#### 1

# Assignment 2

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# Download all python codes from

https://github.com/adhvik24/AI1103-PROBABILITY-AND-RANDOM-VARIABLES/tree/main/ASSIGNMENT%202/ codes/assign2.py

## and latex-tikz codes from

https://github.com/adhvik24/AI1103-PROBABILITY-AND-RANDOM-VARIABLES/tree/main/ASSIGNMENT%202/ AI1103\_Assignment2.tex

## 1 Gate Problem No. 15

A random variable X has probability density function f(x) as given below:

$$f(x) = \begin{cases} a + bx & 0 < x < 1\\ 0 & otherwise \end{cases}$$
 (1.0.1)

If the expected value  $E(X) = \frac{2}{3}$ , then Pr(X < 0.5) is.......

#### 2 Solution

We know that the total probability is one,

$$\int_{-\infty}^{\infty} f(x) dx = 1 \tag{2.0.1}$$

Using (1.0.1) in (2.0.1),

$$\int_0^1 (a+bx) \, dx = 1 \tag{2.0.2}$$

$$\left[ax + \frac{bx^2}{2}\right]_0^1 = 1 \tag{2.0.3}$$

$$\left(a + \frac{b}{2}\right) - 0 = 1\tag{2.0.4}$$

$$\implies a + \frac{b}{2} = 1 \tag{2.0.5}$$

We know that expectation value of X,

$$E(X) = \int_{-\infty}^{\infty} x f(x) dx \qquad (2.0.6)$$

Using  $E(X) = \frac{2}{3}$  and (1.0.1) in (2.0.6), we get

$$\frac{2}{3} = \int_0^1 x(a+bx) \, dx \tag{2.0.7}$$

$$= \int_0^1 ax + bx^2 dx \tag{2.0.8}$$

$$= \left[ \frac{ax^2}{2} + \frac{bx^3}{3} \right]_0^1 \tag{2.0.9}$$

$$= \frac{a}{2} + \frac{b}{3} - 0 \tag{2.0.10}$$

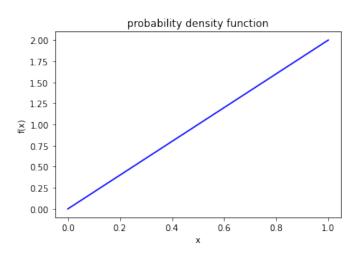
$$\implies \frac{a}{2} + \frac{b}{3} = \frac{2}{3} \tag{2.0.11}$$

By solving (2.0.5) and (2.0.11), we get

$$a = 0 \text{ and } b = 2.$$
 (2.0.12)

Using values of a and b in (1.0.1), we get

$$f(x) = \begin{cases} 2x & 0 < x < 1\\ 0 & otherwise \end{cases}$$
 (2.0.13)



Let  $F_X(x)$  be the cumulative distribution function of random variable X.

$$F_X(x) = \int_{-\infty}^x f(x) \, dx \tag{2.0.14}$$

 $F_X(x)$  can be obtained from the uniform distribution

of a random variable U on (0,1) and let  $U=X^2$ .

$$0 < U < 1$$
 (2.0.15)

As for random variable X also,

$$0 < F_X(x) < 1 \tag{2.0.16}$$

This similarity between U and  $F_X(x)$  is used to generate the random variable X from U.

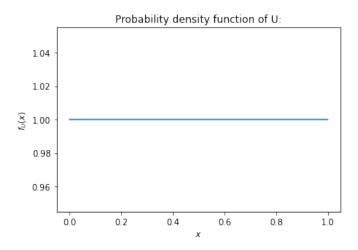
$$F_X(x) = \Pr(X < x)$$
 (2.0.17)

$$= \Pr\left(\sqrt{U} < x\right) \tag{2.0.18}$$

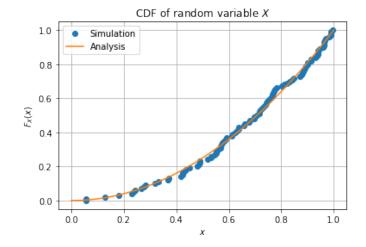
$$= \Pr\left(U < x^2\right) \tag{2.0.19}$$

$$= F_U(x^2) (2.0.20)$$

From uniform distribution,



$$F_U(x) = \begin{cases} 0 & x \le 0 \\ x & 0 < x < 1 \\ 1 & x \ge 1 \end{cases}$$
 (2.0.21)



Using (2.0.21) in (2.0.20),

Cumulative distribution function (CDF) of random variable X is,

$$F_X(x) = \Pr(X < x) = \begin{cases} 0 & x \le 0 \\ x^2 & 0 < x < 1 \\ 1 & x \ge 1 \end{cases}$$
 (2.0.22)

Now we have to find Pr(X < 0.5), Using (2.0.22),

$$Pr(X < 0.5) = (0.5)^2$$
 (2.0.23)

$$\implies$$
 Pr  $(X < 0.5) = 0.25$  (2.0.24)