Ashley Deshields

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Github	Education	
github.com/adeshiel	Sep 2016 - Now	Boston University Expected graduation date: January 2020 Majoring in Computer Science
Languages Python **** SQL ****	Work Experience	
Java **** Javascript **** Linux ****	June 2017 - Now	Computer Assistant/Programmer Assists Professors in setting up classroom systems and events (i.e. projection and sounds systems) and assists them with various technical problems.
Groovy ***** Matlab **** C **** TypeScript **** Frameworks	June 2019 - Aug 2019	Software Engineering - Solutions & Tools Intern - Used Robot Framework to create test cases. - Created SQL database tools using Click and Flask frameworks. - Created NoSQL database tools using ELK stack, Robot, and XML scraping. - Used Terraform and KVM to generate testing tools - Created tools in Groovy and Python for Jenkins Pipeline
React.js Node.js		- Participated in SCRUM sessions twice to four times a week
Express.js AngularJS	Projects	
Mongoose Flask Robot Other Skills Git Jira SCRUM Terraform ElasticSearch LogStash Kibana MongoDB Adobe Photoshop Adobe InDesign Adobe Illustrator Microsoft Suite	Apr 2017	Twitter Emotion Analysis Used Flask, React, MongoDB, tweepy and Indico's sentiment analysis API to create a web app that displays a graph of emotions based on a twitter username and the users most recent 20 tweets. <i>Finalist</i> for HackBeanpot 2017.
	May 2017 - Feb 2018	Essay Modifier Used Mashape's Word API and Flask to create a web app that takes in an unfinished essay then extends the essay to meet the necessary word count for a paper.
	Sep 2017	Pronunciation Aid Application Used React Native to create a mobile app that uses audio clues to teach users, mainly non-native English speakers, how to properly pronounce more complex vocabulary.
	May 2018 - Now	Pokemon Battle Simulator Used Flask, React, and Pokebase API to create a web app that simulates Pokemon battles and gives each team a score detailing strengths and weaknesses. Gives full battle detail.
Spoken Languages English **** Spanish **** Korean ****	May 2018 - June 2018	Game-to-Movie Recommendation Web Application SteamToSLAM Used the MEAN Stack to create a web app that takes in a Steam username and returns movie and show recommendations based on recent gameplay.
	Jan 2019 - May 2019	Emotion-based Video Editor Used Microsoft Azure, OpenCV, and Flask to create a webapp that runs sentiment analysis on uploaded videos and automatically edits them by adding effects based on emotions displayed.
	Jan 2019	Machine Learning Lyric Generator Used React, Tensorflow, Flask, and Spotipy to create a webapp that returns new song lyrics based on a user's Spotify playlist.