

## Mid Point Circle Algorithm

The equation of a circle is given by

$$x^2 + y^2 = r^2$$

To apply the midpoint method, we define a circle function

as  $F_{\text{circle}}(x,y) = x^2 + y^2 - r^2$

now $F_{\text{circle}}(x,y)$	$< 0$	if $(x,y)$ is inside the circle boundary
	$= 0$	if $(x,y)$ is on the circle boundary
	$> 0$	if $(x,y)$ is outside the circle boundary

This circle function  $F_{\text{circle}}(x,y)$  serves as the decision parameter

Select next pixel along the circle path according to the sign of circle function evaluated at the midpoint between two candidate pixels.

Start at  $(0,y)$  take unit steps in ‘x’ direction (sample in ‘x’ direction  $x_{k+1} = x_k + 1$ )

Assuming position  $(x_k, y_k)$  has been selected at previous step we determine next position  $(x_{k+1}, y_{k+1})$  as either  $(x_{k+1}, y_k)$  or  $(x_{k+1}, y_{k-1})$  along circle path by evaluating the decision parameter (circle function). The decision parameter is the circle function evaluated at the midpoint between these two pixels

$$\begin{aligned} P_k &= F_{\text{circle}}(x_k + 1, y_k - \frac{1}{2}) \\ &= (x_k + 1)^2 + (y_k - \frac{1}{2})^2 - r^2 \quad (\text{i}) \end{aligned}$$

At the next sampling position  $(x_{k+1} + 1 = x_k + 2)$ , the decision parameter is evaluated as

$$\begin{aligned} P_{k+1} &= F_{\text{circle}}(x_{k+1} + 1, y_{k+1} - \frac{1}{2}) \\ &= [(x_k + 1) + 1]^2 + (y_{k+1} - \frac{1}{2})^2 - r^2 \quad (\text{ii}) \end{aligned}$$

Now subtracting eq (i) and (ii),

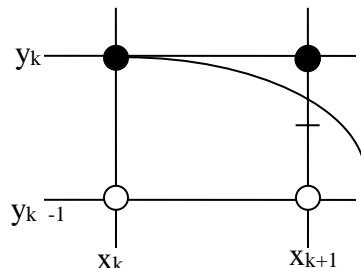
$$\begin{aligned} P_{k+1} &= P_k + 2(x_k + 1) + (y_{k+1}^2 - y_k^2) - (y_{k+1} - y_k) + 1 \quad (\text{iii}) \\ &\text{where } y_{k+1} \text{ is either } y_k \text{ or } y_{k-1} \text{ depending on the sign of } P_k. \end{aligned}$$

Case 1:

If  $P_k < 0$  then the mid point is inside the circle, so pixel on scanline ‘ $y_k$ ’ is closer to the circle boundary and  $y_{k+1} = y_k$

From equation (iii)

or  $P_{k+1} = P_k + 2x_{k+1} + 1 \quad (\text{a})$



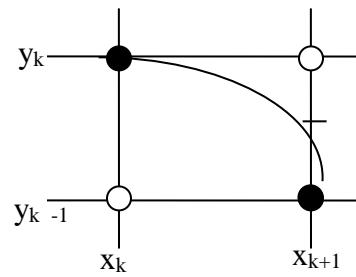
Where  $x_{k+1} = x_k + 1$

or  $2x_{k+1} = 2x_k + 2$

### Case 2:

If  $P_k \geq 0$  then the mid point is outside or on the boundary of the circle, so we select the pixel on scan line ' $y_k - 1$ ' then  $y_{k+1} = y_k - 1$  i.e. from equation (iii)

or  $P_{k+1} = P_k + 2x_{k+1} - 2y_{k+1} + 1$  ..... ( b )



$$\text{Where } 2y_{k+1} = 2y_k - 2$$

$$\text{or } 2x_{k+1} = 2x_k + 2$$

The initial decision parameter  $P_0$  is obtained by evaluating the circle function at the starting position  $(x_0, y_0) = (0, r)$

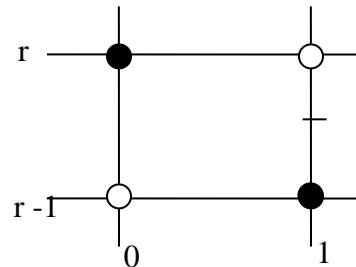
Next pixel to plot is either  $(1, r)$  or  $(r - 1, r)$

So, midpoint coordinate position is  $(1, r - \frac{1}{2})$

$$F_{\text{circle}}(1, r - \frac{1}{2}) = 1 + (r - \frac{1}{2})^2 - r^2$$

Thus,

$$P_0 = 5/4 - r$$



If the radius 'r' is specified as an integer, we can simply round  $P_0$  to  $P_0 = 1 - r$  (for 'r' an integer)

### Midpoint Circle Algorithm

1. Input radius  $r$  and circle center  $(x_c, y_c)$ , and obtain the first point on the circumference of a circle centered on the origin as  $(x_0, y_0) = (0, r)$

2. Calculate the initial value of the decision parameter as

$$P_0 = 5/4 - r$$

3. At each  $x_k$  position, starting at  $k = 0$ , perform the following test:

If  $P_k < 0$ , the next point along the circle centered on  $(0,0)$  is  $(x_{k+1}, y_k)$  and  $P_{k+1} = P_k + 2x_{k+1} + 1$

Otherwise, the next point along the circle is  $(x_k + 1, y_k - 1)$  and  $P_{k+1} = P_k + 2x_{k+1} - 2y_{k+1} + 1$

$$\text{where } 2x_{k+1} = 2x_k + 2 \text{ and } 2y_{k+1} = 2y_k - 2.$$

4. Determine symmetry points in the other seven octants.

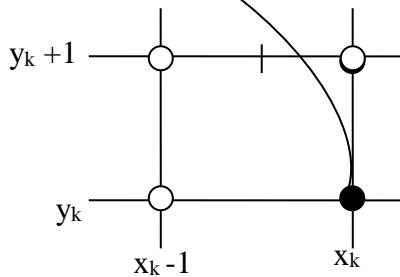
5. Move each calculated pixel position  $(x, y)$  onto the circular path centered on  $(x_c, y_c)$  and plot the coordinate values:

$$x = x + x_c, y = y + y_c$$

6. Repeat steps 3 through 5 until  $x \geq y$ .

## Midpoint Circle Algorithm

Starting point is at  $(r, 0)$  and moving in anticlockwise direction



$$P_0 = 1 - r$$

If  $P_k < 0$ , the next point along the circle centered on  $(0,0)$  is  $(x_k, y_{k+1})$  and

$$P_{k+1} = P_k + 2y_{k+1} + 1$$

Otherwise, the next point along the circle is  $(x_{k-1}, y_k + 1)$  and

$$P_{k+1} = P_k - 2x_{k+1} + 2y_{k+1} + 1$$

Digitize a circle with a radius of 10 pixels and starting point at  $(10,0)$  and moving in anticlockwise direction

$$P_0 = 1 - 10 = -9$$

K	$P_k$	$x_{k+1}$	$y_{k+1}$
0	$P_0 = -9$	10	1
1	$P_1 = -9 + 2 + 1 = -6$	10	2
2	$P_2 = -6 + 4 + 1 = -1$	10	3
3	$P_3 = -1 + 6 + 1 = 6$	9	4
4	$P_4 = 6 - 18 + 8 + 1 = -3$	9	5
5	$P_5 = -3 + 10 + 1 = 7$	8	6
6	$P_6 = 7 - 16 + 12 + 1 = 4$	7	7