

LAB EXERCISE REPORT FOR WEEK 4

BITP 3123 Sem 2 2020/2021

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Document Information

This document described the solutions and outcomes for Lab 4.

Solution for Exercise 3

Client.java

```
package Exe3Method1;

import java.io.IOException;
import java.io.InputStream;
import java.io.OutputStream;
import java.io.PrintWriter;
import java.net.Socket;
import java.net.UnknownHostException;
import java.util.Scanner;

public class Client
{
    public static void main(String args[])throws UnknownHostException, IOException
    {
        //define variable
        String text;

        //create object, syntax for input
        Scanner sc= new Scanner(System.in);

        Socket s = new Socket("127.0.0.1",4646);

        //create output stream, utk send ke server
        OutputStream outputStream = new OutputStream(s.getOutputStream());

        //output
        System.out.println("Enter Any Words: ");

        //input syntax
        text=sc.nextLine();

        //send data to server, send text yg client tulis
        outputStream.writeUTF(text);
        outputStream.flush();

        //create input stream, utk baca dari server
        InputStream dataIn = new InputStream(s.getInputStream());

        //read from server
        int textword = dataIn.readInt();

        //kt sini print number of word sent dri server
        System.out.print("Number of Words: ");
        System.out.println(textword);
    }
}
```

Server.java

```
package Exe3Method1;

import java.io.IOException;
import java.io.InputStream;
import java.io.OutputStream;
import java.io.PrintWriter;
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.net.ServerSocket;
import java.net.Socket;
import java.util.Scanner;
import java.io.BufferedReader;
import java.io.InputStreamReader;

public class Server
{
    private static final String String = null;

    public static void main(String args[]) throws IOException
    {
        String words;
        int count=0;
        ServerSocket s1=new ServerSocket(4646);

        //accept client request
        Socket exe3=s1.accept();

        //create input stream, utk baca dari client
        DataInputStream dataIn = new DataInputStream(exe3.getInputStream());

        //read data from client, pakai readUTF sebab String
        words=dataIn.readUTF();

        //call method
        count=countWord(words);

        //Create output stream to send back to client
        DataOutputStream dataOut = new
DataOutputStream(exe3.getOutputStream());

        //send data kt client, pakai writeInt sebab integer
        dataOut.writeInt(count);
        dataOut.flush();

        //Close everything
        s1.close();
        exe3.close();
        dataIn.close();
        dataOut.close();
    }

    public static int countWord(String words)
    {
        if(words.isBlank())
        {
            return 0;
        }

        int count = 0;

        for(int index = 0;index<words.length() -1 ;index++)
        {
            if(words.charAt(index) == ' ' && words.charAt(index +1) != ' ')
            {
                count += 1;
            }
        }
        return count + 1;
    }
}
```

Output

```
Enter Any Words:  
Selamat Berpuasa  
Number of Words: 2
```

ClientSide.java

}

ServerSide.java

```
package Exe5;

import java.io.BufferedReader;
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.io.IOException;
import java.io.InputStreamReader;
import java.net.ServerSocket;
import java.net.Socket;

public class ServerSide {

    public static void main(String[] args) throws Exception {

        ServerSocket serverSocket = null;

        try {

            //Bind Serversocket to a port
            int portNo = 4646;
            serverSocket = new ServerSocket(portNo);

            System.out.println("-----");
            System.out.println("\t\t\t Server Side");
            System.out.println("\t...Waiting for request...");
            System.out.println("\t\t\t ...Running...");
            System.out.println("-----");
            System.out.println(" ");

            while(true) {

                //Accept client request for connection
                Socket clientSocket = serverSocket.accept();

                //Create stream to read data from client
                DataInputStream dataIn = new
DataInputStream(clientSocket.getInputStream());

                //create new object for translator
                Translator message = new Translator();

                //assign text read from client
                message.setText(dataIn.readUTF());

                //Object to store text
                String text = message.getText();

                //Translate the text
                Translator textToTranslate = new Translator(text);

                //Create stream to write data to the network
                DataOutputStream dataOut = new
DataOutputStream(clientSocket.getOutputStream());

                //Send data to the client
                dataOut.writeUTF(textToTranslate.getTranslatedText());
                dataOut.flush();

                //close the socket
                clientSocket.close();
                dataIn.close();
                dataOut.close();

            }

        }

    }

}
```

```

        }catch(IOException ioe) {

            if(serverSocket != null)
                serverSocket.close();

            ioe.printStackTrace();

        }

    }

}

```

Translator.java

```

package Exe5;

public class Translator {

    private String text;

    public Translator(String text) {

        this.text=text;
        //this.language=language;

    }

    public Translator() {

    }

    public void setText(String text) {

        this.text=text;

    }

    public String getText() {

        return text;

    }

    public String getTranslatedText() {

        String translatedText = "";

        if(text.contentEquals("Good Morning")||text.contentEquals("Good
morning")||text.contentEquals("good morning")) {

            translatedText="Selamat Pagi    الخير    좋은 아침";

        }

        else if (text.contentEquals("Good Night")||text.contentEquals("Good
night")||text.contentEquals("good night")) {

            translatedText="Selamat malam    مساء الخير    안녕히 주무세요";

        }

    }

}

```



```

    }

    else if (text.contentEquals("How are you?")||text.contentEquals("how are you?")) {

        translatedText="Apa khabar?      كيف حالكم؟      어떻게
지내세요?"
;

    }

    else if (text.contentEquals("Thank you")||text.contentEquals("thank you")) {

        translatedText="Terima kasih      شكرًا جزيلًا      감사합니다";

    }

    else if (text.contentEquals("Goodbye")||text.contentEquals("goodbye")) {

        translatedText="Selamat Tinggal      مع السلامة      안녕";

    }

    else if (text.contentEquals("What's up?")||text.contentEquals("what's up?")) {

        translatedText="Ada apa?      ما أخبارك؟      뭐야?";

    }

    return translatedText;

}
}

```

Output

```

-----
Server Side
...Waiting for request...
...Running...
-----

```

```

-----
Client Side
-----

Enter Words In English: good morning

Translated text:

Malay      Arabic      Korean
Selamat Pagi      الخير      좋은 아침

```

<https://github.com/adhwa10/DAD-lab4>

