## Activity #1

### **Data Structures**

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Due Date: Friday, Feb. 5, 2021, @11:59 PM

One submission per group.



Problem statement: Solve N-Queen problem using: 1) an iterative method, and 2) recursive method for N=8 and N=9.

Your report should include: a) pseudocode for both methods, b) programs with comments, c) all solutions for N=8 and 9 for both methods, d) comparing running time (in ms) for the following eight cases listed in the table, e) discussion on the reported running times.

## Algorithms/Pseudocode: -

# <u>Pseudocode for iterative program: -</u> Algorithm solve(8)

```
Input: column, row,start←0
Output: N-Queen Problem←new stack
while column≤size
    placed=true
    for(int row=start+1; row<=size; row++)
        If placed?=true
        place row
        column++
        for loop ends

If !placed
        start←backtrack to the previous queen
        column--
    else
        start←0
```

#### Pseudocode for recursive program: -

Input: Size of chess board to be solved recursively
Output: All N-sized chess boards with solution to queen problem

```
Algorithm solve(n)

While n = firstcolumn

if queens = placed

return True;

foreach column do

foreach row in column do

if canPlaceQueen then

add [row,column] to solution array solutionArray[row][column] =

True

solve(column + 1)
```

## solutionArray[row][column] = False return False;

## Programs: -

#### Program for an iterative algorithm: -

```
import time
filename = None
class NQueenIterative:
   timeOfSolution: float
   size: object
   def __init__(mat, size):
       # defines the size of the chess board
      mat.size = size
       # defines the rows and columns
       # determines that the time starts from 0
      mat.timeOfSolution = 0
       # array of the chess board NxN
      mat.queenChess = []
   def isFunc(mat, a, b):
       # It goes through options in the rows and columns to decide where the
Queen should go
       for rowA, colB in enumerate(mat.queenChess):
           if abs(a - rowA) != abs(colB - b) and not (rowA == a):
               if colB != b:
                   continue
           return False
       # If the queen is placed in the same row or column or diagonal of
another queen
       # then false otherwise it is true
       return True
   # It prints the solution of the chess board NxN
   def printSolution(mat, calculate: object) -> object:
       :rtype: object
       # the word calculate in the string prints the number of solution
       # example; Solution #100
       print('\nSOLUTION #{0}:'.format(str(calculate)))
       filename.write('\nSOLUTION #{0}:\n'.format(str(calculate)))
```

```
# calculates the size/range for the rows
       for a in range(mat.size):
           row num: object = [" / "] * mat.size
           if not a >= len(mat.queenChess):
               row num[mat.queenChess[a]] = " Q "
               # Organizes the rows in such a matter where it won't look
clustered
          print("{0}\n".format(''.join(row num)))
           filename.write("{0}\n".format(''.join(row_num)))
  def solve(mat, size):
       # b = col it will be print out as an integer number
      b: int = 0
       # a = row it will be print out as an integer number
       # Calculates the number of solutions starting from 1 then 2, then ...
       calculate = 1
      while True:
           # will not be placed at the ending of a column or that will not be
considered a safe spot for the Queen
          while not (b >= mat.size or mat.isFunc(a, b)):
               # calculates if the next column in the row will work or not
               # if it is not on the end of the column
           if b >= mat.size:
               pass
          else:
               # then add the column as a merger
               mat.queenChess.append(b)
               # queen's have been added to all the rows
               if a != mat.size - 1:
                   # goes on to the next row to see if that works
                   a = a + 1
                   # recalibrates from the beginning of the row
                  b = 0
               else:
                   if calculate == 1:
                       mat.timeOfSolution = time.time()
                   # prints the calculated solution
                   mat.printSolution(calculate)
                   calculate += 1
                   # the last queen that was placed is removed
                   mat.queenChess.pop()
                   # begins at the end of the column to find another solution
```

