A Java API for unifying ad-hoc Wifi networking

Peter Banis, Klaus Cipi, Michael Kolar, Robert Olsen

Faculty Sponsor: Dr. Marius Silaghi

Milestone 5 (March 18)

- Create Showcase Poster
- Create Ebook Page
- Complete Direct P2P support
- Complete IP Discovery
- Implement Android P2P support
- Complete Demo Application

Milestone 5 Progress (1/2)

Task	Completion %	Peter	Klaus	Michael	Robert	To Do
Create Showcase Poster	100%	25%	25%	25%	25%	None
Create Ebook Page	100%	25%	25%	25%	25%	None
Complete Direct P2P support	85%	43%	0%	0%	42%	Peer group discovery

Milestone 5 Progress (2/2)

Task	Completion %	Peter	Klaus	Michael	Robert	To Do
Complete IP discovery	100%	30%	30%	20%	20%	None
Implement Android P2P support	50%	20%	5%	5%	20%	Testing and bug fixes
Complete Demo Application	100%	0%	50%	50%	0%	None

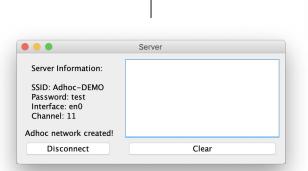
Direct P2P

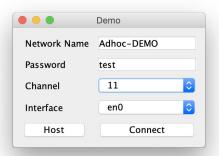
- Almost all functions implemented
- Currently need to investigate problems with p2p_find function of wpa_supplicant
- P2p_find is needed to get SSID of network and MAC address of the group owner
- Alternatives exist but none are as good or convenient as p2p_find

Android P2P

- All functions implemented
- Needs testing
- Testing can't be completed until Linux is complete
- We are beginning with testing the completed functions of Android and Linux
- We expect to encounter a fair amount of issues

Demo App





	Client						
Failed to connect to "Adhoc-DEMO"!							
Student ID	kcipi2015						
М	ark Attendence						

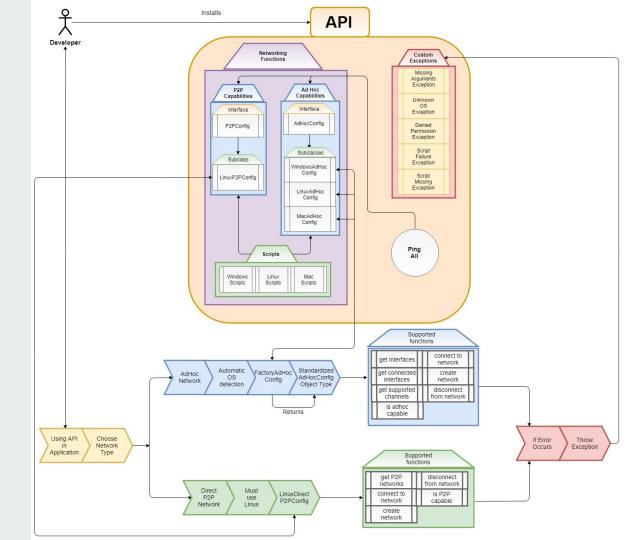
Server Side

- Create Network
 - SSID and Password and GUI
 - Channel and Interface retrieved from Adhoc API
- Create TCP Server
 - After scanning the network for available IPs, set IP to 169.254.1.x
 - x ranges from 1-255
 - Using Adhoc API to create ServerSocket
 - Create a new thread when a connection is requested
 - Using semaphores to prevent collisions while updating the list of students
 - Reply back to the client that the exchange was successful and close connection

Client Side

- IP Discovery was changed
 - Ditched process builder method
 - Now use ExecutorService -> spawns 255 threads
 - See if other computer is reachable for each thread
 - Check thread results one by one and connect if it responded
- Convenient GUI
 - Enter SSID, Password, Channel, and Interface
 - Click connect!
 - o GUI will tell you if a connection was established

System Diagram



Milestone 6 (April 15)

- Create User Manual
- Create Demo Video
- Finish Direct P2P
- Finish Android P2P support

Milestone 6 Matrix

Task	Peter	Michael	Klaus	Robert
Create User Manual	25%	25%	25%	25%
Create Demo Video	25%	25%	25%	25%
Finish Direct P2P	50%	0%	0%	50%
Finish Android P2P support	35%	15%	15%	35%

Demo: Click here!!!

Questions?