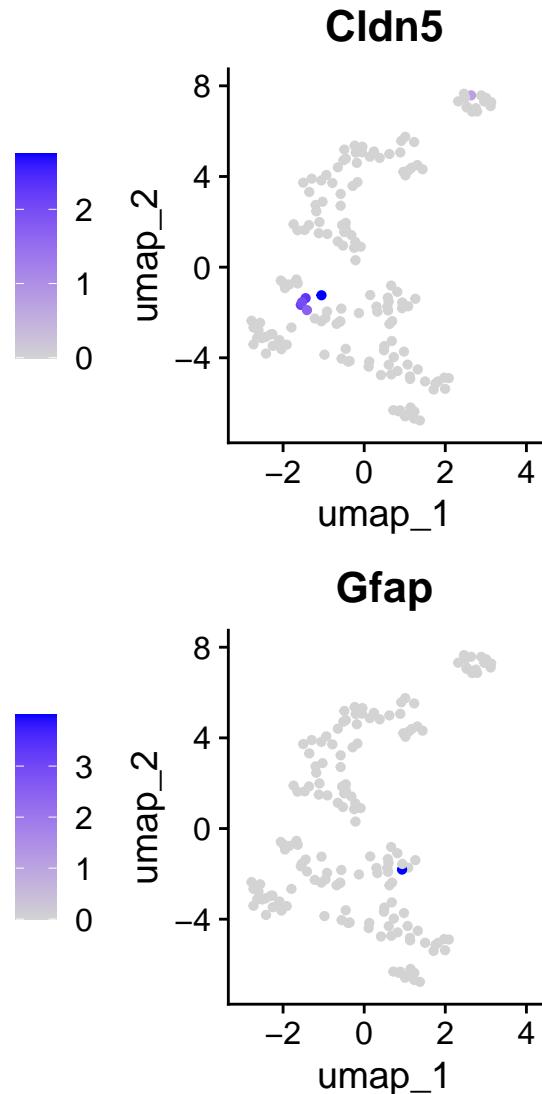
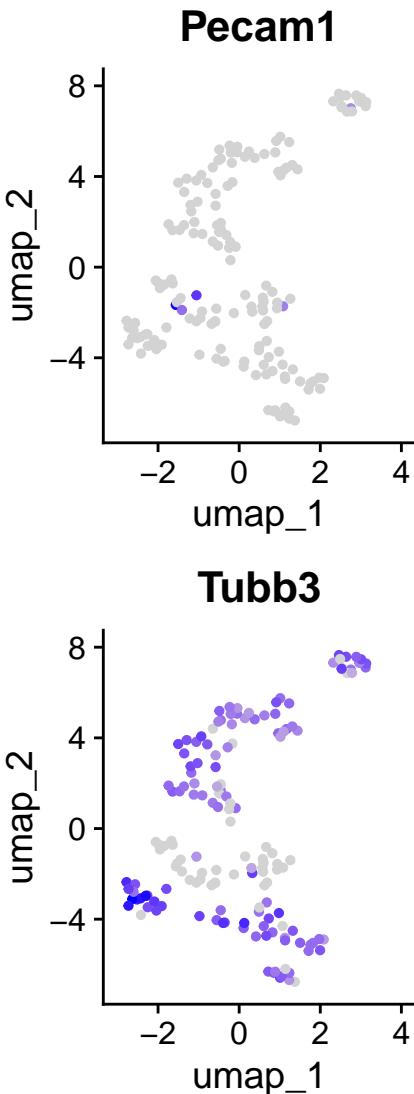
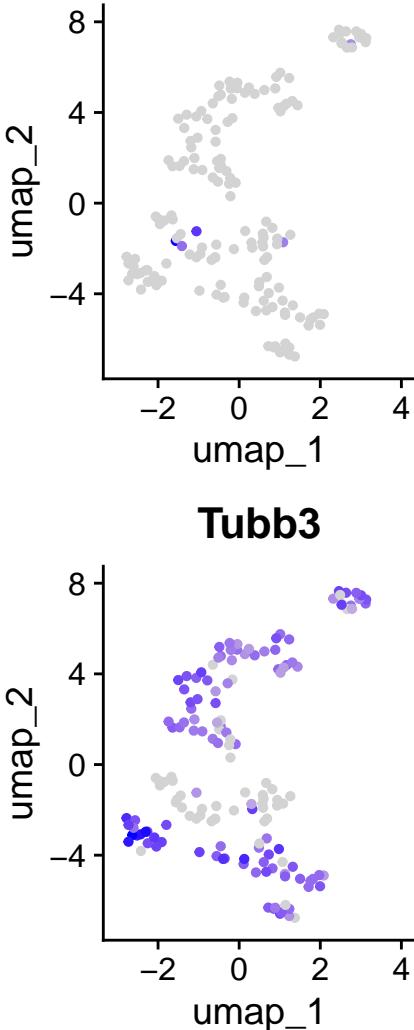


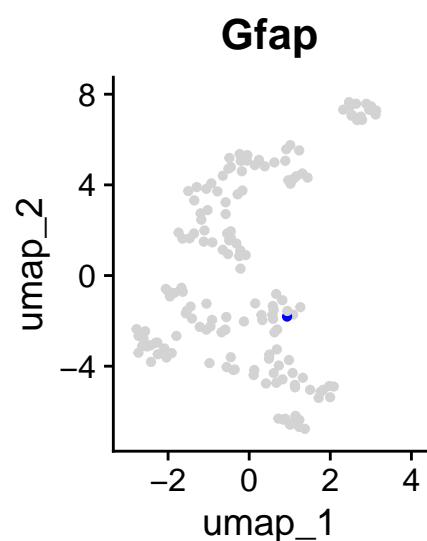
● 0  
● 1



umap\_2



umap\_2



umap\_2