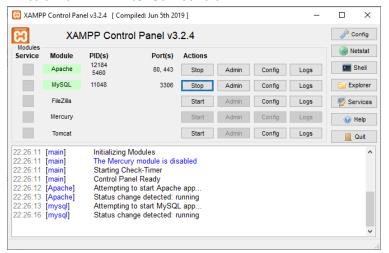
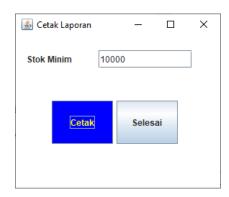
Cetak Barang (Pertemuan ke 13)

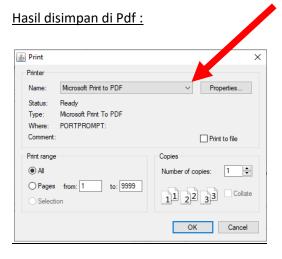
• Jalankan XAMPP terlebih dahulu



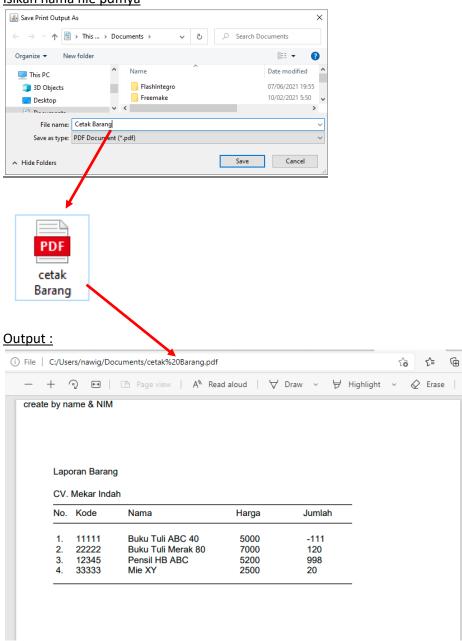
Program 01:

Output program:





Isikan nama file pdfnya



kode program sebagai berikut :

```
import java.awt.Graphics;
import java.awt.print.PageFormat;
import java.awt.print.Printable;
import java.awt.print.PrinterException;
import java.awt.print.PrinterJob;

import javax.swing.JPanel;

import java.awt.*;
import java.awt.event.*;
import java.io.*;
import javax.swing.*;
import javax.swing.*;
import javax.swing.table.DefaultTableModel;
```

```
public class CetakBaranqMin05049 extends JFrame implements ActionListener
       private JPanel
                                     pBrg
                                                = new JPanel();
                                                = new JLabel ("Stok Minim ");
       private JLabel
                                     lMinim
       private JTextField
                            fKode
                                       = new JTextField ();
       private JButton
                            btnAdd = new JButton (),
                                             btnSelesai = new JButton ();
       private ResultSet rs;
       String[] header = {"Kode", "Nama", "Harga Beli"};
       DefaultTableModel tabModel;
       JTable tabel = new JTable();
       JScrollPane skrTabel = new JScrollPane();
       Integer isikanjml = 5;
       public CetakBarangMin05049() {
               setPreferredSize(new Dimension(300,250));
               setTitle("Cetak Laporan");
               setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
               new BorderLayout();
               JDesktopPane pBrg = new JDesktopPane();
               add(pBrg, BorderLayout.CENTER);
               /* Mengatur letak objek Label Di container*/
               lMinim.setBounds (15, 20, 100, 25);
               /* Mengatur letak objek Text Di Container */
               fKode.setBounds (115, 20, 130, 25);
               /* Mengatur letak objek Button di Container */
               btnAdd.setBounds (50, 90, 85, 60);
               btnAdd.setLabel("Cetak");
               btnAdd.setBackground(Color.BLUE);
               {\tt btnAdd.setForeground(Color.getHSBColor(250,0,255));}
               btnSelesai.setBounds (140, 90, 85, 60);
               btnSelesai.setLabel("Selesai");
               btnSelesai.setToolTipText("Mengakhiri Program");
               /* Objek Button di Non Aktifkan dan di aktifkan */
               btnAdd.setEnabled(true);
               btnSelesai.setEnabled(true);
               // Mengatur objek untuk dapat berinteraksi
               btnAdd.addActionListener (this);
               btnSelesai.addActionListener (this);
               // Meletakkan seluruh kontrol pada objek panel */
               pBrg.add (lMinim);
               pBrg.add (fKode);
               pBrg.add (btnAdd);
               pBrg.add (btnSelesai);
               /* Menambahkan objek panel (pBrg) ke container frame */
               //getContentPane().add (pBrg);
               /* Menampilkan frame ke layar monitor */
               pack();
               setLocationRelativeTo(null);
               setVisible (true);
       }
```

```
new CetakBarangMin05049().setVisible(true);
       /* Fungsi jika user melakukan action penekanan tombol Button */
       public void actionPerformed (ActionEvent ae) {
              Object obj = ae.getSource();
              if (obj == btnAdd)
                     {
                             CetakOK();
              if (obj == btnSelesai)
                             //System.exit(0);
                             this.dispose();
       }
       // Fungsi untuk menambahkan data ke tabel barang
       void CetakOK()
    try {
     PrinterJob pjob = PrinterJob.getPrinterJob();
     pjob.setJobName("Graphics Demo Printout");
     pjob.setCopies(1);
     pjob.setPrintable(new Printable()
       public int print(Graphics g1, PageFormat pf, int pageNum) {
         if (pageNum > 0) // we only print one page
           return Printable.NO_SUCH_PAGE; // ie., end of job
         gl.drawString("create by name & NIM", 10, 10);
         //cetak data.....
              try
              {
                      //Koneksi ke table barang.....
                      KoneksiDBMS CnPenjualan = new KoneksiDBMS();
                      Connection con = CnPenjualan.BukaCn();
                      Statement stat = con.createStatement();
                      isikanjml = Integer.parseInt(fKode.getText());
                      String strsql = "SELECT * FROM barang5049 where jumlah <= '" + \frac{1}{2}
isikanjml + "'";
                      ResultSet rs = stat.executeQuery(strsql);
                      int i1, x1, y1;
                      g1.drawString("Laporan Barang", 50, 100);
                      gl.drawString("CV. Mekar Indah", 50, 130);
                      gl.drawLine(50, 140, 450, 175);
                     gl.drawString("No.", 50 ,155);
                     gl.drawString("Kode", 80, 155);
                     gl.drawString("Nama", 150, 155);
                     gl.drawString("Harga", 295, 155);
                      g1.drawString("Jumlah", 582, 155);
                      gl.drawLine(50, 125, 450, 165);
```

