Interaction-Free Measurement and Counterfactual Quantum Computation

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In 1993, Elitzur and Vaidman put forward an interesting consequence of quantum mechanics that permits measurement of a physical system without interacting with it.

[Picture of the Mach-Zender interferometer, with and without the first mirror.]

To describe this example in terms of quantum stuff, let's assign qubit states to the photon. Assuming the interferometer is working properly, the photon will always (classically) be going either up or to the right, which we can represent with a single bit. Just as a photon can be in a superposition of taking both paths through the interferometer, a single qubit can be in a superposition of two classical bit values, making it an apt choice to model this system. Let state $|0\rangle$ represent a photon traveling in the rightward direction, and state $|1\rangle$ represent a photon traveling upward.

The optical components present include 45° mirrors and beam-splitters, as well as a pair of photon detectors. To properly capture the system's behavior, we need to represent the effects of these devices as operations on a qubit. Simplest is the pair of fully-silvered mirrors, which converts each rightward-traveling photon to an upward-traveling one, and vice-versa. For a photon in superposition, it swaps the amplitudes of upward- and rightward-traveling components, sending $|0\rangle \rightarrow |1\rangle$ and $|1\rangle \rightarrow |0\rangle$, which means that the mirrors have the effect of applying the Pauli X gate to the traveling photon. As a side note, a physical consequence of the reflection of light by a mirror is that each reflected photon gains a phase of $\pi/2$. However, this global phase of i is not observable, so we will ignore it.

The effect of each beam-splitter is to reflect half of the incident light and transmit the rest. To a single photon traveling purely in one direction, they have the effect of creating a superposition of upward and rightward travel. Here, the phase shift due to reflection is relative, since transmitted light is not shifted, so we must keep track of it:

$$|0\rangle \rightarrow \frac{|0\rangle + i |1\rangle}{\sqrt{2}} \qquad |1\rangle \rightarrow \frac{i |0\rangle + |1\rangle}{\sqrt{2}}$$

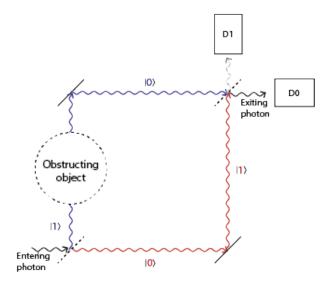


Figure 1: Mach-Zender interferometer, based on Elitzur and Vaidman (1993). Light enters in the rightward direction then passes through 45° beam-splitters and mirrors. An object may be positioned in the path of one beam.

This operation can be written as:

$$2^{-1/2} \begin{pmatrix} 1 & i \\ i & 1 \end{pmatrix} = \cos \frac{\pi}{4} \mathbf{I} + i \sin \frac{\pi}{4} \mathbf{X} = \mathbf{R}_{\mathbf{X}} \left(-\frac{\pi}{2} \right)$$

Therefore, the Mach-Zender interferometer, in the absence of an obstructing object, performs the unitary transformation

$$U_0 = R_X \left(-\frac{\pi}{2} \right) X R_X \left(-\frac{\pi}{2} \right)$$

The effect of the detectors is then to measure the state of the photon qubit after the interferometer has acted on it. A photon that leaves the second beam-splitter traveling right will strike D0, and one traveling up will strike D1.

Let's examine what happens when a photon traveling right enters the interferometer:

$$|0\rangle \xrightarrow{\text{Rx}\left(-\frac{\pi}{2}\right)} \frac{|0\rangle + i|1\rangle}{\sqrt{2}} \xrightarrow{\text{X}} \frac{|1\rangle + i|0\rangle}{\sqrt{2}} \xrightarrow{\text{Rx}\left(-\frac{\pi}{2}\right)} \frac{i|0\rangle + |1\rangle + i|0\rangle - |1\rangle}{2} = i|0\rangle$$

