

```
from model import *
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```
def WastedTime(carX,carY,startX,startY,CurrentTime,EarliestTime):
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```
    distance_to_start = abs(carX-startX) + abs(carY-startY)
```

```
    wasted_time = EarliestTime - CurrentTime - distance_to_start
```

```
    return wasted_time
```

```
def IsRidePossible(carX,carY,startX,startY,endX,endY,TimeLatest,CurrentTime):
```

```
    distance_to_start = abs(carX-startX) + abs(carY-startY)
```

```
    distance_of_ride = abs(startX - endX) + abs(startY - endY)
```

```
    time_until_end_of_ride = TimeLatest - CurrentTime
```

```
    if time_until_end_of_ride < 0: return False
```

```
    elif distance_to_start + distance_of_ride <= time_until_end_of_ride: return True
```

```
    return False
```

```
def ClosestNextRide(endX,endY,rides):
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```
    avis = []
```

```
    for ride in rides:
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```
        if ride.available == True:
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```
            avis.append(abs(endX - ride.start_pos.row) + abs(endY - ride.start_pos.column))
```

```
    return min(avis)
```

```
def CalculatePoints(startX,startY,endX,endY,carX,carY,CurrentTime,EarliestTime,border):
```

```
    distance_of_ride = abs(startX - endX) + abs(startY - endY)
```

```

wastedTime = WastedTime(carX,carY,startX,startY,CurrentTime,EarliestTime)
distance_to_ride = abs(carX-startX) + abs(startY-carY)
Bonus = 0
if wastedTime >= 0: Bonus = bonus
if wastedTime <0: wastedTime = 0
denom = wastedTime + 1 +distance_to_ride * 2.5 + ride_wage * 7
#print('wasted:',wastedTime,'distance:',distance_of_ride,'wage: ', ride_wage,'id:',id,
wage = (distance_of_ride*10 + Bonus*5) / denom
return wage, distance_of_ride+Bonus, CurrentTime + distance_of_ride +wastedTime

```

```

def CheckIfAllRidesTaken(rides):
    availablerides =[]
    for ride in rides:
        if ride.available == True:
            availablerides.append(ride.id)
    print(availablerides)
    if len(availablerides) == 0: return True
    else: return False

```

```

def GetAllAvailableVehicles(vehicles,step):
    available = []
    for vehicle in vehicles:
        if vehicle.unavailable_until <= step and vehicle.never_possible == False:
            available.append(vehicle.id)
    return available

```

```
def GetDateOfNextAvailable(vehicles):  
    dates = []  
    for vehicle in vehicles:  
        if vehicle.never_possible == False:  
            dates.append(vehicle.unavailable_until)  
    return min(dates, default = None)
```