Business Analyst - Slot Machine Game Development Assignment

Objective:

This assignment focuses on evaluating your ability to gather requirements and identify risks for a slot machine game project.

Time Allotment: 1 Business day

Scenario:

Your team is developing a new **Egyptian-themed slot game** with a 5x3 reel layout. The game features:

- **High-value symbols** like Pharaoh, Scarab, and Pyramid.
- **Low-value symbols** designed as hieroglyphs.
- **Special Symbols:**
  - **Wild:** Golden Ankh - Substitutes for other symbols except Bonus.
  - **Scatter:** Eye of Horus - Triggers Free Spins.
- A **Bonus Round** where players collect coins for multipliers.

Task:

1. **List 10 key requirements** for the successful development of this game. These can include functional, technical, design, or gameplay-related requirements.
2. Identify **two potential risks** in developing this game and suggest mitigation strategies.

Submission Requirements:

- Provide your responses in a concise and structured format.
- Submit the document within 1 business day of receiving the assignment.

Evaluation Criteria:

- Clarity and relevance of the requirements.
- Depth of thought in identifying risks and proposing mitigation strategies.