

dfsch Reference Manual

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Contents

1	dfsched File Index	1
1.1	dfsched File List	1
2	dfsched File Documentation	3
2.1	dfsched.h File Reference	3

Chapter 1

dfsch File Index

1.1 dfsch File List

Here is a list of all documented files with brief descriptions:

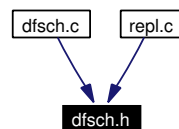
dfsch.c	??
dfsch.h	3
repl.c	??

Chapter 2

dfsch File Documentation

2.1 dfsch.h File Reference

This graph shows which files directly or indirectly include this file:



Defines

- `#define` **DFSCH_CAR** 0
- `#define` **DFSCH_CDR** 0

Typedefs

- `typedef` **dfsch_ctx_t** `dfsch_ctx_t`
- `typedef` **dfsch_object_t** `dfsch_object_t`
- `typedef` unsigned int **dfsch_cXr_t**
- `typedef` **dfsch_object_t** `dfsch_object_t` `dfsch_primitive_t` `dfsch_object_t`

Functions

- void **dfsch_gc** ()
- int **dfsch_eq_p** (`dfsch_object_t` `a`, `dfsch_object_t` `b`)
- int **dfsch_object_null_p** (`dfsch_object_t` `obj`)
- int **dfsch_object_pair_p** (`dfsch_object_t` `obj`)
- int **dfsch_object_atom_p** (`dfsch_object_t` `obj`)
- int **dfsch_object_symbol_p** (`dfsch_object_t` `obj`)
- int **dfsch_object_number_p** (`dfsch_object_t` `obj`)
- int **dfsch_object_string_p** (`dfsch_object_t` `obj`)
- int **dfsch_object_primitive_p** (`dfsch_object_t` `obj`)

- `int dfsched_object_closure_p (dfsched_object_t *obj)`
- `int dfsched_object_procedure_p (dfsched_object_t *obj)`
- `int dfsched_object_exception_p (dfsched_object_t *obj)`
- `dfsched_object_t * dfsched_obj_read (char *str)`
- `char * dfsched_obj_write (dfsched_object_t *obj)`
- `dfsched_object_t * dfsched_nil ()`
- `dfsched_object_t * dfsched_cons (dfsched_object_t *car, dfsched_object_t *cdr)`
- `dfsched_object_t * dfsched_car (dfsched_object_t *pair)`
- `dfsched_object_t * dfsched_cdr (dfsched_object_t *pair)`
- `dfsched_object_t * dfsched_cXr (dfsched_object_t *pair, dfsched_cXr_t x)`
- `dfsched_object_t * dfsched_set_car (dfsched_object_t *pair, dfsched_object_t *c)`
- `dfsched_object_t * dfsched_set_cdr (dfsched_object_t *pair, dfsched_object_t *c)`
- `dfsched_object_t * dfsched_assoc (dfsched_object_t *key, dfsched_object_t *alist)`
- `dfsched_object_t * dfsched_make_symbol (char *symbol)`
- `char * dfsched_symbol (dfsched_object_t *symbol)`
- `dfsched_object_t * dfsched_true ()`
- `dfsched_object_t * dfsched_quote ()`
- `dfsched_object_t * dfsched_make_number (double n)`
- `float dfsched_number (dfsched_object_t *n)`
- `dfsched_object_t * dfsched_make_primitive (dfsched_primitive_t prim)`
- `dfsched_object_t * dfsched_make_macro (dfsched_object_t *proc)`
- `dfsched_object_t * dfsched_make_exception (dfsched_object_t *type, dfsched_object_t *data)`
- `dfsched_object_t * dfsched_eval (dfsched_object_t *exp, dfsched_object_t *env)`
- `dfsched_object_t * dfsched_apply (dfsched_object_t *proc, dfsched_object_t *args)`
- `dfsched_ctx_t * dfsched_make_context ()`
- `dfsched_object_t * dfsched_ctx_eval (dfsched_ctx_t *ctx, dfsched_object_t *exp)`
- `void dfsched_destroy_context (dfsched_ctx_t *ctx)`
- `void dfsched_ctx_define (dfsched_ctx_t *ctx, char *name, dfsched_object_t *obj)`

2.1.1 Detailed Description

dfsched is quick and dirty implementation of something that resembles scheme. This file contains interfacespecification.

Definition in file **dfsched.h**.

2.1.2 Typedef Documentation

2.1.2.1 typedef struct dfsched_ctx_t dfsched_ctx_t

Interpreter context Definition at line 45 of file dfsched.h.

2.1.2.2 typedef unsigned int dfsched_cXr_t

Meant for functions like caaddar, currently unused Definition at line 55 of file dfsched.h.

2.1.2.3 typedef struct dfsched_object_t dfsched_object_t

C datatype for scheme objects Definition at line 50 of file dfsched.h.

2.1.2.4 typedef dfsch__object__t*(* dfsch__primitive__t)(dfsch__object__t *)

Native functions prototype Definition at line 60 of file dfsch.h.

