Adham Naiji

Second-Year Engineering student in Computer Science, Web Technology, and Multimedia.

Adhemnaiji@gmail.com & LinkedIn & Behance & GitHub

My Portfolio

HIGHER EDUCATION

2023 - present

Engineer's Degree in Computer Science, Web Technology and Multimedia

Higher Institute of Computer Science and Multimedia of Sfax

2020 - 2023

Bachelor in Computer Science

Higher Institute of Computing and Communication Technologies of Hammam Sousse

INTERNSHIPS

Leanios

Summer Internship

2023, 2 months

- Developed new features for the Leanios platform using Ruby on Rails.
- Applied RSpec for testing to ensure code quality and reliability.
- Followed Scrum methodology, participating in sprints, stand-ups, and backlog refinement.
- Collaborated with a team using Git and GitHub for version control and seamless feature integration.
- Gained hands-on experience in Agile software development practices.

Keywords: Ruby, Unit Testing (RSpec), Web Development.

Tadreex

Graduation Internship - VR First Aid Training [Demo]

2023, 4 months

- Develop a virtual reality (VR) simulation game focused on first aid training (foreleg and forearm bleeding).
- The game offers an immersive and realistic experience, enabling players to acquire practical first aid skills. Keywords: XR Interaction Toolkit, Teleportation, Grab interaction, Blender, Rigging, UI.

CGI STUDIO

Summer Internship

2022, 1 month

• Programing a 3D game(RPG) using unity.

Keywords: cinemachine, Character Animations, NavMesh(AI), Raycast, WebGl, Blender, ProBuilder.

PERSONAL PROJECTS

Link

VR Safety Simulation (Sousse Simulation Center).

• Contact Precautions against Multidrug-Resistant Organism transmission. This allows doctors to enhance their skills and ensure patient safety.

Keywords: XR Interaction Toolkit, Teleportation, Grab interaction, Blender, UI, Safety.

Link

VR Cesarean Simulation

• Immersive VR game that simulates the experience of a Cesarean section. This innovative project aims to provide a unique educational experience and a deeper understanding of this crucial medical procedure. Keywords: XR Interaction Toolkit, Teleportation, Grab interaction, Blender, UI.

Link

VR Escape Game

• The main objective of this virtual reality game is to go to the scene, gather hints, and escape from this island as a hunter whose boat breaks and finds himself on an island without a way to call for help. Keywords: XR Interaction Toolkit , Teleportation , Grab interaction , Blender , UI , Hand Tracking .

Link

VR Ice Slicer Game

ullet a virtual reality game with beat saber inspiration. The objective is to slice randomly generated cubes, whose speed increases over time to earn greater scores .

Keywords: XR Interaction Toolkit , Blender , UI ,Ezy-Slice (open source mesh slicer) .

Link

AR Watch Shopping (Mini-Project)

 \bullet This small project's primary goal is to create an augmented reality watch purchasing experience. Keywords: AR foundation and AR core .

Link

TaskNow (website)

• The healthcare sector is constantly evolving, and demand for nursing services is growing all the time. Against this backdrop, setting up an online booking system for nursing. Keywords: Web development, Angular, SpringBoot, MYSQL, Github.

Link

HealthHive (website)

• inspired by the success of platforms like Doctolib, aims to revolutionize the way people access healthcare services. By providing a convenient and user-friendly interface, we empower users to easily schedule appointments with a diverse range of healthcare professionals, promoting timely access to quality care. Our mission is to enhance the patient experience and streamline healthcare Keywords: JEE, MYSQL, Github.

Link WinouNappy

• This project is a game-based learning adventure game for kids that helps them with math and increases their memory workout and creativity.

Keywords: Figma (UI/UX), 2D.

Link MatchScraper

• This project automates the collection of football match data, including World Cup schedules , using Python's Selenium for web scraping.

The extracted data is saved into a CSV file for easy analysis and integration into data science workflows. Keywords: Python, Web Scraping, selenium.

SKILLS

Programming: C#, Java, Python.

Web Development: Angular, Ruby on Rails, Spring Boot, HTML, CSS, JavaScript, Selenium.

Mobile Development: Android Studio, AR Core, AR Kit.

Software: Unity, Blender, 3DsMax, Photoshop, Illustrator, Figma.

Technologies: Vuforia, Photon, REST API, DoTween, AR Foundation.

DevOps: Docker, Kubernetes, OpenShift, CI/CD Pipelines.

Database: SQL, Firebase, SQLite, MongoDB.

Software Engineering: UML Modeling · Software Architectures · Design Patterns.

Soft Skills: Problem Solving · Verbal and Written Communication · Work Ethic.

EXTRACTURRICULAR ACTIVITIES

JCI Menzel Fersi · Founder Member

Sep. 2021

IEEE ESSTHS Student Branch · Active Member

Nov. 2023 - Present

Member In Commun Spaces Project · USAID - ACTION POSITIVE

May 2022 - May 2023

Media Advisor · JCI Menzel Fersi

Sep. 2023 - Sep. 2024

COMPETITIONS

2nd Place in Global Game Jam 2024 · Polytechnique Sousse Demo 3rd Robonerds 1.0 (Line Follower) · IEEE ESSTHS · GoMyCode Sousse

LANGUAGES

Arabic : Native English : Intermediate French : Intermediate

HOBBIES

I'm interested in problem-solving, gaming, and volunteering. I enjoy exploring new technologies for gaming and actively seek out volunteer opportunities to give back to my community. My ultimate goal is to make a meaningful contribution to society.

GOOGLE DRIVE LINK:

Google drive Link