

```
enter the value: 5  
sum of the given natural number= 15
```

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SUM.C
SUMOFDIG.C
SUMNNO.C

```
[■] #include<stdio.h>
#include<conio.h>
int main()
{
    int n,i,sum=0;
    clrscr();
    printf("enter the value: ");
    scanf("%d",&n);
    for(i=1;i<=n;++i)
    {
        sum+=i;
    }
    printf("sum of the given natural number= %d",sum);
    getch();
}
```

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[■] NESTED.C [↕]

```
#include<stdio.h>
#include<conio.h>
struct address
{
    char city[20];
    int pin;
    char phone[14];
};
struct employee
{
    char name[20];
    struct address add;
};
void main()
{
    struct employee emp;
    clrscr();
    printf("enter employee information: \n");
    scanf("5s%z%d%z",emp.name,emp.add.city,&emp.add.pin,emp.add.phone);
    printf("print the employee information...\n");
    printf("name:%s\ncity:%s\npincode:%s\ntphone:%s",emp.name,emp.add.city,emp.add.
```

1:1

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```
enter employee information:
saran
chennai
600021
2937493102
print the employee information....
name:■❖❖❖element 1=5
element € ❸❶❖❖❖
city:ent € ❸❶❖❖❖
pincode:
phone:❖❶ ❶_
```

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[■] BINARYSE.C [↑↓]

```
for(i=0;i<size;i++)
{
scanf("%d",&list[i]);
}
bubble short(list,size);
printf("\n");
print("enter a key to search: \n");
scanf("%d",&key);
binary search(list,0,size,key);
}
void bubble sort(int list[],int size)
{
int temp,i,j;
for(i=0;i<size;i++)
{
for(j=i;j<size;j++)
{
temp=list[i];
list[i]=list[j];
list[j]=temp;
}
```

Error BINARYSE.C 21: Size of 'bubble' is unknown or zero

* 21:18

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BINARYSE.C

```
#include<stdio.h>
void binary search(int[],int,int,int);
void bubble sort(int[],int);
int main()
{
    int key,size,i;
    int list[25];
    printf("enter size of list: ");
    scanf("%d",&size);
    printf("enter element: \n");
    for(i=0;i<size;i++)
    {
        scanf("%d",&list[i]);
    }
    bubble short(list,size);
}
```

[■]

Message

2-[↑]

Compiling BINARYSE.C:

- Error BINARYSE.C 2: Size of 'binary' is unknown or zero
- Error BINARYSE.C 2: Declaration syntax error
- Error BINARYSE.C 3: Size of 'bubble' is unknown or zero
- Error BINARYSE.C 3: Declaration syntax error

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[■] SWAP.C 9=[↑]

```
_int a,b,c;
clrscr();
printf("\n pointer: swap element using by reference: \n");
printf("enter the value of 1st element: ");
scanf("%d",&a);
printf("enter the value of 2nd element: ");
scanf("%d",&b);
printf("enter the value of 3rd element: ");
scanf("%d",&c);
printf("\nvalue before the element swapping: \n ");
printf("element 1=%d\nelement 2=%d\nelement 3=%d",a,b,c);
swapnumber(&a,&b,&c);
printf("\nthe value after swapping: \n");
printf("element 1=%d\nelement 2=%d\nelement 3=%d\n",a,b,c);
return 0;
}
void swapnumber(int *x,int *y,int *z)
{
    int tmp;
    tmp=*y;
    *y=*x;
    *x=tmp;
}
```

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```
pointer: swap element using by reference:  
enter the value of 1st element: 2  
enter the value of 2nd element: 4  
enter the value of 3rd element: 5
```

```
value before the element swapping:  
element 1=2  
element 2=4  
element 3=5  
the value after swapping:  
element 1=5  
element 2=2  
element 3=4
```

-


```
enter the base value: 2
enter the power value: 2
4_
```

```
enter the base value: 2
enter the power value: 2
pow: DOMAIN error
2 to the power of 2 is=33_
```

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SARAN.C

1

```
#include<stdio.h>
int main
{
    int i;
    static int count;
    for(i=NULL;i<=5;)
    {
        count++;
        i+=2;
    }
    print("%d",count);
}
```

[■]

Message

2-[↑]

Compiling SARAN.C:

•Error SARAN.C 3: Declaration syntax error

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SARAN.C

1

```
#include<stdio.h>
char*call(int*,float);
int main()
char*string;
int a=2;
floatb=2.01;
char*(*ptr)(int*,float*);
ptr=&call;
string=(*ptr)(int*,float*);
ptr=&call;
string=(*ptr)(a,b);
printf("%s",string);
return 0;
}
char*call(int*i,float*j)
```

[■]

Message

2-[↑]

Compiling SARAN.C:

•Error SARAN.C 4: Declaration syntax error

Error SARAN.C 6: Type name expected

Error SARAN.C 8: Type name expected

Error SARAN.C 8: Type mismatch in redeclaration of 'ptr'

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[■] GRADE.C 1=[↑↓]

```
#include<stdio.h>
void main()
{
    int marks;
    printf("enter marks: ");
    scanf("%d",&marks);
    if(marks<0||marks>100)
    {
        printf("wrong entry");
    }
    else if(marks>50&&marks<70)
    {
        printf("grade C");
    }
    else if(marks>70&&marks<90);
    {
        printf("grade B");
    }
    else
    {
        printf("grade A");
    }
}
```

* 1:7

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NONAME00.CPP

1

```
#include<stdio.h>
int main()
{
    const int var=10;
    var = 15;
    printf("var=%d\n",var);
    return 0;
}
```

[■]

Message

2-[↑]

Compiling NONAME00.CPP:

•Error NONAME00.CPP 5: Cannot modify a const object

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```
enter the number: 3
3 prime number is: 5
```

```
enter a stringSarAn
uppercase=2lowercase=3
```