```
pointer: swap element using by reference:
enter the value of 1st element: 1
enter the value of 2nd element: 2
enter the value of 3rd element: 3

value before the element swapping:
element 1=1
element 2=2
element 3=3
the value after swapping:
element 1=3
element 2=1
element 3=2
```

C:\TURBOC3\BIN>TC enter a number: 324 sum is=9\_ number: 3 square= 9 cube: 27

I

enter the value: 10 sum of the given natural number= 55

enter two number 18 12 gcd of 18 and 12= 6 lcm of 18 and 12= 36

I

enter the value1234 reveresed number= 4321