2.1.3 Function Documentation

2.1.3.1 dfsch__object__t* dfsch__apply (dfsch__object__t * *proc*, dfsch__object__t * *args*)

Applies procedure PROC to arguments ARGS. Obviously it doesn't work for macros. Definition at line 1092 of file dfsch.c.

2.1.3.2 dfsch__object__t* dfsch__assoc (dfsch__object__t * *key*, dfsch__object__t * *alist*)

(assoc KEY ALIST) Definition at line 423 of file dfsch.c.

2.1.3.3 dfsch__object__t* dfsch__car (dfsch__object__t * *pair*)

(car PAIR) Definition at line 379 of file dfsch.c.

2.1.3.4 dfsch__object__t* dfsch__cdr (dfsch__object__t * *pair*)

(cdr PAIR) Definition at line 386 of file dfsch.c.

2.1.3.5 dfsch__object__t* dfsch__cons (dfsch__object__t * *car*, dfsch__object__t * *cdr*)

(cons CAR CDR) Definition at line 368 of file dfsch.c.

2.1.3.6 void dfsch__ctx__define (dfsch__ctx__t * *ctx*, char * *name*, dfsch__object__t * *obj*)

Defines new variable NAME with value OBJ in global environment of context CTX. Definition at line 1333 of file dfsch.c.

2.1.3.7 dfsch__object__t* dfsch__ctx__eval (dfsch__ctx__t * *ctx*, dfsch__object__t * *exp*)

Evaluates given expression EXP in global environment of given context CTX. Definition at line 1326 of file dfsch.c.

2.1.3.8 dfsch__object__t* dfsch__cXr (dfsch__object__t * *pair*, dfsch__cXr__t *x*)

Unimplemented

2.1.3.9 void dfsched_destroy_context (dfsched_ctx_t * *ctx*)

Unregisters global environment of given context from list of non-deallocatable objects, runs garbage collector and deallocates memory taken by given context CTX. Definition at line 1329 of file dfsched.c.

2.1.3.10 int dfsched_eq_p (dfsched_object_t * *a*, dfsched_object_t * *b*)

Are A and B equal objects? Definition at line 329 of file dfsched.c.

2.1.3.11 dfsched_object_t* dfsched_eval (dfsched_object_t * *exp*, dfsched_object_t * *env*)

Evaluates EXP in given binding environment ENV. Definition at line 1002 of file dfsched.c.

2.1.3.12 void dfsched_gc ()

Perform garbage collection Definition at line 239 of file dfsched.c.

2.1.3.13 dfsched_ctx_t* dfsched_make_context ()

Allocates new context and adds its top-level environment into list of objects that should not be deallocated by garbage collector. Definition at line 1291 of file dfsched.c.

2.1.3.14 dfsched_object_t* dfsched_make_exception (dfsched_object_t * *type*, dfsched_object_t * *data*)

Makes exception symbol of given TYPE and DATA. Definition at line 583 of file dfsched.c.

2.1.3.15 dfsched_object_t* dfsched_make_macro (dfsched_object_t * *proc*)

Wraps procedure for use as macro.

2.1.3.16 dfsched_object_t* dfsched_make_number (double *n*)

Makes number object from given floating-point number. Definition at line 450 of file dfsched.c.

2.1.3.17 dfsched_object_t* dfsched_make_primitive (dfsched_primitive_t *prim*)

Makes primitive (native) procedure from pointer to implementing function. Definition at line 556 of file dfsched.c.

2.1.3.18 dfsched_object_t* dfsched_make_symbol (char * *symbol*)

Makes symbol object from corresponding ASCII string. Definition at line 521 of file dfsched.c.

2.1.3.19 `dfschr_object_t* dfschr_nil ()`

'()

2.1.3.20 `float dfschr_number (dfschr_object_t * n)`

Returns native representation of given number object; Definition at line 461 of file dfsch.c.

2.1.3.21 `dfschr_object_t* dfschr_obj_read (char * str)`

Parse ASCIIZ string into object Definition at line 853 of file dfsch.c.

2.1.3.22 `char* dfschr_obj_write (dfschr_object_t * obj)`

Convert object to ASCIIZ string Definition at line 859 of file dfsch.c.

2.1.3.23 `int dfschr_object_atom_p (dfschr_object_t * obj)`

Is A an atom?

2.1.3.24 `int dfschr_object_closure_p (dfschr_object_t * obj)`

Is A a lambda-closure??

2.1.3.25 `int dfschr_object_exception_p (dfschr_object_t * obj)`

Is A an exception?

2.1.3.26 `int dfschr_object_null_p (dfschr_object_t * obj)`

Is A null?

2.1.3.27 `int dfschr_object_number_p (dfschr_object_t * obj)`

Is A a number?

2.1.3.28 `int dfschr_object_pair_p (dfschr_object_t * obj)`

Is A a pair?

2.1.3.29 `int dfschr_object_primitive_p (dfschr_object_t * obj)`

Is A a primitive (native) function?

