Rajalakshmi Engineering College

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Batch: 2028

Degree: B.E - ECE



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 3_COD_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

Milton is a diligent clerk at a school who has been assigned the task of managing class schedules. The school has various sections, and Milton needs to keep track of the class schedules for each section using a stack-based system.

He uses a program that allows him to push, pop, and display class schedules for each section. Milton's program uses a stack data structure, and each class schedule is represented as a character. Help him write a program using a linked list.

Input Format

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the character onto the stack. If the choice is 1, the following input is a space-separated character, representing the class schedule to be pushed onto the stack.

Choice 2: Pop class schedule from the stack

Choice 3: Display the class schedules in the stack.

Choice 4: Exit the program.

Output Format

The output displays messages according to the choice and the status of the stack:

- If the choice is 1, push the given class schedule to the stack and display the following: "Adding Section: [class schedule]"
- If the choice is 2, pop the class schedule from the stack and display the following: "Removing Section: [class schedule]"
- If the choice is 2, and if the stack is empty without any class schedules, print "Stack is empty. Cannot pop."
- If the choice is 3, print the class schedules in the stack in the following: "Enrolled Sections: " followed by the class schedules separated by space.
- If the choice is 3, and there are no class schedules in the stack, print "Stack is empty"
- If the choice is 4, exit the program and display the following: "Exiting the program"
 - If any other choice is entered, print "Invalid choice"

Refer to the sample output for the exact format.

Sample Test Case

Input: 1 d

1 h0

3

2

```
240801008
                                                     240801008
 Output: Adding Section: d
Adding Section: h
Enrolled
      Removing Section: h
      Enrolled Sections: d
      Exiting program
      Answer
      #include <stdio.h>
      #include <stdlib.h>
                                                                               240801008
      struct Node {
     char data;
        struct Node* next;
      struct Node* top = NULL;
      void push(char value){
        struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
                                                                               240801008
        newNode->data = value;
        newNode->next = top;
       top = newNode;
        printf("Adding Section: %c\n", value);
      void pop()
      {
        if (top == NULL)
2,40801008
                                                                               240801008
                                                     240801008
```

```
printf("Stack is empty. Cannot pop.\n");
240} else
         struct Node* temp = top;
         printf("Removing Section: %c\n", top->data);
         top = top->next;
         free(temp);
void displayStack()
    {
       if (top == NULL)
    {
         printf("Stack is empty\n");
}else
         struct Node* current = top;
         printf("Enrolled Sections:");
         while (current != NULL)
    {
                                                                               240801008
                                                     240801008
           printf(" %c", current->data);
           current = current->next;
```

```
240801008
                                                     240801008
        printf("\n");
     }
     int main() {
       int choice;
       char value;
       do {
          scanf("%d", &choice);
witch (c) case 1:
          switch (choice) {
              scanf(" %c", &value);
              push(value);
              break:
            case 2:
              pop();
              break;
            case 3:
              displayStack();
              break;
            case 4:
              printf("Exiting program\n");
break default:
prin**
                                                                               240801008
                                                     240801008
              printf("Invalid choice\n");
       ) while (choice != 4);
       return 0;
     }
     Status: Correct
                                                                        Marks: 10/10
```

240801008

240801008

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