This question paper cor	itains 3 printed pag	ges]		
		Roll No.		
S. No. of Question Paper	r : 2109			
Unique Paper Code	: 32343305			GC-3
Name of the Paper	: SEC-1 Androic	l Programming		
Name of the Course	: B.Sc. (Hons.) (	Computer Science	(CBCS) S	Skill Enhancement Course
Semester	: ІН		•	
Duration: 2 Hours				Maximum Marks : 25
(Write your R	oll No. on the top i	mmediately on reco	eipt of this	question paper.)
	Section	A is compulsory	·.	
	Attempt any 3	questions from S	ection B.	
	Parts of a questio	n must be answer	red togeth	er.
		Section A		
·	(	Compulsory)	·	
1. (a) What is the	usage of Android I	Manifest.xml file	?	1
(b) XML tags are case sensitive. (True or False)				
(c) Which file	in Android applica	ation contains per	missions	to use features on device,
API informa	tion, minimum requ	iired Android SDK	version, a	activities information and so
on?				1
•			ence to an	Android view by using the
· id attribute	of a resource XM	L :		1

	(e)	What is the second layer from top called in the Android's Architecture?	1
	(f)	Which method is used to call another activity when we expect to get something from the called activity?	back 1
	(g)	Write appropriate statements for the following:	2+2
		(i) To display text notification (toast) on screen with message "Hello User!" long period of time.	for a
		(ii) To insert a row for John, Roll No : 2140152 in table STUDENT (_IDINTEG AUTOINCREMENT, NAME TEXT, ROLL_NO INTEGER) in SQ database.	
		Section B	
	•	(Attempt any three)	ed to call another activity when we expect to get something back vity?  attended to call another activity when we expect to get something back vity?  attended to call another activity when we expect to get something back vity?  1  attended to call another activity when we expect to get something back vity?  1  2+2  attended to call another activity when we expect to get something back vity?  1  2+2  1  2+2  1  1  2+2  1  1  1  1  1  1  1  1  1  1  1  1  1
2.	Desc	cribe the following:	
	(a)	ART (Android Runtime)	2.5
	(b)	Ninepatch bitmaps	2.5
3.	Wha exan	at are intents? What are the various types of intents in Android? Explain mple.	
4.	(a)	What are the main components/building blocks of an Android application?	2
	(b)	Define activity. Explain activity lifecycle through various callback methods that are ca	alled
		during life time of an activity.	
5.		at is SQLite database? How to provide that database connection using SQ	Lite
	data	base.	5
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6. Give an overview of the classes listed below:

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- (a) MenuInflater
- (b) Spinner
- (c) Array Adapter
- (d) Toast
- (e) Alert Dialog.