2.1.3.30 `int dfschr_object_procedure_p (dfschr_object_t * obj)`

Is A an applicable procedure?

2.1.3.31 `int dfsched_object_string_p (dfsched_object_t * obj)`

Is A a string?

2.1.3.32 `int dfsched_object_symbol_p (dfsched_object_t * obj)`

Is A a symbol?

2.1.3.33 `dfsched_object_t* dfsched_quote ()`

Performance hack: returns symbol `quote` without need for looking it up every time. Definition at line 545 of file `dfsched.c`.

2.1.3.34 `dfsched_object_t* dfsched_set_car (dfsched_object_t * pair, dfsched_object_t * c)`

(`set-car!` PAIR C) Definition at line 394 of file `dfsched.c`.

2.1.3.35 `dfsched_object_t* dfsched_set_cdr (dfsched_object_t * pair, dfsched_object_t * c)`

(`set-cdr!` PAIR C) Definition at line 407 of file `dfsched.c`.

2.1.3.36 `char* dfsched_symbol (dfsched_object_t * symbol)`

Returns string representation of given symbol. Definition at line 531 of file `dfsched.c`.

2.1.3.37 `dfsched_object_t* dfsched_true ()`

Performance hack: returns symbol `true` without need for looking it up every time. Definition at line 537 of file `dfsched.c`.

Index

dfsched.h, 3
 dfsched_apply, 5
 dfsched_assoc, 5
 dfsched_car, 5
 dfsched_cdr, 5
 dfsched_cons, 5
 dfsched_ctx_define, 5
 dfsched_ctx_eval, 5
 dfsched_ctx_t, 4
 dfsched_cXr, 5
 dfsched_cXr_t, 4
 dfsched_destroy_context, 5
 dfsched_eq_p, 6
 dfsched_eval, 6
 dfsched_gc, 6
 dfsched_make_context, 6
 dfsched_make_exception, 6
 dfsched_make_macro, 6
 dfsched_make_number, 6
 dfsched_make_primitive, 6
 dfsched_make_symbol, 6
 dfsched_nil, 6
 dfsched_number, 7
 dfsched_obj_read, 7
 dfsched_obj_write, 7
 dfsched_object_atom_p, 7
 dfsched_object_closure_p, 7
 dfsched_object_exception_p, 7
 dfsched_object_null_p, 7
 dfsched_object_number_p, 7
 dfsched_object_pair_p, 7
 dfsched_object_primitive_p, 7
 dfsched_object_procedure_p, 7
 dfsched_object_string_p, 7
 dfsched_object_symbol_p, 8
 dfsched_object_t, 4
 dfsched_primitive_t, 4
 dfsched_quote, 8
 dfsched_set_car, 8
 dfsched_set_cdr, 8
 dfsched_symbol, 8
 dfsched_true, 8
dfsched_apply
 dfsched.h, 5
dfsched_assoc
 dfsched.h, 5
dfsched_car
 dfsched.h, 5
dfsched_cdr
 dfsched.h, 5
dfsched_cons
 dfsched.h, 5
dfsched_ctx_define
 dfsched.h, 5
dfsched_ctx_eval
 dfsched.h, 5
dfsched_ctx_t
 dfsched.h, 4
dfsched_cXr
 dfsched.h, 5
dfsched_cXr_t
 dfsched.h, 4
dfsched_destroy_context
 dfsched.h, 5
dfsched_eq_p
 dfsched.h, 6
dfsched_eval
 dfsched.h, 6
dfsched_gc
 dfsched.h, 6
dfsched_make_context
 dfsched.h, 6
dfsched_make_exception
 dfsched.h, 6
dfsched_make_macro
 dfsched.h, 6
dfsched_make_number
 dfsched.h, 6
dfsched_make_primitive
 dfsched.h, 6
dfsched_make_symbol
 dfsched.h, 6
dfsched_nil
 dfsched.h, 6
dfsched_number
 dfsched.h, 7
dfsched_obj_read
 dfsched.h, 7
dfsched_obj_write
 dfsched.h, 7

dfsch_object_atom_p
dfsch.h, 7

dfsch_object_closure_p
dfsch.h, 7

dfsch_object_exception_p
dfsch.h, 7

dfsch_object_null_p
dfsch.h, 7

dfsch_object_number_p
dfsch.h, 7

dfsch_object_pair_p
dfsch.h, 7

dfsch_object_primitive_p
dfsch.h, 7

dfsch_object_procedure_p
dfsch.h, 7

dfsch_object_string_p
dfsch.h, 7

dfsch_object_symbol_p
dfsch.h, 8

dfsch_object_t
dfsch.h, 4

dfsch_primitive_t
dfsch.h, 4

dfsch_quote
dfsch.h, 8

dfsch_set_car
dfsch.h, 8

dfsch_set_cdr
dfsch.h, 8

dfsch_symbol
dfsch.h, 8

dfsch_true
dfsch.h, 8