

EDUCATION

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| M.Eng Robotics , <i>University of Maryland, College Park, MD</i> | <i>GPA – 3.63</i> | <i>May 2020</i> |
| • Concentration – Autonomous Systems Development: Perception, Planning & Decision Making | | |
| B.Tech Mechanical Engineering , <i>Vellore Institute of Technology, India</i> | <i>GPA – 8.91/10</i> | <i>May 2018</i> |
| • Merit Certificate – Academic Excellence and Scholarship, VIT University (2015) | | |
| Robotics Software Engineer , <i>Udacity</i> | | <i>Mar 2020</i> |
| Deep Learning Specialization , <i>deeplearning.ai, Coursera</i> | | <i>Dec 2019</i> |

SKILLS

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| Interests | SLAM, Computer Vision, Multiview 3D Geometry, Motion Planning, Sensor Fusion, Reinforcement Learning, Controller Design |
| Applied Architectures | Mask R-CNN, Inception V3, YOLO v3, OpenPose |
| Engineering | SolidWorks, ANSYS Workbench, VREP, Raspberry Pi, Arduino |
| Programming | Python, ROS, Gazebo, C/C++, Rust, Matlab, Git, OpenCV, OpenGL, Numpy, Matplotlib, Scikit-learn, TensorFlow, Pytorch (w/CUDA), STL Library, Eigen |

WORK EXPERIENCE

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| University of Maryland – Summer Research Assistant | <i>Maryland, USA</i> | <i>May 19 – Sep 19</i> |
| • Created an integrated Semantic Segmentation and Depth Estimation (RGB-D) network using encoder-decoder CNN architecture (<i>VGG and Resnet backend</i>) by performing sensor fusion of image and LIDAR data | | |
| University of Maryland – Research Assistant | <i>Maryland, USA</i> | <i>Sep 19 – May 20</i> |
| • Developed a Multi-Agent Cooperative Reinforcement Learning solution to the frontier exploration problem using a decentralized system of drones and a mobile robot. Worked with a modified PPO/Rainbow algorithm | | |
| University of Maryland – Teaching Assistant | <i>Maryland, USA</i> | <i>Jan 20 – May 20</i> |
| • Mentored students and provided course support to the professor for the Robot Learning course covering topics focused on Reinforcement Learning, Control through Machine Learning and Evolutionary Robotics | | |

TECHNICAL PROJECTS

SLAM (Simultaneous Localization and Mapping) Projects

- Localization – Extended Kalman Filter, Unscented Kalman Filter and Particle Filter (Monte Carlo)
- Mapping – 2D Gaussian grid, Ray Casting, K-means Clustering and Rectangle Fitting using LIDARs
- Complete Frameworks – FastSLAM, GraphSLAM, V-SLAM, LSD-SLAM, RTab-SLAM

Motion Planning Algorithms

- BFS, DFS, Dijkstra, A*, RRT, RRT*, PRM, B-Spline, CubicSpline, Dubins Path to find collision free path
- Kruskal, Prim, Boruvka and Nearest Neighbour algorithm to form a Minimum Spanning Tree to solve the Travelling Salesman Problem

ROS Projects

- Built an autonomous robot using a Raspberry Pi microcontroller. Performed EKF-SLAM to map out the UMD Robotics Realization Lab while using ROS packages, MoveIt and Rviz.
- Simulated an assembly line of Pick and Place robots to sift through objects and separate out individual components using ROS Packages

Sensor Fusion

- Processed Lidar point cloud, Radar and Camera data to calculate total time to collision from preceding vehicles and 3D object tracking in C++ (using Point Cloud Library)

Structure From Motion

- Used RANSAC based Outlier Rejection, PnP Estimation and Bundle Adjustment to reconstruct a 3D point cloud of surrounding structures and environment in C++ using OpenGL and 6DOF camera pose calibration on The ApolloScape Open Data set

Computer Vision Applications

- Visual Odometry, Lane Detection, Traffic Sign Recognition and Classification using HOG feature descriptors and SVM, Lucas Kanade Object Tracker, RCNN object detector using Selective Search and Region Proposal.