And traveling up:

$$|1\rangle \xrightarrow{\text{Rx}\left(-\frac{\pi}{2}\right)} \frac{i|0\rangle + |1\rangle}{\sqrt{2}} \xrightarrow{\text{X}} \frac{i|1\rangle + |0\rangle}{\sqrt{2}} \xrightarrow{\text{Rx}\left(-\frac{\pi}{2}\right)} \frac{-|0\rangle + i|1\rangle + |0\rangle + i|1\rangle}{2} = i|1\rangle$$
(2)

So, by linearity, the empty interferometer is equivalent to the transformation iI; the direction of the exiting photon is unaltered. If a photon enters traveling to the right (in state $|0\rangle$), it will strike detector D0 with 100% probability. An optical description of this effect is to say that destructive interference between the two beams incident on the second beam-splitter cancels out the final upward-traveling component. As I will explain shortly, if one of these beams is obstructed, then this interference effect will not occur, permitting light to enter both detectors.

In order to represent the effect of an obstructing object, we need to keep track of additional information. Unlike the unobstructed system, absorption or scattering of a photon is not a reversible process, and therefore cannot be represented by a unitary transformation. Upon interaction, the obstructing object has the effect of coupling the photon's state to a noisy thermal environment, which in practice will cause a "collapse" to a classical state of having either interacted or not interacted. In the language of quantum computing, the interaction amounts to classical measurement of a quantum state.

We can use a second qubit to track whether or not an interaction has occurred. Let q_0 encode the photon probe's direction as described above, and let q_1 be in state $|1\rangle$ if the photon is incident on the object, and state $|0\rangle$ if no interaction occurs. In the presence of an object, an interaction will occur iff the photon is traveling up, so q_1 will change from $|0\rangle \rightarrow |1\rangle$ iff $q_0 = |1\rangle$. This can be modeled as a CX₀₁ gate, meaning that the obstructed interferometer is equivalent to the transformation:

$$U_1 = R_X \left(-\frac{\pi}{2}\right)_0 X_0 CX_{01} R_X \left(-\frac{\pi}{2}\right)_0$$

Following the action of the above transformation, we will measure q_1 to induce a partial collapse. As above, let's examine the behavior for initial state $|00\rangle$, which represents the photon traveling right with no interaction having occurred yet.

$$|00\rangle \xrightarrow{\text{Rx}\left(-\frac{\pi}{2}\right)_{0}} \frac{|00\rangle + i|01\rangle}{\sqrt{2}} \xrightarrow{\text{X}_{0}} \frac{|01\rangle + i|00\rangle}{\sqrt{2}}$$

$$\xrightarrow{\text{CX}_{01}} \frac{|11\rangle + i|00\rangle}{\sqrt{2}} \xrightarrow{\text{Rx}\left(-\frac{\pi}{2}\right)_{0}} \frac{i|10\rangle + |11\rangle + i|00\rangle - |01\rangle}{2}$$

$$= \frac{i}{\sqrt{2}} (|0\rangle \otimes |+i\rangle + |1\rangle \otimes |-i\rangle) \quad (3)$$

By comparing this sequence to Eq. 1, we can see that the where we had cancellation of $|1\rangle$ and $-|1\rangle$, we now have the linearly independent $|11\rangle$ and $-|01\rangle$. Measurement of q_1 in the computational basis gives:

$$q_1 \to 0 : q_0 = |+i\rangle$$
 $q_1 \to 1 : q_0 = |-i\rangle$

Unlike the unobstructed case, in which the photon always ends up traveling in the same direction that it started in, the obstructed interferometer has a 50%

chance of changing its direction of travel. Thus, it is possible for a photon fired in the rightward direction $|0\rangle$ to trigger detector D1 iff there is an obstruction. It is particularly interesting that this is true whether or not the interaction occurs: even if q_1 measures to 0, q_0 will remain in a superposition of $|0\rangle$ and $|1\rangle$.