public static void main(String[] args) {

```
x1 = 50;
                  y1 = 190;
                  i1 = 1;
                  //Cetak Record Barang.....
                  while(rs.next())
                         g1.drawString(" " + i1 + ".", 50, y1);
                         g1.drawString(rs.getString(1),80,y1);
                         g1.drawString(rs.getString(2),150,y1);
                         g1.drawString(rs.getString(3),300,y1);
                         gl.drawString(rs.getString(5),390,y1);
                         y1 += 14;
                         i1++;
                  g1.drawLine(x1, y1, 450, y1);
                  rs.close();
                  con.close();
          catch(Exception e)
                  System.out.println("Ada Kesalahan !");
     return Printable.PAGE EXISTS;
 });
 if (pjob.printDialog() == false) // choose printer
 pjob.print();
} catch (PrinterException pe) {
 pe.printStackTrace();
   }
```

Program 02:

kode program:

cetak barang keseluruhan

```
import java.awt.Graphics;
import java.awt.print.PageFormat;
import java.awt.print.Printable;
import java.awt.print.PrinterException;
import java.awt.print.PrinterJob;
import java.sql.*;
import javax.swing.JPanel;
public class CetakBarang05049 extends JPanel {
```

```
public static void main(String[] args) {
  try {
    PrinterJob pjob = PrinterJob.getPrinterJob();
   pjob.setJobName("Graphics Demo Printout");
   pjob.setCopies(1);
   pjob.setPrintable(new Printable()
      public int print(Graphics g1, PageFormat pf, int pageNum) {
        if (pageNum > 0) // we only print one page
         return Printable.NO SUCH PAGE; // ie., end of job
        gl.drawString("create by name & NIM", 10, 10);
        //cetak data.....
           try
           {
                  //Koneksi ke table barang.....
                 KoneksiDBMS CnPenjualan = new KoneksiDBMS();
                 Connection con = CnPenjualan.BukaCn();
                 Statement stat = con.createStatement();
                 String strsql = "SELECT * FROM barang5049";
                 ResultSet rs = stat.executeQuery(strsql);
                 int i1, x1, y1;
                  //Header
                 g1.drawString("Laporan Barang", 50, 100);
                 gl.drawString("CV. Mekar Indah", 50, 130);
                 gl.drawLine(50, 140, 500, 140);
                 gl.drawString("No.", 50 ,155);
                 gl.drawString("Kode", 80, 155);
                 gl.drawString("Nama", 150, 155);
                 gl.drawString("Harga", 300, 155);
                 g1.drawString("Harga", 320, 155);
                 gl.drawLine(50, 165, 500, 165);
                 x1 = 50;
                 y1 = 190;
                 i1 = 1;
                 //Cetak Record Barang.....
                 while(rs.next())
                        gl.drawString(" " + i1 + ".", 50, y1);
                        g1.drawString(rs.getString(1),80,y1);
                        g1.drawString(rs.getString(2),150,y1);
                        gl.drawString(rs.getString(3),300,y1);
                        g1.drawString(rs.getString(4),450,y1);
                        y1 += 14;
                        i1++;
                  }
                 gl.drawLine(x1, y1, 500, y1);
                 rs.close();
                 con.close();
           }
```

Selamat mencoba