on these SSL functions, so we will not give another one here. Several tutorials are linked in the web page of this lab.

We provide two example programs, `cli.cpp` and `serv.cpp`, in a file `demo_openssl_api.zip`, to help you to understand how to use OpenSSL API to build secure TCP connections. The file can be downloaded from the lab's web page. The programs demonstrate how to make SSL connections, how to get peer's certificate, how to verify certificates, how to get information out of certificates, etc. To make the program work, you have to unzip it first and run the `make` command. The zip file includes a certificate for server and another for the client. The passwords (private keys are encrypted using the passwords) are included in the README file.

**Tasks.** Using the provided example as your basis, you should do the following tasks and describe your activities, observations, and answers in your lab report:

- Please use the server certificate that you generated in Task 2 as the certificate for the server.
- The client program needs to verify the server certificate. The verification consists of several checks. Please show where each check is conducted in your code (i.e., which line of your code does the corresponding check):
  1. The effective date
  2. Whether the server certificate is signed by an authorized CA
  3. Whether the certificate belongs to the server
  4. Whether the server is indeed the machine that the client wants to talk to (as opposed to a spoofed machine).

To answer this question using your first-hand experience, you can modify the server's certificate and private key, the CA's certificate, etc.; you can then run your program, and see which line of your code reports errors.

- The provided sample code for the server also verifies the client's certificate. We do not need this, please remove this part of code, and show us what changes you made in the server-side code.
- What part of the code is responsible for the key exchange, i.e. for both sides to agree upon a secret key?

**Note:** To find out where the effective date is checked, you can either create a certificate that has an invalid effective date, or you can change your system time. You can use the following command to do so:

```
% sudo date --set="1 May 2000"
```

---

<sup>1</sup>In practice, the server also needs to authenticate the client. However, for the sake of simplicity, we do not require client authentication in this task.

It should be noted that within a few seconds, the date will be set back to the correct date due to the time synchronization service running on the system. You can either disable that service using the following command, or simply conduct the experiment within the very short time window. If you stop the service, make sure you restart it after your experiment, or the timestamps in your screenshots will not be the current time, and your lab reports may end up being rejected by your instructor.

```
Disable the time synchronization service
% sudo service vboxadd-service stop
```

```
Restart the time synchronization service
% sudo service vboxadd-service start
```

#### 4.5 Task 5: Performance Comparison: RSA versus AES

In this task, we will study the performance of public-key algorithms. Please prepare a file (`message.txt`) that contains a 16-byte message. Please also generate an 1024-bit RSA public/private key pair. Then, do the following:

1. Encrypt `message.txt` using the public key; save the the output in `message_enc.txt`.
2. Decrypt `message_enc.txt` using the private key.
3. Encrypt `message.txt` using a 128-bit AES key.
4. Compare the time spent on each of the above operations, and describe your observations. If an operation is too fast, you may want to repeat it for many times, and then take an average.

After you finish the above exercise, you can now use OpenSSL's `speed` command to do such a benchmarking. Please describe whether your observations are similar to those from the outputs of the `speed` command. The following command shows examples of using `speed` to benchmark `rsa` and `aes`:

```
% openssl speed rsa
% openssl speed aes
```

#### 4.6 Task 6: Create Digital Signature

In this task, we will use OpenSSL to generate digital signatures. Please prepare a file (`example.txt`) of any size. Please also prepare an RSA public/private key pair. Do the following:

1. Sign the SHA256 hash of `example.txt`; save the output in `example.sha256`.
2. Verify the digital signature in `example.sha256`.
3. Slightly modify `example.txt`, and verify the digital signature again.

Please describe how you did the above operations (e.g., what commands do you use, etc.). Explain your observations. Please also explain why digital signatures are useful.

## 5 Submission

Submit a detailed lab report. I am assuming that you have passed English 1010 and have the skills necessary to write a report. You should describe what you have done and what you have observed; you also need to provide explanation to the observations that are interesting or surprising.

Your report should be organized in an understandable manner. Note the task numbers and use that to help you organize your report. You should include screenshots where it will help to show what you have done (including on steps without questions).

Make sure to answer all questions posed. Also, submit all files that are included with your submission. Your report should be in pdf form.

Zip all files together in a folder called  $\langle lastname \rangle$ - $\langle firstname \rangle$ -assn#.zip.