a: int

```
b = mat.size
                   # done going through all columns and rows. Also, the
queen's have been placed in the rows/columns
           if mat.size <= b:</pre>
               if not a == 0:
                   pass
               # starting a new chessboard solution, with different
solutions/combinations
               6186.
                    # all possible solutions have been attempted,
                   # so the program stops calculating new solutions
                   return
                   # return to last calculated column + 1
               b = mat.queenChess.pop() + 1
               # go backwards one row
               a = a - 1
               # all possible solutions have been calibrated for that size of
chess board (NxN)
# asks which size chess board to calculate
chessSize = int(input("PLEASE ENTER THE SIZE OF THE CHESS BOARD: "))
# size of 3x3 and under aren't valid
if chessSize > 3:
   queen = NQueenIterative(chessSize)
   # calculating the starting time which is a decimal
   startingTime: float = time.time()
   filename = open("answers.txt", "w+")
   queen.solve(queen.size)
   filename.close()
   # calculating the starting time which is a decimal
   endingTime: float = time.time()
   # Prints the time for the first solution for whatever size that was
previously chosen
   print('Time to first: {0}'.format(str(queen.timeOfSolution -
startingTime)))
   # Prints the time for how long it took to come up with all the solutions
   # for whatever size that was previously chosen
  print('Time to all: {0}'.format(str(endingTime - startingTime)))
else:
   # If size is 3 or less than 3 run the program again and put a whole number
   chessSize = input('Run Again and the size of the Chess board size has to be
greater than 3.')
```

#### Program for a recursive algorithm: -

import time

```
class NOueens:
#constructor function
def init (self, size):
# Store the puzzle (problem) size and the number of valid solutions
self.size = size #stores the size of the n*n chess board
self.solutions = 0 #stores the number of solutions
self.timeSpent = 0 #variable in order to calculate the time spent
self.solve() #method to solve the number of possible solutions
def solve(self):
#solving the n queen puzzle and printing the number of solutions which were found
positions = [-1] * self.size
self.put queen(positions, 0)
print("Found", self.solutions, "solutions.")
def put queen(self, positions, target row):
#this method try to put a queen on target row by checking all the N possible cases
#if a valid case is found the function calls itself
#the method calls itself until the next row until all the queens are placed on the chess board
# Base (stop) case - all N rows are occupied
if target row == self.size:
self.show full board(positions)
# self.show short board(positions)
self.solutions += 1
if(self.solutions == 1):
self.timeSpent = time.time()
else:
# For all N columns positions try to place a queen
for column in range(self.size):
# Reject all invalid positions
if self.check place(positions, target row, column):
positions[target row] = column
self.put queen(positions, target row + 1)
def check place(self, positions, ocuppied rows, column):
#this method checks if a given position of the queen is under attack or not
#from any of the previously places queens
#this particular part of the code checks the column and diagonal positions for
```

```
i in range(ocuppied rows):
if positions[i] == column or \
positions[i] - i == column - ocuppied rows or \
positions[i] + i == column + ocuppied rows:
return False
return True
def show full board(self, positions):
#this function just the full N*N board
for row in range(self.size):
line = ""
for column in range(self.size):
if positions[row] == column:
line += "O "
else:
line += ". "
print(line)
print("\n")
def show short board(self, positions):
#shows the positions of the queens on the chess board in compressed form
line = ""
for i in range(self.size):
line += str(positions[i]) + " "
print(line)
def main():
#this is the main function which initializes and solves for the n queen puzzle
StartTime = time.time()
NQ = NQueens(int(input("Enter the size of your N")))
EndTime = time.time()
print("time to first:" + str(NQ.timeSpent - StartTime))
print("time to print them all:" + str(EndTime - StartTime))
print("Done!")
if __name__ == "__main__":
main()
```

#### **Runtime Comparison**

Method	N=8		N=9	
	First Solution	All Solutions	First Solution	All Solutions
Iterative	0.033909559	0.102753400	0.002970457	0.376017093
Recursive	1.962002038	1.981019020	1.815871953	1.990029573

#### **Discussion**

In both recursive and iterative programs, 92 solutions were found for N = 8 queen problem and 352 solutions were found for N = 9 queen problem.

For the iterative method, it took 0.03390 s or 33.9 ms in order to find the first solution and it took 0.10275 s or 102.7 ms for all the solutions for N = 8

And for N = 9 it took 0.00297 s or 2.97 ms for the first solution and 0.37601 s or 376.01 ms for all the solutions.

For the recursive method, it took 1.96200 s or 1962 ms in order to find the first solution and 1.98101 s or 1981.01 ms for all the solutions for N = 8

And for N = 9 it took 1.81587 s or 1815.87 ms in order to find the first solution and 1.99002 s or 1990.02 ms for all the solutions.

It is observed that the time difference between the first solution and all solutions for recursive method is less as compared to the time difference for the iterative method.