In summary, when an object is absent there is a 100% chance that D0 triggers, and when an object is present, there is a 50% chance of interaction (in which case no detector triggers), a 25% chance that D1 triggers, and a 25% chance that D0 triggers. In comparison, an ordinary measurement would have a 100% chance of interaction, and a 100% theoretical accuracy. If we do an interaction-free measurement like this, we can't be sure that we won't get a false negative result. If D1 triggers, or if we fire a photon and no detector triggers, then we know there is an object blocking the upward beam, but if D0 triggers, we cannot be sure. If the prior probability of an object being present is p_1 , then Bayes' theorem tells us that in the event of D0 triggering, the probability that an object is present is:

$$P\left(\text{object}\,|\,D0\right) = \frac{p_1}{4-3p_1} \qquad P\left(\text{object}\,|\,n\times D0\right) = \frac{p_1}{4^n-(4^n-1)p_1}$$

And therefore if we want an upper bound of $1/\xi$ on the false negative rate, we need:

$$n = \frac{1}{2} \log_2 \left[(\xi - 1) \frac{p_1}{1 - p_1} \right]$$

This means that for a given certainty threshold, our detection "algorithm" requires additional oracle calls proportional to the logarithm of the odds that an object is present.

It is possible to modify this process such that the false negative rate is zero. By applying the unitary operation HS to the final result pre-measurement, mapping:

$$|0\rangle \rightarrow |+\rangle \quad |1\rangle \rightarrow i |-\rangle \qquad |+i\rangle \rightarrow |1\rangle \quad |-i\rangle \rightarrow |0\rangle$$

If an interaction occurs, no photon emerges from the interferometer and we know for certain that an object is present. Referring to Eq. 3, if no interaction occurs but an object is present, the photon will exit the interferometer in state $|+i\rangle$. Applying HS transforms this to $|1\rangle$, resulting in a 100% probability that D0 will trigger. However, if no object is present, the photon exits in state $|0\rangle$, which HS transforms to $|+\rangle$, introducing a 50% chance of D1 triggering (a false positive). This trade-off is inescapable: since $|0\rangle$ and $|+i\rangle$ have a non-zero inner product, no unitary operation exists that maps them onto orthogonal states (which is required for perfectly accurate measurement).

We can combine the obstructed an unobstructed gates into a single quantum circuit (Fig. 2) by adding a third qubit:

$$U = |0\rangle \langle 0| \otimes U_0 + |1\rangle \langle 1| \otimes U_1 = R_X \left(-\frac{\pi}{2}\right)_0 X_0 CCX_{021} R_X \left(-\frac{\pi}{2}\right)_0$$
 (4)

Where CCX_{021} is the Toffoli gate with controls on q_0 (photon direction) and q_2 (object presence) and target on q_1 (interaction occurrence). An interesting

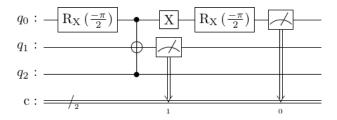


Figure 2: Quantum circuit rendering of the interferometer. Qubits 0-2 represent, respectively, the direction of the photon, the status of the interaction, and whether or not the object is obstructing the beam.

consequence of this formulation is that it allows us to examine the behavior of the system when the object is in a superposition of obstructing vs. not obstructing the beam. We can represent this as:

$$q_2 = \alpha |0\rangle + \beta |1\rangle$$

Applying Eq. 4 gives:

$$|q_200\rangle \xrightarrow{U} \alpha |0\rangle \otimes i |00\rangle + \beta |1\rangle \otimes \frac{i}{\sqrt{2}} (|0\rangle \otimes |+i\rangle + |1\rangle \otimes |-i\rangle)$$
 (5)

Since both U_0 and U_1 impart an individually unobservable global phase of i, there is no phase kickback induced by the control. Overall, the measurement outcomes amount to:

$$\begin{array}{ll} P(\text{interaction}) & = \frac{\beta^2}{2} \\ P(D0) & = 1 - \frac{3\beta^2}{4} \\ P(D1) & = \frac{\beta^2}{4} \end{array}$$

The ratio P(D1): P(interaction) = 1:2 is independent of q_2 . Since D1 triggering represents an interaction-free measurement, this means the "counterfactual efficiency" of U is limited to 50%; i.e. for every interaction-free measurement there will be, on average, two interactions.